

# Chapter 2

## Seismic Wave Propagation and Earth models

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**Note:** Figure numbers followed by “??” relate to figure numbers in Chapters of NMSOP-1 (2002). They are accessible via this web site too. The numbers will be modified when all NMSOP-2 Chapters have been revised.

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## 2.1 Introduction (P. Bormann)

The key data to be recorded by means of *seismic sensors* (Chapter 5) and *recorders* (Chapter 6) at seismological observatories (*stations* – Chapter 7, *networks* – Chapter 8, *arrays* – Chapter 9) are *seismic waves*, radiated by *seismic sources* (Chapter 3). Weak signals may be masked or significantly distorted by *seismic noise* (Chapter 4), which is usually considered disturbing and unwanted. Only in some special engineering-seismological applications is seismic noise also appreciated as a useful signal, from which some information on the structure, velocity and fundamental resonance frequency of the uppermost sedimentary layers can be derived (Chapter 14). But most of what we know today of the structure and physical properties of our planet Earth, from its uppermost crust down to its center, results from the analysis of seismic waves generated by more or less localized natural or man-made sources such as earthquakes or explosions (Chapter 3, Figs. 3.1 to 3.4) by either (repeatedly) solving the so-called forward (direct) or the inverse problem of data analysis (Chapter 1, Fig. 1.1).

It is not the task of the New Manual of Seismological Observatory Practice (NMSOP), to provide an in-depth understanding of the theoretical tools for this kind of analysis. There exist quite a number of good introductory (Lillie, 1999; Shearer, 1999) and more advanced textbooks (e.g., Aki and Richards, 1980, 2002 and 2009; Ben-Menahem and Singh, 2000; Bullen and Bolt, 1985; Dahlen and Tromp, 1998; Lay and Wallace, 1995; Kennett, 2001), and a variety of monographs, overview and special papers related to specific methods (e.g. Fuchs and Müller, 1971; Červený et al., 1977; Kennett, 1983; Müller, 1985; Červený, 2001; Chapman, 2002), types of seismic waves (e.g., Malischewsky, 1987; Lapwood and Usami, 1981; Kanamori, 1993; Lognonné and Clévéde, 2002; Romanovicz, 2002; Kennett, 2002) or applications (e.g., Gilbert and Dziewonski, 1975; Sherif and Geldart, 1995; Cara, 2002; Curtis and Snieder, 2002; Minshull, 2002; Mooney et al., 2002; Nolet, 1987 and 2008; Song, 2002; Kanamori and Rivera, 2008; Hayes et al., 2009). Rather, we will take here a more phenomenological approach and refer to related fundamentals in physics and mathematical theory only as far as they are indispensable for understanding the most essential features of seismic waves and their appearance in seismic records and as far as they are required for:

- Identifying and discriminating the various types of seismic waves;
- Understanding how the onset-times of these phases, as observed at different distances from the source, form so-called travel-time curves;

- Understanding how these curves and some of their characteristic features are related to the velocity-structure of the Earth and to the observed (relative) amplitudes of these phases in seismic records;
- Using travel-time and amplitude-distance curves for seismic source location and magnitude estimation;
- Understanding how much these source-parameter estimates depend on the precision and accuracy of the commonly used 1-D Earth models (see IS 11.1);
- Appreciating how these source parameter estimates may be improved by using more realistic (2-D, 3-D) Earth models as well as later (secondary) phase onsets in the processing routines; and
- Being aware of the common assumptions and simplifications made in synthetic seismogram calculations that are increasingly used nowadays in seismological routine practice (see 2.5.4.4; 2.8; 3.5.3).

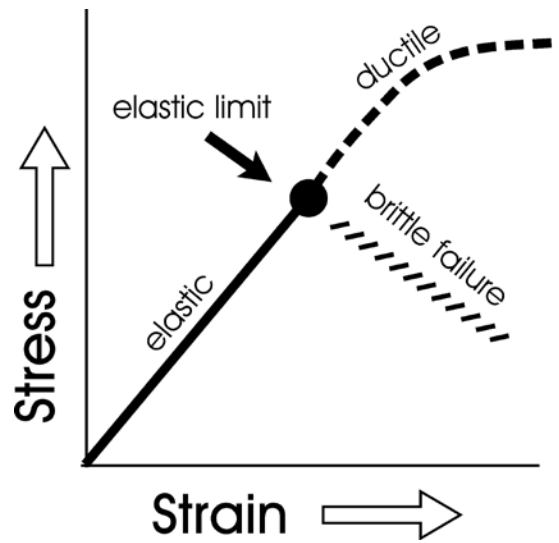
## 2.2 Elastic modules and body waves (P. Bormann)

### 2.2.1 Elastic modules

Seismic waves are elastic waves. Earth material must behave elastically to transmit them. The degree of elasticity determines how well they are transmitted. By the pressure front expanding from an underground explosion, or by an earthquake shear rupture, the surrounding Earth material is subjected to *stress* (compression, tension and/or shearing). As a consequence, it undergoes *strain*, i.e., it changes volume and/or distorts shape. In an inelastic (plastic, ductile) material this deformation remains while elastic behavior means that the material returns to its original volume and shape when the stress load is over. There exist also materials with elastic-plastic behavior.

The degree of elasticity/plasticity of real Earth material depends mainly on the *strain rate*, i.e., on the length of time it takes to achieve a certain amount of distortion. At very low strain rates, such as movements in the order of mm or cm/year, it may behave ductile. Examples are the formation of geologic folds or the slow plastic convective currents of the hot material in the Earth's mantle with velocity on the order of several cm per year. On the other hand, the Earth reacts elastically to the small but rapid deformations caused by a transient seismic source pulse. Only for very large amplitude seismic deformations in soft soil (e.g., from earthquake strong-motions in the order of 40% or more of the gravity acceleration of the Earth) or for extremely long-period free-oscillation modes (see 2.4) one has to take the inelastic non-linear response of the otherwise more or less solid Earth's material into account.

Within its elastic range the behavior of the Earth material can be described by *Hooke's Law* that states that the amount of strain is linearly proportional to the amount of stress. Beyond its elastic limit the material may either respond with brittle fracturing (e.g., earthquake faulting, see Chapter 3) or non-linear ductile behavior/plastic flow (Fig. 2.1).

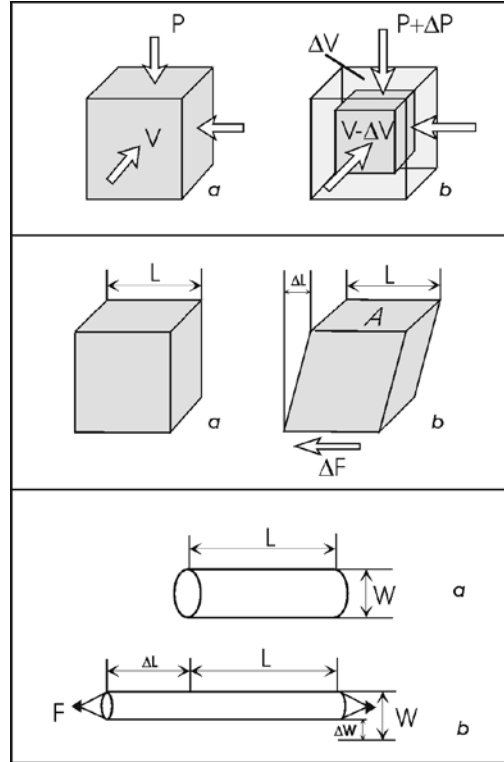


**Fig. 2.1** Schematic presentation of the relationship between stress and strain.

Elastic material resists differently to stress depending on the type of deformation. It can be quantified by various elastic modules:

- The *bulk module*  $\kappa$  is defined as the ratio of the hydrostatic (homogeneous all-sides) pressure change to the resulting relative volume change, i.e.,  $\kappa = \Delta P / (\Delta V/V)$ , which is a measure of the *incompressibility* of the material (see Fig. 2.2 top);
- The *shear module*  $\mu$  (or “*rigidity*”) is a measure of the resistance of the material to shearing, i.e., to changing the shape and not the volume of the material. Its value is given by half of the ratio between the applied shear stress  $\tau_{xy}$  (or tangential force  $\Delta F$  divided by the area  $A$  over which the force is applied) and the resulting shear strain  $e_{xy}$  (or the shear displacement  $\Delta L$  divided by the length  $L$  of the area acted upon by  $\Delta F$ ), that is  $\mu = \tau_{xy}/2 e_{xy}$  or  $\mu = (\Delta F/A) / (\Delta L/L)$  (Fig. 2.2 middle). For fluids  $\mu = 0$ , and for material of very strong resistance (i.e.  $\Delta L \rightarrow 0$ )  $\mu \rightarrow \infty$ ;
- The *Young’s module*  $E$  (or “*stretch module*”) describes the behavior of a cylinder of length  $L$  that is pulled on both ends. Its value is given by the ratio between the extensional stress to the resulting extensional strain of the cylinder, i.e.,  $E = (F/A) / (\Delta L/L)$  (Fig. 2.2 bottom);
- The *Poisson’s ratio*  $\sigma$  is the ratio between the lateral contraction (relative change of width  $W$ ) of a cylinder being pulled on its ends to its relative longitudinal extension, i.e.,  $\sigma = (\Delta W/W) / (\Delta L/L)$  (Fig. 2.2 bottom).





**Fig. 2.2** Deformation of material samples for determining elastic modules. Top: bulk module  $\kappa$ ; middle: shear module  $\mu$ ; bottom: Young's module  $E$  and Poisson's ratio  $\sigma$ . a – original shape of the volume to be deformed; b – volume and/or shape after adding pressure  $\Delta P$  to the volume  $V$  (top), shear force  $\Delta F$  over the area  $A$  (middle) or stretching force  $F$  in the direction of the long axis of the bar (bottom).

Young's module, the bulk module and the shear module all have the same physical units as pressure and stress, namely (in international standard (SI) units):

$$1 \text{ Pa} = 1 \text{ N m}^{-2} = 1 \text{ kg m}^{-1} \text{ s}^{-2} \quad (\text{with } 1 \text{ N} = 1 \text{ Newton} = 1 \text{ kg m s}^{-2}). \quad (2.1)$$

### 2.2.2 Stress-strain relationships and equation of motion

The most general linear relationship between stress and strain of an elastic medium is governed in the generalized *Hook's law* (see Equation (10) in the IS 3.1) by a fourth order parameter tensor. It contains 21 independent modules. The properties of such a solid may vary with direction. Then the medium is called *anisotropic*. Otherwise, if the properties are the same in all directions, a medium is termed *isotropic*. Although in some parts of the Earth's interior anisotropy on the order of a few percent exists, isotropy has proven to be a reasonable first-order approximation for the Earth material as a whole. The most common models, on which data processing in routine observatory practice is based, assume isotropy and changes of properties only with depth (1-D models; see 2.7.1). Yet, advanced tomographic procedures of seismic travel-time and waveform analysis allow nowadays deriving also 3D-models of the Earth material from local to global scale (see, e.g., 2.7.2; Nolet, 1987; Curties and Snieder, 2002).

In the case of isotropy the number of independent parameters in the elastic tensor reduces to just two. They are called after the French physicist *Lamé* (1795-1870) the *Lamé parameters*  $\lambda$  and  $\mu$ . The latter is identical with the *shear* module.  $\lambda$  does not have a straightforward physical explanation but it can be expressed in terms of the above mentioned elastic modules and Poisson's ratio, namely

$$\lambda = \kappa - 2\mu/3 = \frac{\sigma E}{(1 + \sigma)(1 - 2\sigma)} \quad (2.2a)$$

while for the shear module holds

$$\mu = \frac{E}{2(1 + \sigma)} \quad (2.2b)$$

Accordingly, the other elastic parameters can be expressed as functions of  $\mu$ ,  $\lambda$  and/or  $\kappa$

$$E = \frac{(3\lambda + 2\mu)\mu}{(\lambda + \mu)} \quad (2.3)$$

and

$$\sigma = \frac{\lambda}{2(\lambda + \mu)} = \frac{3\kappa - 2\mu}{2(3\kappa + \mu)} \quad (2.4)$$

For a *Poisson solid*  $\lambda = \mu$  and thus, according to (2.4),  $\sigma = 0.25$ . Most crustal rocks have a Poisson's ratio between about 0.2 and 0.3. But  $\sigma$  may reach values of almost 0.5, e.g., for unconsolidated, water-saturated sediments, and even negative values of  $\sigma$  are possible for synthetic materials (see Tab. 2.1 in section 2.2.3).

The elastic parameters govern the velocity with which seismic waves propagate. The *equation of motion* for a continuum can be written as

$$\rho \frac{\partial^2 u_i}{\partial t^2} = \partial_j \tau_{ij} + \mathbf{f}_i, \quad (2.5)$$

with  $\rho$  - density of the material,  $u_i$  - displacement,  $\tau_{ij}$  - stress tensor and  $\mathbf{f}_i$  - the body force term that generally consists of a *gravity term* and a *source term*. The gravity term is important at low frequencies in *normal mode seismology* (see 2.4), but it can be neglected for calculations of body- and surface-wave propagation at typically observed wavelengths. Solutions of Eq. (2.5) which predict the ground motion at locations some distance away from the source are called *synthetic seismograms* (see Figs. 2.79, 2.80 and 2.82).

In the case of an inhomogeneous medium, which involves gradients in the Lamé parameters, Eq. (2.5) takes a rather complicated form that is difficult to solve efficiently. Moreover, in the case of strong inhomogeneities, transverse and longitudinal waves (see below) are not decoupled. This results in complicated particle motions. Therefore, most methods for synthetic seismogram computations ignore gradient terms of  $\lambda$  and  $\mu$  in the equation of motion by modeling the material either as a series of homogeneous layers (which also allows to approximate gradient zones; see *reflectivity method* by Fuchs and Müller, 1971; Kennett,

1983; Müller, 1985) or by assuming that variations in the Lamé parameters are negligible over a wavelength  $\Lambda$  and thus these terms tend to zero at high frequencies (*ray theoretical* approach; e.g., Červený et al., 1977; Červený, 2001; Chapman, 2002). In homogeneous media and for small deformations, however, the *equation of motion* for seismic waves outside the source region (i.e., without the source term  $\mathbf{f}_s$  and neglecting the gravity term  $\mathbf{f}_g$ ) takes the following simple form:

$$\rho \ddot{\mathbf{u}} = (\lambda + 2\mu)\nabla\nabla\cdot\mathbf{u} - \mu\nabla\times\nabla\times\mathbf{u} \quad (2.6)$$

with  $\mathbf{u}$ -displacement vector and  $\ddot{\mathbf{u}}$ , its second time derivative, the acceleration vector.

The first term on the right side of Eq. (2.6) contains the divergence of vector  $\mathbf{u}$  which is the scalar product  $\text{div } \mathbf{u} = \nabla \cdot \mathbf{u}$  of  $\mathbf{u}$  with the Nabla vector operator

$$\nabla = (\partial/\partial x)\mathbf{i} + (\partial/\partial y)\mathbf{j} + (\partial/\partial z)\mathbf{k}$$

and  $\mathbf{i}$ ,  $\mathbf{j}$ , and  $\mathbf{k}$  the components of the unity vector. and describes a volume change (compression and dilatation) which always contains some (rotation free) shearing too, unless the medium is compressed hydrostatically (as in Fig. 2.2 top)..

Further holds:  $\nabla \nabla = \nabla^2 = \Delta = \partial^2/\partial x^2 + \partial^2/\partial y^2 + \partial^2/\partial z^2$ .

In contrast, the second term on the right side of (2.6) is a vector product of the Nabla operator with a rotation or curl of  $\mathbf{u}$ .  $\text{rot } \mathbf{u} = \nabla \times \mathbf{u}$ , with the vector components

$$\begin{aligned} \text{rot } u_x &= \partial u_z/\partial y - \partial u_y/\partial z \\ \text{rot } u_y &= \partial u_x/\partial z - \partial u_z/\partial x \\ \text{rot } u_z &= \partial u_y/\partial x - \partial u_x/\partial y \end{aligned}$$

describes a change of shape without volume change (pure shearing).

Eq. (2.6) provides the basis for most body-wave synthetic seismogram calculations. Although it describes rather well most basic features in a seismic record we have to be aware that it is an approximation only for an isotropic homogeneous linearly elastic medium.

### 2.2.3 P- and S-wave velocities, waveforms and polarization

Generally, every vector field, such as the displacement field  $\mathbf{u}$ , can be decomposed into a rotation-free ( $\mathbf{u}^r$ ) and a divergence-free ( $\mathbf{u}^d$ ) part, i.e., we can write  $\mathbf{u} = \mathbf{u}^r + \mathbf{u}^d$ . Since the divergence of a curl and the rotation of a divergence are zero, we get accordingly two independent solutions for Eq. (2.6) when forming its scalar product  $\nabla\cdot\mathbf{u}$  and vector product  $\nabla\times\mathbf{u}$ , respectively:

$$\frac{\partial^2(\nabla\cdot\mathbf{u})}{\partial^2 t} = \frac{\lambda + 2\mu}{\rho} \nabla^2(\nabla\cdot\mathbf{u}^r) \quad (2.7)$$

and

$$\frac{\partial^2 (\nabla \times \mathbf{u})}{\partial^2 t} = \frac{\mu}{\rho} \nabla^2 (\nabla \times \mathbf{u}^d). \quad (2.8)$$

Eqs. (2.7) and (2.8) are solutions of the wave equation for the propagation of two independent types of seismic *body waves*, namely *longitudinal (compressional - dilatational)* P waves and *transverse (shear)* S waves. Their velocities are

$$v_p = \sqrt{\frac{\lambda + 2\mu}{\rho}} = \sqrt{\frac{\kappa + 4\mu/3}{\rho}} \quad (2.9)$$

and

$$v_s = \sqrt{\frac{\mu}{\rho}}. \quad (2.10)$$

Accordingly, for a Poisson solid with  $\lambda = \mu$   $v_p/v_s = \sqrt{3}$ . This comes close to the  $v_p/v_s$  ratio of consolidated sedimentary and igneous rocks in the Earth's crust (see Tab. 2.1). Eqs. (2.9) and (2.10) also mean that P (*primary*) waves travel significantly faster than S (*secondary*) waves and thus arrive ahead of S in seismic records (see Fig. 2.4).

Values of  $\mu$  and  $\kappa$  vary significantly depending on the highly variable composition, density (degree of compaction) and fabric of rock material both in the upper crust and in a rather systematic manner with depth in the deeper Earth interior. There, these parameters are largely pressure and temperature controlled. Accordingly, values for  $v_p$  range between an approximate average of 5.8 km/s in the upper crust and 13.7 km in the lowermost mantle and for  $v_s$  between 0 km/s in the liquid outer core, about 3.4 for the upper crust and 7.3 km/s in the lowermost mantle. For details as a function of depth see the 1-D Earth models in DS 2.1 and Figure 2.76 in section 2.7.1 of this Chapter. Of interest may be, although seismologically irrelevant, that diamonds have the highest P-wave velocity of 18.0 km/s of all natural materials.

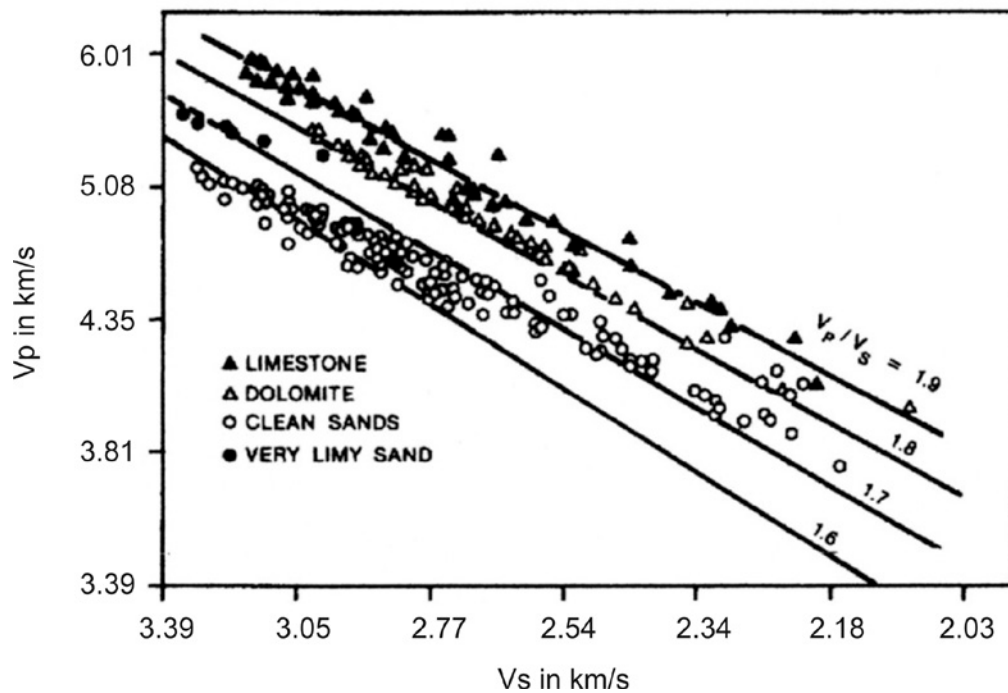
For near surface materials, ranging from water over muddy or unconsolidated clastic rocks via porous consolidated to almost pore-free outcropping ultramafic hard rocks, the range of  $v_p$  and  $v_s$  variations is comparably large yet with significantly smaller absolute values of  $v_p$  and  $v_s$  than for crustal averages (see Tab. 2.1 and Fig. 2.3). According to Eqs. (2.5), (2.9) and (2.10) the Poisson's ratio  $\sigma$  depends on  $v_p$  and  $v_s$ . When knowing the ratio  $v_p/v_s$ ,  $\sigma$  can be derived from the relationship

$$\sigma = (v_p^2/v_s^2 - 2) / 2(v_p^2/v_s^2 - 1) \quad (2.11)$$

or, when knowing the Poisson's ratio of rock material, the related  $v_p/v_s$  can be inferred. Tab. 2.1 gives approximate average values for  $\sigma$  for some Earth, natural and synthetic materials. Where available, they have been complemented by the related elastic modules  $\kappa$  and  $\mu$ , the density  $\rho$  and/or the seismic velocities  $v_p$  and  $v_s$ . Additionally, Fig. 2.3 presents some of the pioneering early results by Pickett (1963) which reveal distinct differences of the ratio  $v_p/v_s$  for limestone, dolomite and clean sandstone, thus demonstrating the usefulness of  $v_p/v_s$  as a lithological indicator. For shallow seismic surveys in conjunction with engineering seismological and microzonation/site effect investigations this may be of great help.

**Tab. 2.1** Values (averages and/or approximate ranges) of elastic constants, density, Poisson's ratio and seismic wave velocities for some selected materials, unconsolidated sediments, sedimentary rocks of different geologic age and igneous/plutonic rocks. Values for granite relate to 200 MPa confining pressure, corresponding to about 8 km depth, for basalt to 600 MPa (about 20 km depth), and for Peridotite, Dunite and Pyroxenite to 1000 MPa (about 30 km depth) (compiled from Hellwege, 1982; Castagna et al., 1985; Lillie, 1999; and Wikipedia). Ranges are given in brackets.

Material or Geologic Formation	Bulk Module in $10^9$ Pa	Shear Module in $10^9$ Pa	Density in $\text{kg m}^{-3}$	Poisson Ratio	$v_p$ in $\text{km s}^{-1}$	$v_s$ in $\text{km s}^{-1}$	$v_p/v_s$
Air	0.0001	0	1.0	0.5	0.32	0	$\infty$
Water	2.2	0	1000	0.5	1.5	0	$\infty$
Ice				(0.3-0.47)	3.25 at $-4^\circ$		
Diamond					<b>18.0</b>		
Rubber				<b>0.50</b>			
Foam material				(0.10-0.40)			
Cork				<b><math>\approx 0.00</math></b>			
Fiber (compound material)				<b>(0.05 to 0.55)</b>			
Metallic raw material.				<b>(<math>\approx 0.25</math> to 0.35)</b>			
Sedimentary rock (clastic)					(1.4-5.3)		
Sand & Sandstone (dry)	24	17	2500	0.21 (0.20-0.45)	4.3 (0.3-5.5)	2.6 (0.2-3.5)	1.65
Shaly rock					(3.0-5.2)	(1.5-3.5)	
Clay				(0.30-0.45)	$\approx 3.3$	$\approx 1.6$	$\approx 2.1$
Salt	24	18	2200	0.17	4.6 (3.8-5.2)	2.9	1.59
Limestone $\emptyset$	38	22	2700	0.19	4.7 (2.9-5.6)	2.9	1.62
Granite	56 (47-69)	34 (30-37)	2610 (2340-2670)	0.25 (0.20-0.31)	6.2 (5.8-6.4)	3.6 (3.4-3.7)	1.73 (1.65-1.91)
Basalt	71 (64-80)	38 (33-41)	2940 (2850-3050)	0.28 (0.26-0.29)	6.4 (6.1-6.7)	3.6 (3.4-3.7)	1.80 (1.76-1.82)
Peridotite, Dunite, Pyroxenite	128 (113-141)	63 (52-72)	3300 (3190-3365)	0.29 (0.26-0.29)	8.0 (7.5-8.4)	4.4 (4.0-4.7)	1.8 (1.76-1.91)
Metamorphic/igneous rock					(3.8-6.4)		
Ultramafic rock					(7.2-8.7)		
Cenozoic			(1500-2100)	(0.38-<0.5)	(0.2-1.9)		(2.3 – 8)
Cenozoic (saturated)			1950	0.48	1.7	0.34	5
Cretaceous & Jurassic			(2400-2500)	(0.28-0.43)			(1.8 – 2.8)
Triassic			(2500-2700)	(0.28-0.40)			(1.8 – 2.5)
Upper Permian			(2000-2900)	(0.23-0.31)			(1.7 – 1.9)
Carboniferous				(0.31-0.35)			(1.9 – 2.1)



**Fig. 2.3** Relationship between  $v_p$  and  $v_s$  of limestone, dolomite, and sandstone according to data published by Pickett (1993), rescaled to SI units and velocity instead of slowness. Note the non-linearity in the velocity scales due to the rescaling.

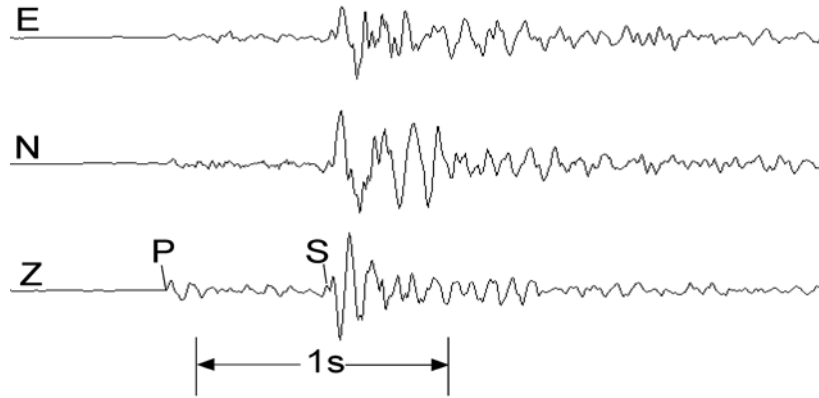
Comments and conclusions drawn from Tab. 2.1 and Fig. 2.5 are:

- The Poisson's ratio varies for isotropic materials between 0 and 0.5;
- If  $\sigma = 0.5$  then the volume of an elastic body remains constant under deformation;
- If  $\sigma < 0.5$  then the volume increases under tensional load and shrinks under pressure;
- If  $\sigma > 0.5$  then the volume shrinks under tensional load. This may be the case, e.g., for some porous materials such as polymer foams or carbon fiber compounds depending on the fiber orientation;
- Negative values of  $\sigma$  are possible only in some rare synthetic materials, resulting, in the case of length stretching (as in Fig. 2.2 below) in a cross-extension instead of a length extension (so-called auxetic behavior) ;
- For the same material, shear waves travel always slower than compressional waves;
- The higher the rigidity of the material, the higher the P- and S-wave velocities;
- The rigidity usually increases with density  $\rho$ , but more rapidly than  $\rho$ . This explains why denser rocks have normally faster wave propagation velocities although  $v^2 \sim 1/\rho$  ;
- Fluids (liquids or gasses) have no shear strength ( $\mu = 0$ ) and thus do not propagate shear waves;
- For the same material, compressional waves travel slower through its liquid state than through its solid state (e.g., water and ice, or, in the Earth's core, through the liquid outer and solid inner iron core, respectively).

More specifically, Castagna et al. (1985) documented for clastic silicate rocks a very large range of velocity variations depending on composition, grain size, porosity, fluid saturation etc. E.g.,  $v_p$  and  $v_s$  vary for geopressed shaly rocks between 3.0-5.2 km/s and 1.5-3.5 km/s and for dry sand and sandstones, depending on the degree of compaction, cementation

material, porosity and fluid saturation in an even wider range ( $v_p = 0.3 - 5.5$  km/s and  $v_s = 0.2 - 3.5$  km/s). When normalizing bulk and shear module to density and comparing dry and liquid saturated porous rocks for equal bulk module then the shear module of dry rock is significantly higher than for water saturated rocks, whereas for equal P-wave velocity the bulk module of dry rock is usually significantly lower than for saturated rock. The latter is an important indicator in exploration seismology for saturated reservoir rocks. For more details we refer to the most recent textbook on physical properties of rocks by Schön (2011).

Fig. 2.4 shows a record of a local earthquake which clearly shows the first arriving P and the later arriving S onset (with larger amplitudes and longer periods).

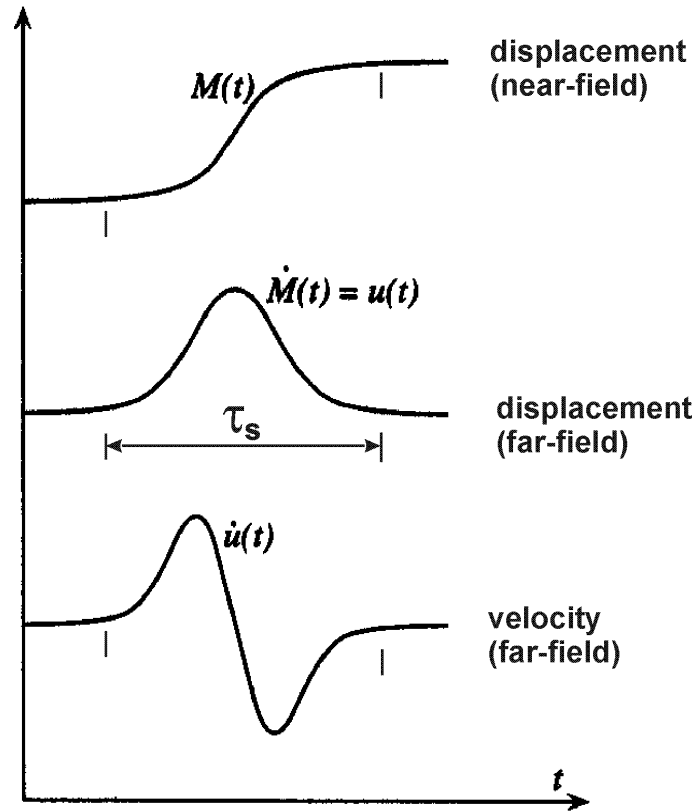


**Fig. 2.4** The three components of ground-velocity proportional digital records of the P and S waves from a local event, an aftershock of the Killari-Latur earthquake, India (18.10.1993), at a hypocenter distance of about 5.3 km.

Note the simple *transient waveform* (*wavelet*) of P in the Z-component of Fig. 2.3. The waveform and duration of the primary body wave is related to the shape and duration of the source-time function. It is for an earthquake shear rupture usually a more or less complex displacement step (Fig. 2.5) which can be described by the moment-release function  $M(t)$ . In the *far-field*, i.e., at distances larger than the source dimension and several wavelengths of the considered signal, the related displacement  $u(t)$  looks, in the idealized case, bell-shaped and identical with the moment-rate  $\dot{M}(t)$  (or velocity source-time) function (Fig. 2.5 middle). The base-width of this *far-field displacement source pulse*  $u(t)$  corresponds to the duration of displacement at the source (see moment rate source-time functions in Fig. 3.9 of Chapter 3). However, usually modern broadband seismometers record ground velocity  $\dot{u}(t)$  instead of ground displacement. The recorded waveform then looks similar to the ones seen in Fig. 2.4 and Fig. 2.5 bottom. The period of the wavelet  $\dot{u}(t)$  then corresponds to the duration of the displacement of the source,  $\tau_s$ .

This waveform of primary body waves will be slightly changed due to frequency-dependent attenuation and other wave-propagation effects, e.g., those that cause phase shifts (see section 2.5.4.3). But the duration of the body-wave ground-motion wavelet (or wave-group) will remain essentially that of the source process, independent of the observational distance, unless it is significantly prolonged and distorted by the coda of scattered waves (e.g., Figs. 2.42 and 2.43) and/or by narrowband seismic recordings (see Chapter 4.2). We have made this point in order to better appreciate one of the principal differences in the appearance in seismic records

of transient non-dispersed body waves on the one hand and of dispersed surface waves (see 2.3 and Figs. 2.12 and 2.13) on the other hand.

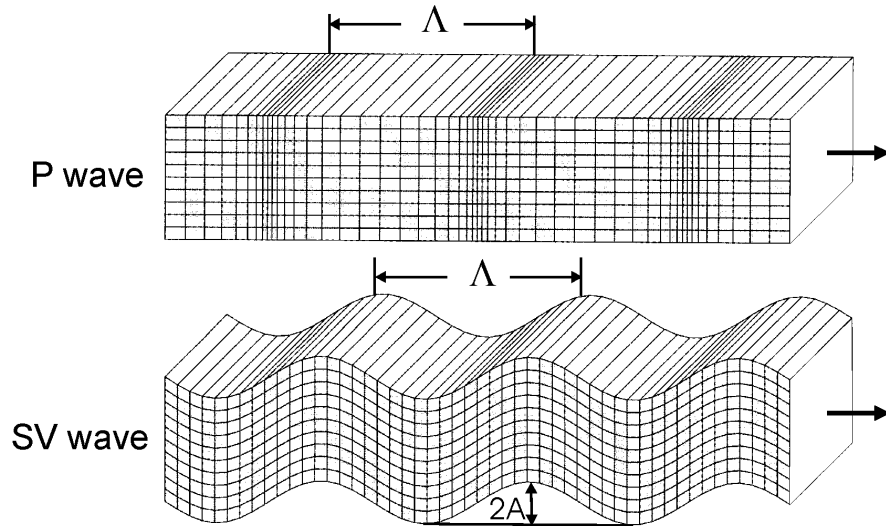


**Fig. 2.5** Relationship between near-field displacement, far-field displacement and velocity from isotropic or double-couple source earthquake shear sources (modified from Shearer, Introduction to Seismology, 1999; with permission from Cambridge University Press).

Fig. 2.6 depicts (exaggerated) the kind of displacements occurring from harmonic plane P and S waves. One clearly recognizes that P waves involve both a volume change and shearing (change in shape) while S-wave propagation is pure shear with no volume change. The P-wave particle motion is back and forth in the radial (R) direction of wave propagation (*longitudinal polarization*) but that of the S wave is perpendicular (*transverse*) to it, in the given case oscillating up and down in the vertical plane (SV-wave). However, S waves may also oscillate purely in the horizontal plane (SH waves) or at any angle between vertical and horizontal, depending on the source mechanism (Chapter 3), the wave propagation history, and the incidence angle  $i_0$  at the seismic station (see Fig. 2.27).

The wavelength  $\Lambda$  is defined by the distance (in km) between neighboring wave peaks or troughs or volumes of maximum compression or dilatation (see Fig. 2.6). The wave period  $T$  is the duration of one oscillation (in s) and the frequency  $f$  is the number of oscillations per second (unit [Hz] = [s<sup>-1</sup>]). The wavelength is the product of wave velocity  $v$  and period  $T$  while the wavenumber is the ratio  $2\pi/\Lambda$ . Tab. 2.2 summarizes all these various *harmonic wave parameters* and their mutual relationship.



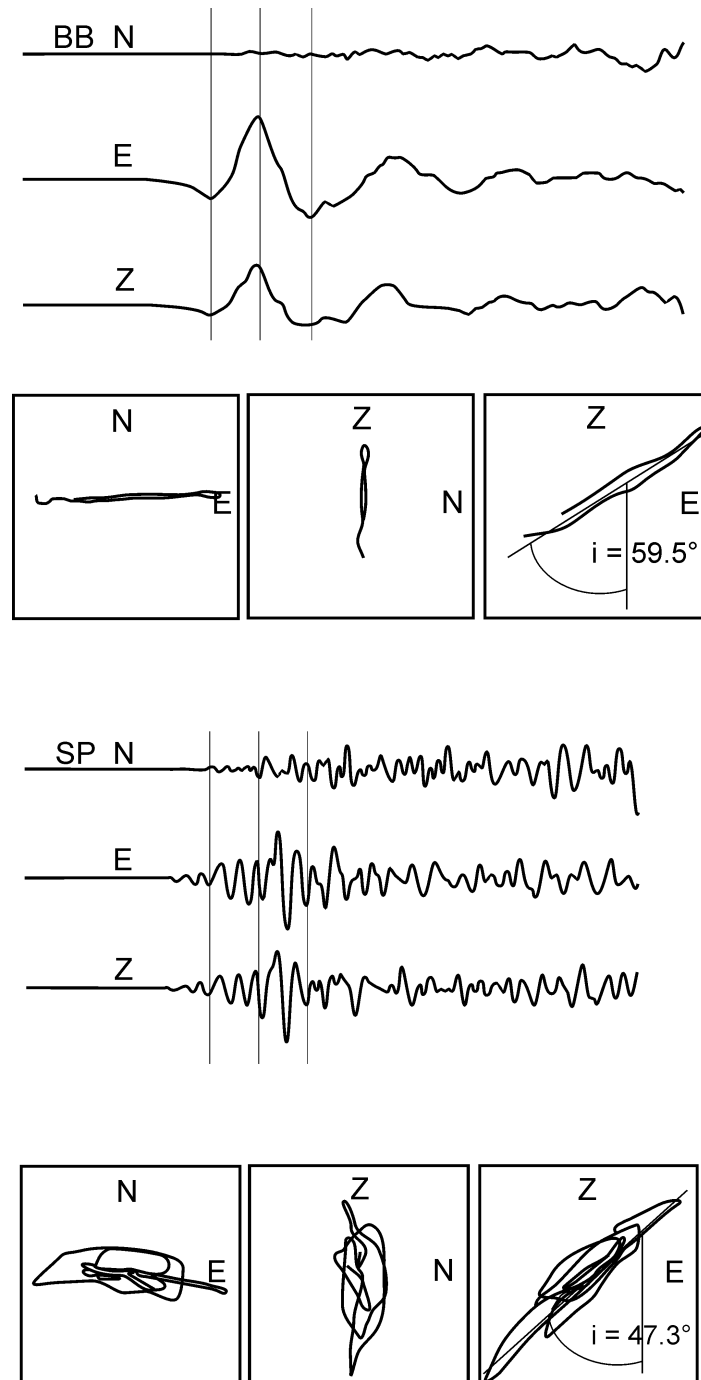


**Fig. 2.6** Displacement patterns of a harmonic plane P wave (top) and SV wave (bottom) propagating in a homogeneous isotropic medium.  $\Lambda$  is the wavelength and  $2A$  means double amplitude. The white surface on the right is a segment of the propagating plane wavefront where all particles undergo the same motion at a given instant in time, i.e., they oscillate *in phase*. The arrows indicate the seismic rays, defined as the *normal* to the wavefront, which points in the direction of propagation (modified according to Shearer, Introduction to Seismology, 1999; with permission from Cambridge University Press).

**Tab. 2.2** Harmonic wave parameters and their mutual relationship.

Name	Symbol	Relationships
Period	$T$	$T = 1/f = 2\pi/\omega = \Lambda/v$
Frequency	$f$	$f = 1/T = \omega/2\pi = v/\Lambda$
Angular frequency	$\omega$	$\omega = 2\pi f = 2\pi/T = v \cdot k$
Velocity	$v$	$v = \Lambda/T = f \cdot \Lambda = \omega/k$
Wavelength	$\Lambda$	$\Lambda = v/f = v \cdot T = 2\pi/k$
Wavenumber	$k$	$k = \omega/v = 2\pi/\Lambda = 2\pi f/v$

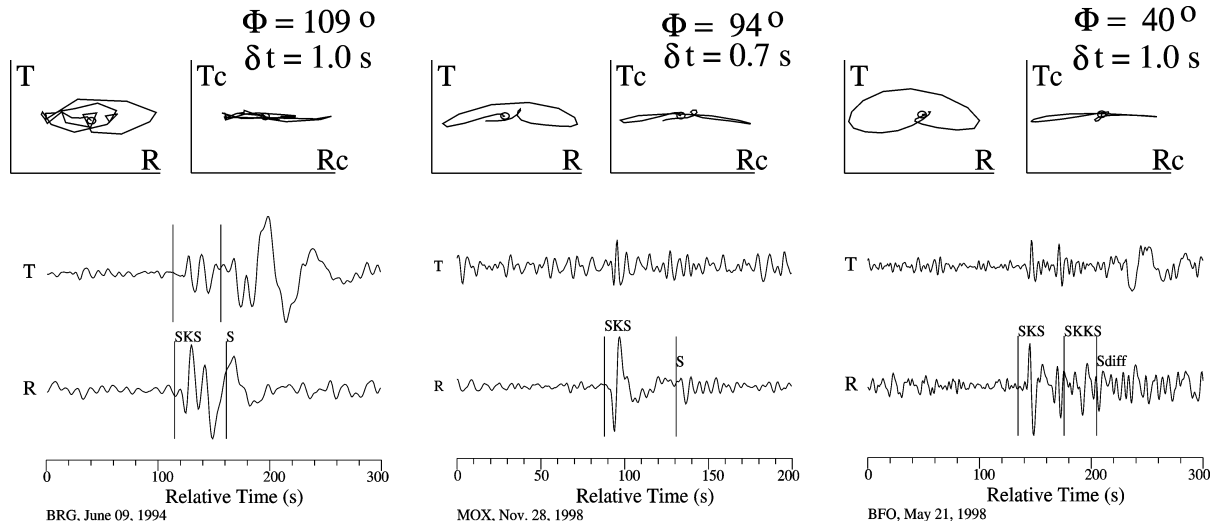
In any case, the polarization of both P and S waves, when propagating in a homogenous and isotropic medium, is linear. This is confirmed rather well by particle motion analysis of real seismic recordings, if they are broadband (or long period). But higher frequencies, which are more strongly affected by local inhomogeneities in the Earth, show a more elliptical or irregular particle motion. Fig. 2.7 shows an example. While the rectilinearity of P is almost 1 (0.95) in the BB record it is significantly less (0.82 as an average over 5 oscillations and down to 0.68 for some single oscillations) for the short-period filtered record.



**Fig. 2.7** 3-component records at station MOX (top traces) and related plots of particle motion in the horizontal (N-E) plane and two vertical planes (Z-N and Z-E, respectively) of the P-wave onset from a local seismic event (mining collapse) in Germany (13.03.1989;  $M_l = 5.5$ ; epicenter distance  $D = 112$  km, backazimuth  $BAZ = 273^\circ$ ). Upper part: broadband recording (0.1-5 Hz); lower part: filtered short-period recording (1- 5 Hz). **Note:** The incidence angle is  $59.5^\circ$  for the long-period P-wave oscillation and  $47.3^\circ$  for the high-frequency P-wave group.

S waves are also linearly polarized when propagating in homogeneous isotropic medium. However, in the presence of anisotropy, they split into a fast and slow component. These split waves propagate with different velocity that causes some time delay and related phase shift.

Accordingly, the two split S-wave components superimpose to an elliptical polarization (Fig. 2.8). The orientation of the main axis and the degree of ellipticity are controlled by the fast and slow velocity directions of the medium with respect to the direction of wave propagation and the degree of anisotropy. Therefore, shear-wave splitting is often used to study S-wave velocity anisotropy in the Earth (e.g., Vinnik et al., 1989a and b; Silver and Chan, 1991; Bormann et al., 1993).



**Fig. 2.8** Examples of SKS and SKKS recordings and plots of particle motion at three stations of the German Regional Seismograph Network. The horizontal radial (R) and transverse (T) components are shown. They were derived by rotation of the N-S and E-W horizontal components with the backazimuth angle. The T component at BFO has the same scale as the R component, while T is magnified two-fold relative to R at BRG and MOX. The top panels show the polarization in the R-T plane. Anisotropy is manifested in all three cases by the elliptical polarization. Linear polarization is obtained by correcting the R-T seismograms for the anisotropy effect using an anisotropy model where the direction of the fast shear wave is sub-horizontal and given by the angle  $\Phi$  measured clockwise from north, and the delay time (in seconds) between the slow and the fast shear wave is given by  $\delta t$  (courtesy of G. Bock †).

## 2.3 Surface waves (P. Bormann)

### 2.3.1 Origin

So far we have considered only body-wave solutions of the seismic wave equation. They exist in the elastic full space. However, in the presence of a free surface, as in the case of the Earth, other solutions are possible. They are called *surface waves*. There exist two types of surface waves, *Love waves* and *Rayleigh waves*. While Rayleigh (LR or R) waves exist at any free surface, Love (LQ or G) waves require some kind of a near surface *wave guide* formed by a velocity increase with depth (gradient- or layer-wise). Both conditions are fulfilled in the real Earth.

SH waves are totally reflected at the free surface. Love waves are formed through constructive interference of repeated reflections of teleseismic SH at the free-surface (i.e., S3, S4, S5, etc.; see Figs. 2.58 and 2.59). They can also result from constructive interference

between SH waves, which are *post-critically reflected* (see 2.5.3.5) within a homogeneous layer (or a set of  $i$  layers with increasing  $v_{si}$ ) overlaying a half-space of higher velocity. The latter is the case of crustal layers, overlaying the upper mantle with a significant velocity increase at the base of the crust, called the “Mohorovičić-discontinuity” or *Moho* for short. The Moho marks the transition between the usually more mafic (often termed “basaltic”) lower crust and the peridotitic uppermost mantle (for related velocities see Tab. 2.1) and may, together with other pronounced intra-crustal velocity discontinuities give rise to the formation of complex guided crustal waves (see 2.3.3).

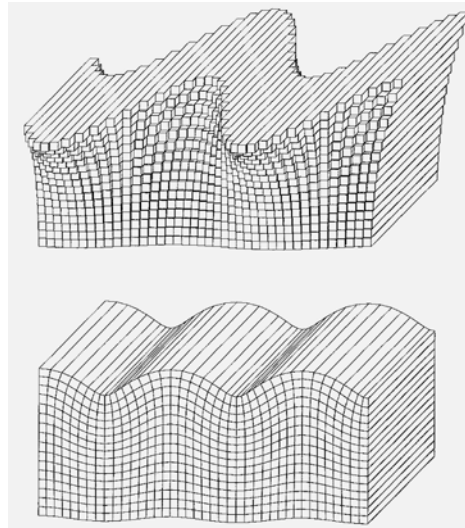
Generally, destructive interference of the upgoing and downgoing reflected SH waves will occur, except at certain discrete frequencies  $\omega$  and  $n$  multiples of it (with  $n$  as an integer). The values of  $\omega$  given for  $n = 0$  are termed the *fundamental modes* while larger values of  $n$  define the *higher modes* or *overtones*. Fig. 2.9 (top) shows the horizontal (SH type) of displacement and linear polarization of the fundamental Love-wave mode as well as the exponential decay of its amplitudes with depth.

When an SV (or P) wave arrives at the surface the reflected wave energy contains (because of *mode conversion*, see 2.5.3.4) both P and SV waves. Lord Rayleigh (1887) showed that a solution of the *wave equation* exists for two coupled *inhomogeneous* P and SV waves that propagate along the surface of a half-space. Physically, inhomogeneous waves are characterized by a *phase velocity* which is slower than the underlying body-wave speed and by amplitudes that grow or decay exponentially in directions of constant phase. P waves become inhomogeneous wave if the depth component of their *slowness*  $s$  is imaginary, i.e., when their *wave parameter*  $p = \sin i/v > 1/v_p$  (with  $i$  = *incidence angle*; for definition of terms and related formulas see section 2.5.2.1). Similarly, S waves form an inhomogeneous wave, when  $p > 1/v_s$ . Then the angle  $i$  is no longer real and it is no longer clear what the incidence angle of the wave is. Example: If for the upper crust  $v_p = 5$  km/s and  $v_s = 3$  km/s, then at an incidence angle of  $36.9^\circ$  for an SV wave at the Earth surface part of its energy is converted into a P wave which travels parallel to the surface. i.e., at an “incidence angle” of  $90^\circ$ . With further increase of  $i_{SV}$  and thus of the slowness  $p_{SV}$  the angle  $i_P$  can not grow further, it becomes imaginary and the physical displacement shows a phase shift of amount  $\phi$ , where  $\phi = \text{phase}(SP)$  for the horizontal component and  $\phi = \text{phase}(SP) + \pi/2$  for the vertical component, resulting in inhomogeneous wave with a retrograde elliptical particle motion. And further, if at the free surface of a half-space the condition  $1/v_p < 1/v_s < p$  holds then both P and SV waves become inhomogeneous. The coupled pair of these two inhomogeneous waves forms the Rayleigh waves.

While Rayleigh waves show no dispersion in a homogeneous half-space (with constant  $v_p$  and  $v_s$ ), they are always dispersed in media with layering and/or velocity gradients such as in the real Earth. Rayleigh waves travel - for a Poisson solid - with a phase velocity  $c = \sqrt{2 - 2/\sqrt{3}} v_s \approx 0.92 v_s$ , i.e., slightly slower than Love waves and thus have a larger slowness, which satisfies the condition  $1/v_p < 1/v_s < p$ . However, the exact value of  $c$  depends on  $v_p$  and  $v_s$  and is presented analytically by Malischewsky (2004).

Since Rayleigh waves originate from coupled inhomogeneous P and SV waves they are polarized in the vertical (SV) plane of propagation and due to the phase shift between P and SV the sense of their *particle motion* at the surface is *elliptical* and *retrograde* (counter clockwise). However, below a certain depth, which depends on frequency, the particle motion

is dominated by the SV component and becomes prograde elliptical (see Fig. 2.14 in the next section). Fig. 2.9 (bottom) shows schematically the displacement patterns of fundamental mode of Rayleigh waves with amplitudes decaying exponentially with depth. The short-period fundamental mode of Rayleigh type in continental areas is termed Rg.

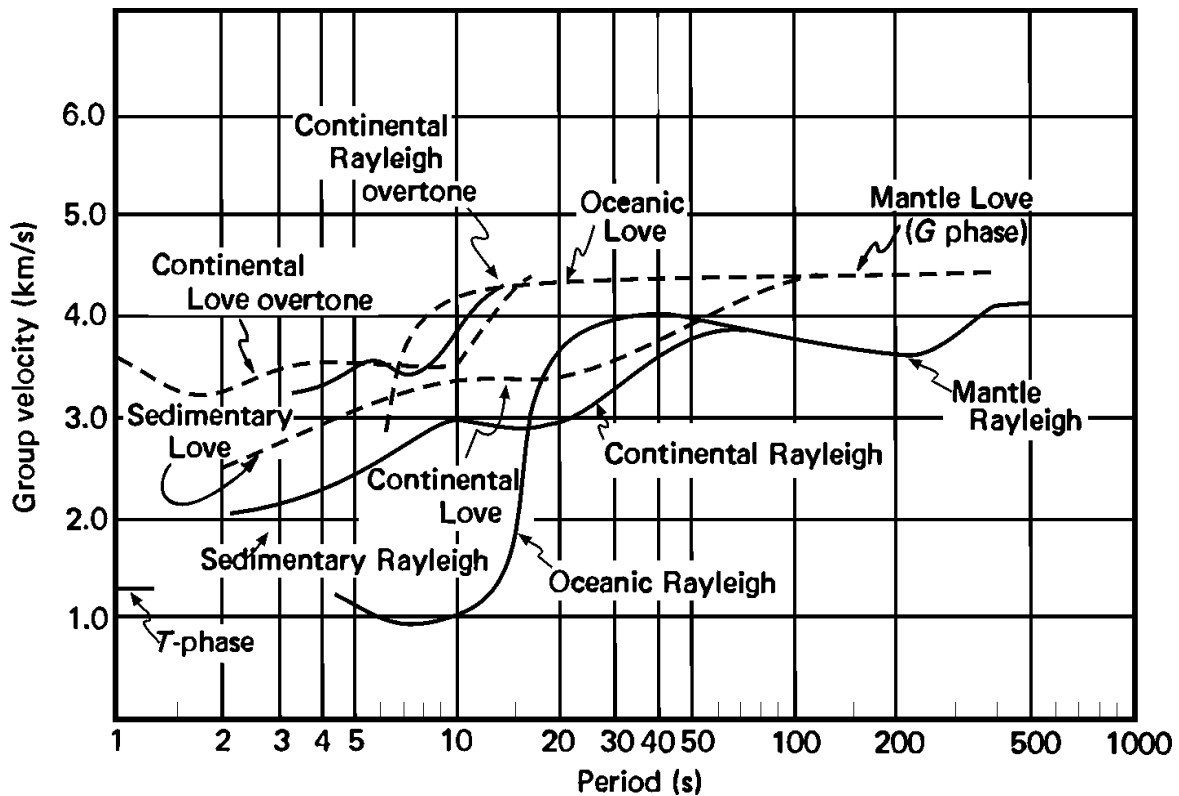


**Fig. 2.9** Displacement patterns caused by horizontally propagating fundamental Love (top) and Rayleigh waves (bottom). In both cases the wave amplitudes decay exponentially with depth (from Shearer, Introduction to Seismology, 1999; with permission from Cambridge University Press).

### 2.3.2 Dispersion and polarization

The *penetration depth* below the surface increases with  $\Lambda$ . This is comparable with the frequency-dependent *skin effect* of electromagnetic waves propagating in a conducting medium with a free surface. Since the types of rocks, their rigidity and bulk module change (usually increase) with depth, the velocities of surface waves change accordingly since the longer waves “sense” deeper parts of the Earth. This results in a frequency dependence of their horizontal propagation velocity, called *dispersion*. Accordingly, while body-wave arrivals with no or negligibly small dispersion only (due to intrinsic attenuation) appear in seismic records as rather impulsive onsets or short transient wavelets (with the shape and duration depending on the bandwidth of the seismograph; see Chapter 4.2 “?”), the dispersion of surface waves forms long oscillating wave trains. Their duration increases with distance.

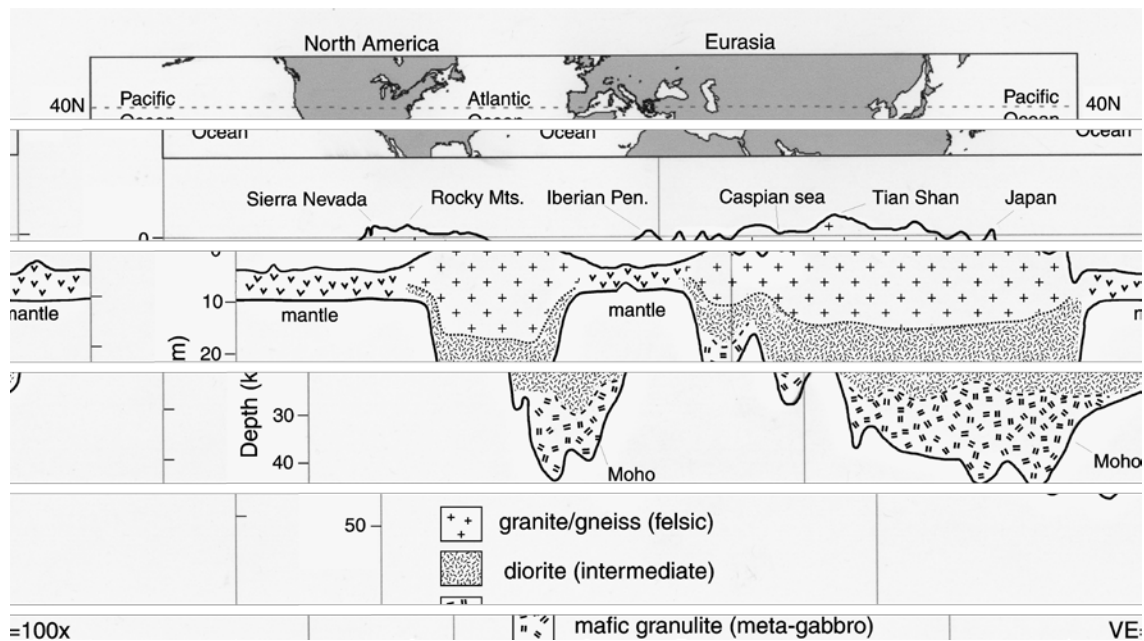
Usually, the more long-period surface waves arrive first (normal dispersion). But in some regions of the Earth low-velocity layers exist (e.g., the *asthenosphere* in the upper mantle; see the PREM model in 2.7, Fig. 2.77, in the depth range between about 80 and 220 km). This general trend may then be reversed for parts of the surface wave spectrum. Presentations of the propagation velocity of surface waves as a function of the period  $T$  or the frequency  $f$  are called *dispersion curves*. They differ for Love and Rayleigh waves and also depend on the velocity-depth structure of the Earth along the considered segment of the travel path (Fig. 2.10). Thus, from the inversion of surface wave dispersion data, information on the shear-wave velocity structure of the crust, and, when using periods up to about 500 s (mantle surface waves), even of the upper mantle and the transition zone to the lower mantle can be derived.



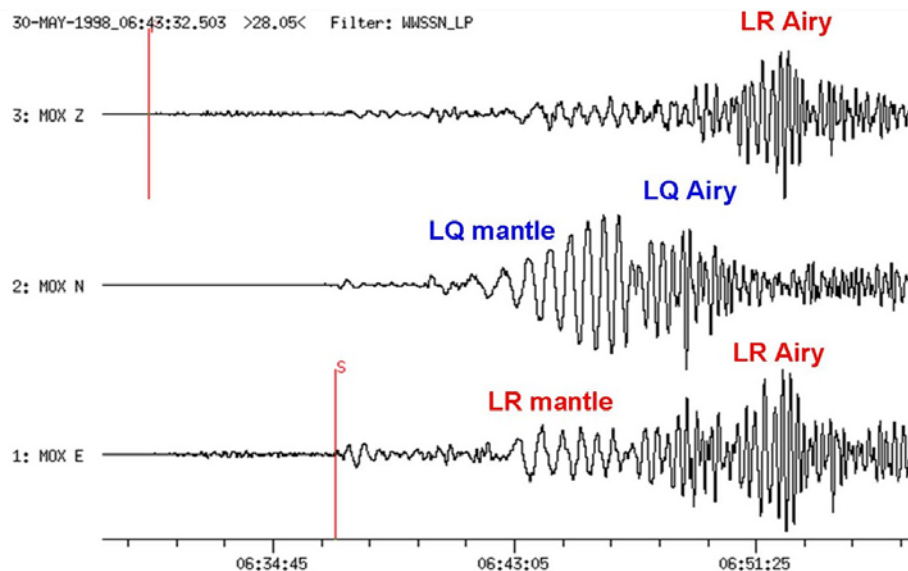
**Fig. 2.10** Group-velocity dispersion curves as a function of period for Love and Rayleigh waves (fundamental modes and overtones) (from Bullen and Bolt, *An Introduction to the Theory of Seismology*, 1985; with permission from Cambridge University Press).

The large differences in crustal thickness, composition and velocities between oceanic and continental areas (Fig. 2.11) result in significant differences between their related average group-velocity dispersion curves (Fig. 2.10). They are particularly pronounced for Rayleigh waves. While the velocities for continental Rayleigh waves vary in the period range from about 15 and 30 s only from 2.9 to 3.3 km/s, they vary much more in oceanic areas (from about 1.5 to 4.0 km/s within the same period range). Consequently, LR wave trains from travel paths over continental areas are shorter and look more clearly dispersed because the various periods follow each other at shorter time differences.

Fig. 2.12 presents an earthquake record at a *backazimuth* of  $BAZ = 85^\circ$ . This results in a rather good separation of the Rayleigh (LR) wave, recorded best in the E-W and Z component, and the Love wave (LQ), with largest amplitudes in the N-S component. Clearly recognizable are the large amplitude *Airy phases* for both waves with periods around 15 s. They are due to the group velocity minimum for continental travel paths (see Fig. 2.10). The preceding more long-period waves begin with periods around 50 s for LR and 90 s for LQ. These are already surface waves with a penetration depth into the upper mantle. The pronounced “normal” dispersion that follows is due to the slowly decreasing group velocities for both LQ and LR for periods  $T < 60$  s (LR), respectively  $T < 100$  s (LQ) until they reach their minima at periods around 15 s.

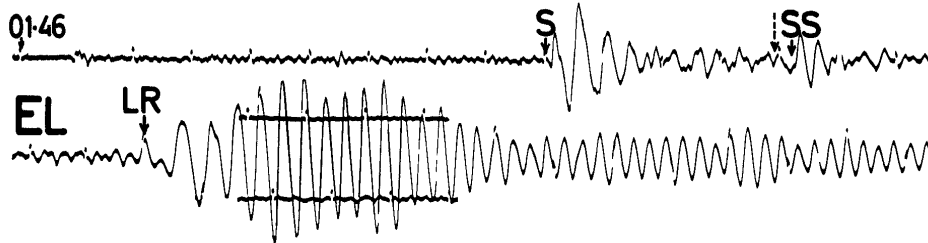


**Fig. 2.11** Cross-section through the crust along 40° northern latitude. Note the different signatures for the upper (granitic), intermediate (dioritic) and lower (mafic) continental crust and the basaltic oceanic crust. The crustal base is termed “Moho” (according to its discoverer, the Croatian seismologist Andrija Mohorovičić). The P-wave velocity increases at the Moho from about 6.5-6.8 km/s to 7.8-8.2 km/s. The continental crust is about 25 to 45 km thick (average about 35 km) and has “roots” under young high mountain ranges which may reach down to nearly 70 km. The oceanic crust is rather thin (about 8 to 12 km) with a negligible upper crust (courtesy of Mooney and Detweiler, 2002).



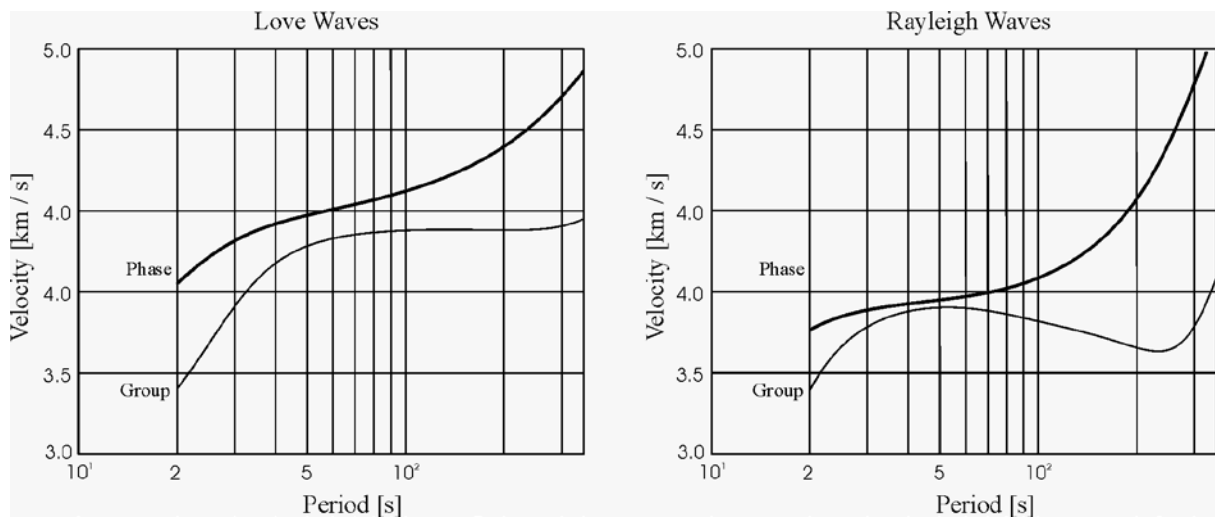
**Fig. 2.12** Three-component long-period seismogram (WWSSN-LP simulation filter) recorded from a shallow earthquake at the Afghanistan-Tadjikistan border region (30 May 1998,  $M_s = 6.9$ ) at station MOX ( $D = 43.2^\circ$ ,  $BAZ = 85^\circ$ ). Note that the displacement magnification of the WWSSN-LP at  $T = 50$  s and 90 s is already 3 times, respectively 9 times reduced as compared to the magnification at 15 s period (see Figure 1 in IS 3.3).

In contrast, LR wave trains with dominantly oceanic travel paths are much longer with almost monochromatic oscillations with periods between some 15 to 25 s over many minutes (Fig. 2.13), which is related to the steeply increasing group velocity branch for oceanic LR waves in this period range with velocities increasing from about 1.2 km/s to 3.8 km/s. Actually, the discovery of different surface-wave velocities along continental and oceanic paths were in the 1920s the first indication of the principle structural difference between oceanic and continental crust.



**Fig. 2.13** Record of Rayleigh waves in the long-period vertical component at the station Toledo, Spain, from an earthquake in the Dominican Republic ( $D = 6,622$  km; travel-path through the Atlantic Ocean) The largest amplitudes have a period of 25 s shortly after the LR onset and later, towards the end of the reproduced trace, a period of 16 s (copied cut-out from p. 35 of G. Payo, 1986).

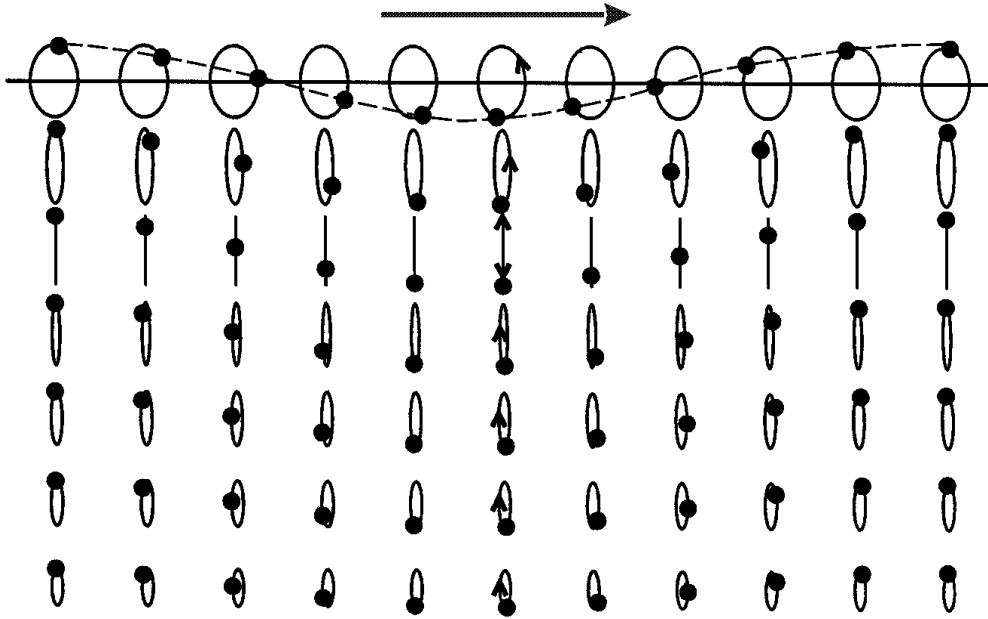
Strictly speaking, when dealing with dispersive waves, one has to discriminate between the *group velocity*  $U(T)$ , with which the energy of the wave group moves and the *phase velocity*  $c(T)$ , with which the wave peaks and troughs at a given frequency travel along the surface. As seen from Fig. 2.14,  $c(T)$  is always increasing with period and larger than  $U(T)$ . When comparing Figs. 2.11 and 2.14 the significant differences between dispersion curves calculated for a global 1-D Earth model like PREM (see 2.7, Fig. 2.79 and DS 2.1) and averaged measured curves for different types of crust or mantle models become obvious.



**Fig. 2.14** Fundamental mode Love- and Rayleigh-wave dispersion curves computed for the PREM model with anisotropy (courtesy of Gabi Laske).

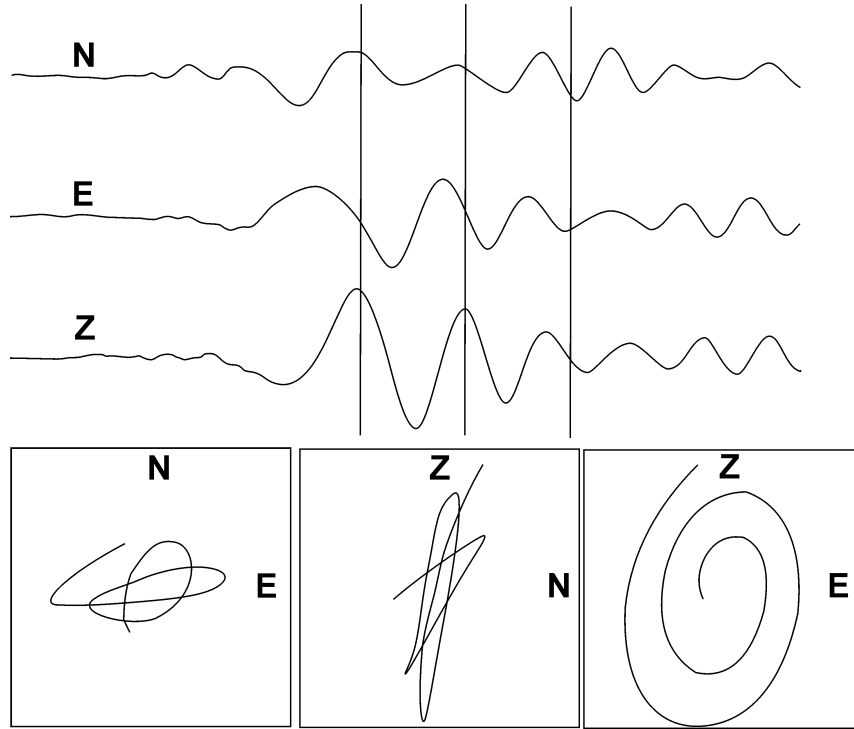


As shown in Fig. 2.15, the particle motion of the fundamental Rayleigh-wave mode on the surface of a uniform half space is *retrograde* and the vertical component about 1.5 times larger than the horizontal one. The horizontal component will vanish at a depth of about  $\Lambda/5$  and thus the particle motion becomes vertical linear. At larger depth the particle trajectories will be elliptical again, but because of a now dominant SV component with a *prograde* (clockwise) sense of motion. The amplitudes decay rapidly with depth. At a depth of  $\Lambda/2$ , the horizontal particle motion is about 10% of that at the surface while the vertical particle motion at the surface is reduced to about 30%.



**Fig. 2.15** Particle motion for the fundamental Rayleigh mode in a uniform half-space. Shown is one horizontal wavelength. Note the change from retrograde to prograde sense of elliptical particle motion at a depth larger about  $\Lambda/5$ . The wave propagates from left to right. The dots show the position of the same particle at a fixed distance with time increasing from the right to the left (modified from Shearer, Introduction into Seismology, 1999; with permission from Cambridge University Press).

Fig. 2.16 shows, for the event in Fig. 2.7, the 3-component broadband record of the Rayleigh-wave group and the related particle motion trajectories in three perpendicular planes. There exists indeed a strikingly clear retrograde elliptical motion in the vertical-east (Z-E) plane, as predicted by theory, which is in this case almost identical with the vertical plane of wave propagation ( $\text{BAZ} = 273^\circ$ ). Also the vertical component amplitude is somewhat larger than the horizontal one, as theoretically expected too. In the horizontal plane (N-E), however, there is also some transverse energy present in this wave group. It is due to some SH energy present in the N-S component. Generally, one should be aware that the theoretically expected complete separation of LQ and LR waves in a homogeneous isotropic (horizontally layered) half-space is not absolutely true in the real Earth because of heterogeneity and anisotropy. This may cause the coupling of some Rayleigh-wave energy into Love waves and vice versa (see e.g., Malischewsky, 1987, and Meier et al., 1997), similar to S-wave splitting in the presence of anisotropy (see Fig. 2.8).



**Fig. 2.16** 3-component broadband records (top traces) and related plots of particle motion in the horizontal (N-E) plane and two vertical planes (Z-N and Z-E, respectively) of the surface-wave group of the same event as in Fig. 2.6 ( $D = 112$  km; backazimuth  $BAZ = 273^\circ$ ).

It should be noted, however, that even a simple model “layer over half-space” may produce prograde particle motion for Rayleigh waves on the model surface (Malischewsky et al., 2006 and 2008). This phenomenon strongly depends on the S-wave velocity contrast, the Poisson ratio  $\sigma_1$  in the layer and the frequency. This phenomenon disappears for Poisson ratios less than 0.2 and S-wave contrasts  $v_{s1}/v_{s2}$  higher than 0.45 with  $v_{s1}$  the S-velocity in the layer and  $v_{s2}$  the S-velocity of the half-space. The frequency range is inversely proportional to the layer thickness. This has been demonstrated by way of example for the Dead Sea transform fault region in Israel. For the simplified Kiryat Shmona test site model (see Malischewsky et al., 2008)  $v_{s1}/v_{s2}$  is 0.25 and  $\sigma_1 = 0.46$  and one observes prograde motion between 11.3 Hz and 22.5 Hz for a layer thickness of 10 m and between 2.8 Hz and 5.6 Hz for a layer thickness of 40 m.

Because of the strong decay of surface wave amplitudes with depth, earthquakes deeper than the recorded wavelengths will produce significantly reduced or no surface waves. The amplitude ratio between body and surface waves in broadband records is thus a reliable quick discriminator between shallow and deep earthquakes. For shallow teleseismic earthquakes the surface wave group has generally by far the largest amplitudes in broadband and long-period records (see Fig. 2.25). This is because of their 2-D propagation along the surface of the Earth and energy decay  $\sim 1/r$  as compared to the 3-D propagation of body-waves and energy decay  $\sim 1/r^2$ . Also, the local maxima and minima in the group-velocity curves (Figs. 2.10 and 2.14) imply that surface wave energy in a wider period range around these extremes will travel with nearly the same velocity and arrive at a seismic station at about the same time, thus superimposing to large amplitudes. These amplitude maxima in the dispersive surface wave train are called *Airy phases*. For continental travel paths a pronounced Rayleigh wave *Airy*

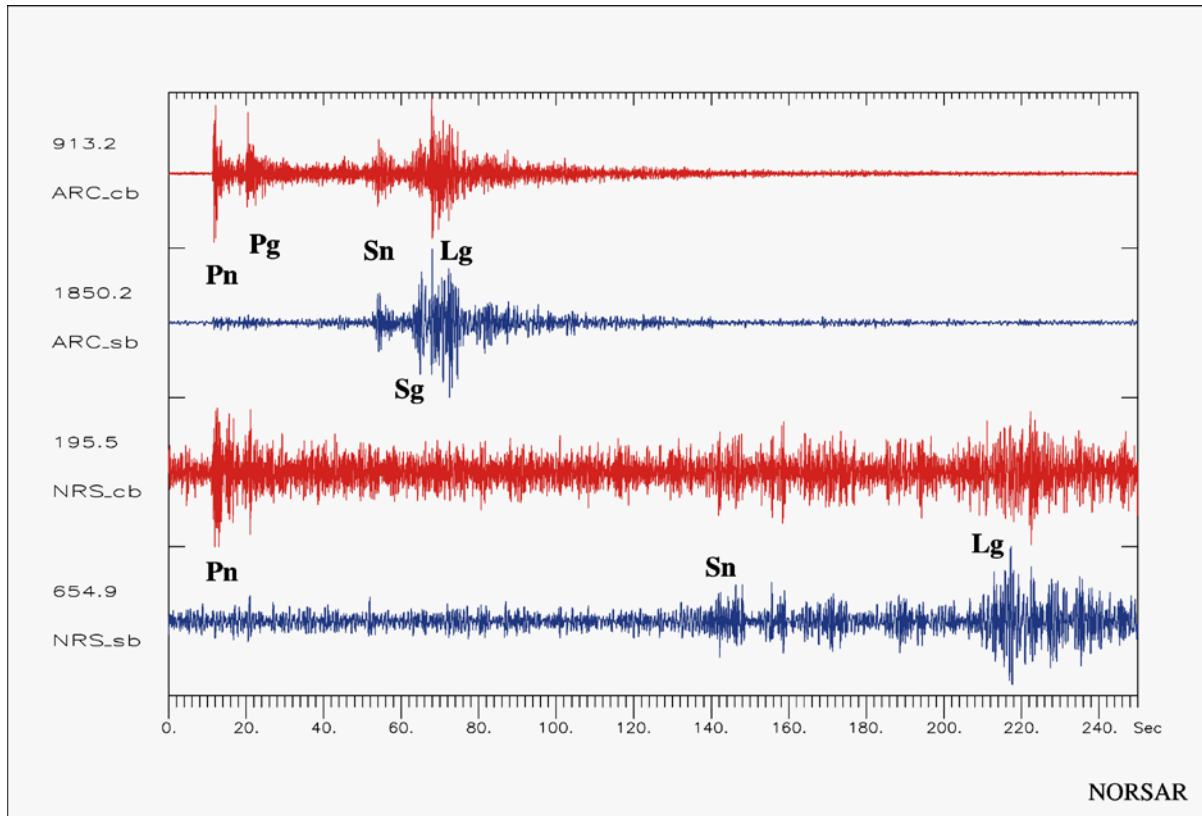
phase with periods around 15 s occurs which is rather stable. For oceanic travel paths the displacement amplitude maxima are due to the Airy phase periods associated with the group velocity maximum in Fig. 2.10 between about 25 s and 60 s. However, since in classical long-period records with WWSSN-LP response the maximum gain at periods of 15 s is already reduced, usually the period are measured around 20 s only. IASPEI standard surface-wave magnitudes are either measured on WWSSN-LP response records in the period range between 18 and 22 s (Ms\_20) or on velocity broadband records in a much wider period range between 3 s and 60 s (Ms\_BB; see IS 3.3 and IASPEI, 2011). Long-period mantle Rayleigh waves have another Airy phase around  $T \approx 200$  s, associated with a group velocity minimum (see Figs. 2.10 and 2.14). Such long-period mantle surface waves are used for measuring the (almost) not saturating mantle magnitude Mm (Okal, 1992a and b; Okal and Talandier, 1989), Chapter 3).

Higher mode surface waves have different depth dependence than fundamental modes and sample deeper structure than that probed by fundamental modes of the same period (see section 2.3.4 on mantle surface waves).

### 2.3.3 Crustal surface waves and guided waves

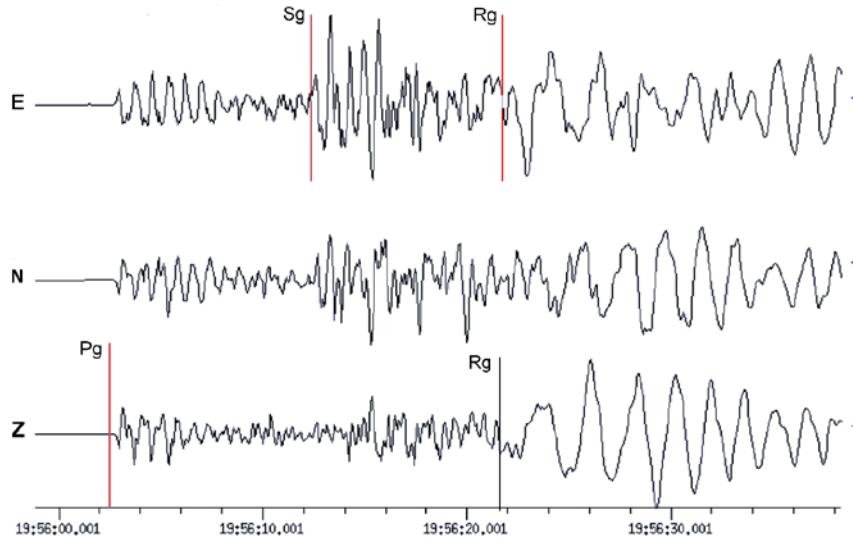
Because of the broad maximum of the group velocity of Love-wave continental overtones with periods between about 3 and 10 s and group velocities around 3.5 km/s they may appear in seismic records as an onset-like Lg-wave group with almost no dispersion, sometimes even in pairs (Lg1, Lg2) because of the nearby local minimum in the dispersion curve around 2 s (see Fig. 2.11). Since the group velocity of Lg-waves is higher than that of continental fundamental modes with  $T < 30$  s, they may appear in broadband records with an upper corner period around 20 s as clear forerunners to the surface wave group. The Lg-wave group, however, is not a pure continental Love wave but rather a complex *guided crustal* wave. It is caused by superposition of multiple S-wave reverberations between the surface and the Moho and SV to P and/or P to SV conversions as well as by scattering of these waves at lateral heterogeneities in the crust (for definition of phase nomenclature see IS 2.1 as well as Storchak et al. 2003 and 2011). Accordingly, Lg waves are also recorded on vertical components (see Fig. 2.17). Beyond epicenter distances of about  $3^\circ$  their amplitude maximum is usually well-separated from the earlier onset of Sg. Lg usually dominates seismic records of local and regional events and may propagate rather effectively along continental paths, in shield regions in particular, over a few thousand kilometers (see Fig. 2.17).

Because of the stability of Lg amplitude-distance relationships in continental areas this phase is well suited for reliable magnitude estimates of regional events (see 3.2.6.6) and mb\_Lg has become a new IASPEI standard (see IS 3.3 and IASPEI, 2011). The propagation of Lg may be barred by lateral changes in the velocity structure such as sedimentary basins, Moho topography, the transition between oceanic and continental crust and the boundaries between different tectonic units.



**Fig. 2.17** Records of Lg, together with other crustal phases, in records of a Kola peninsula mining blast ( $M_I = 2.4$ ) at the Norwegian array stations ARCES (distance  $D = 391$  km; upper two traces) and NORES ( $D = 1309$  km, bottom traces). cb and sb – P- and S-wave beams (see Chapter 9) of the vertical elements of the array, filtered with 2-8 Hz and 1-4 Hz, respectively (courtesy of J. Schweitzer).

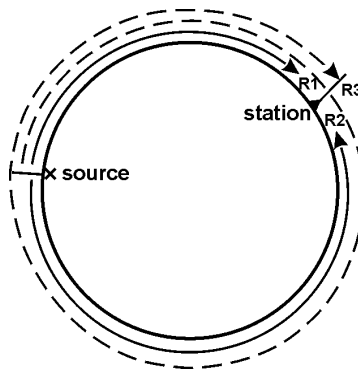
Near-surface seismic events such as industrial or underground nuclear explosions, rock-bursts etc. also generate short-period fundamental-mode Rayleigh waves, termed Rg. Rg waves show normal dispersion and have relatively large amplitudes on vertical components (see Fig. 2.18). They are not excited by seismic events deeper than about one wavelength and thus a good discriminator between often man-made seismic sources near the surface and most natural earthquakes with depths most likely between 5 and 25 km (crustal earthquakes) or even deeper (intermediate or deep earthquakes in subduction zones). Rg is more strongly attenuated than the guided wave Lg. Its range of propagation is limited to less than about 600 km. However, up to about 200 km distance Rg may dominate the recorded wave train from local near-surface seismic events.



**Fig. 2.18** Mining induced rock burst south of Saarbrücken, Germany, recorded at station WLF in Luxemburg ( $D = 80$  km,  $h = 1$  km,  $M_l = 3.7$ ). Note the strong dispersive  $R_g$  phase with periods between 1.2s and 2.8 s.

### 2.3.4 Mantle surface waves

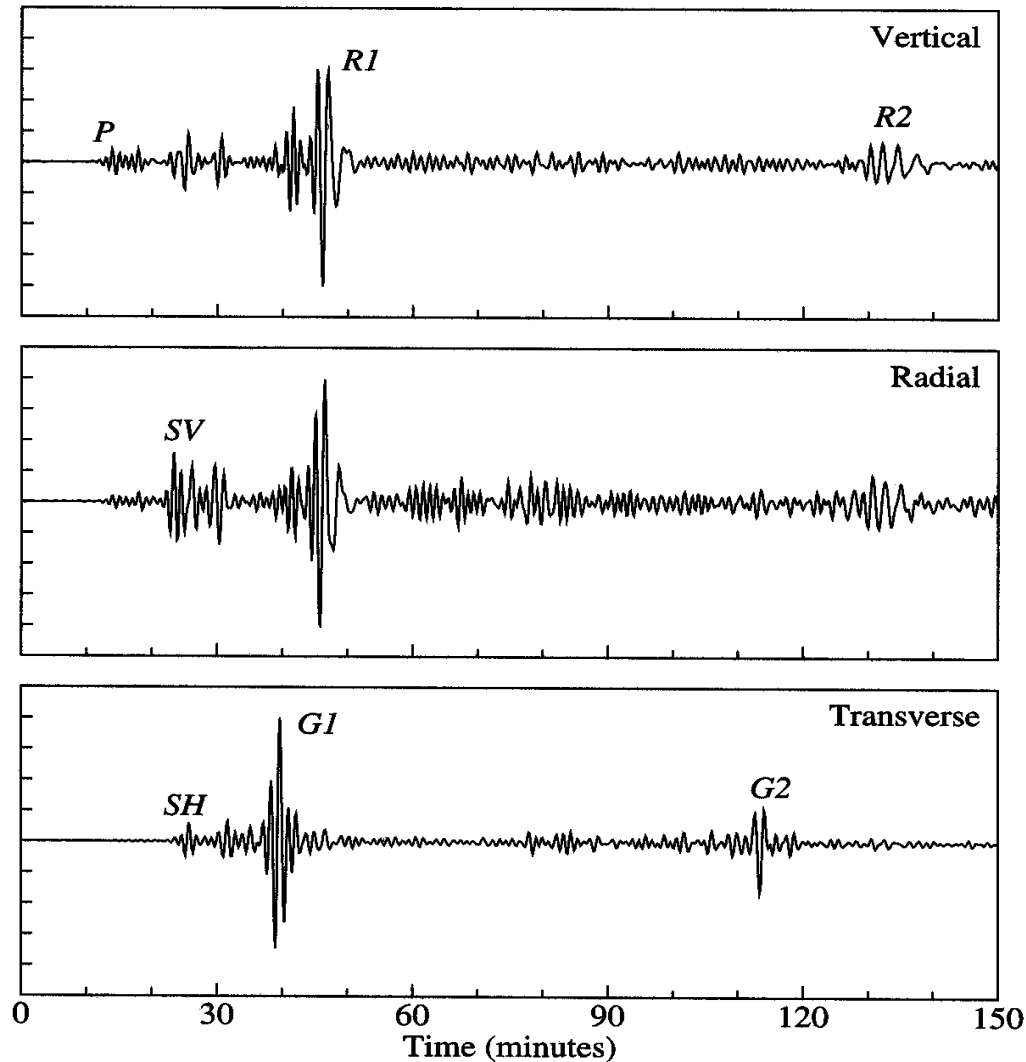
Love and Rayleigh waves travel along great circle paths around the globe. Surface waves from strong earthquakes may travel several times around the Earth. They are termed *global surface waves*. The first surface wave group arriving at a seismic station at the epicenter distance  $\Delta^\circ$  will have taken the shorter great circle while the later arrival has traveled the major arc path over  $360^\circ - \Delta^\circ$  (Fig. 2.19).



**Fig. 2.19** Great circle paths for the first three arrivals of global Rayleigh waves.

These arrival groups are called  $R_1, R_2, R_3, R_4$  etc. for Rayleigh waves and  $G_1, G_2, G_3, G_4$  etc. for Love waves, respectively.  $R_3$  (or  $G_3$ ) have traveled over  $360^\circ + \Delta^\circ$  and  $R_4$  over  $720^\circ - \Delta^\circ$  etc. Fig. 2.20 gives an example for long-period records of  $P, SV, SH, R_1, R_2, G_1$  and  $G_2$  in the vertical ( $Z$ ) and the two horizontal components rotated into the radial (wave propagation) direction  $R$  and transverse direction  $T$ . As expected,  $P$  appears only on  $Z$  and  $R$  while  $S$  has both  $SV$  and  $SH$  energy. The Love wave groups  $G_1$  and  $G_2$  are strongest in  $T$  and arrive ahead of  $R_1$  in  $R_2$ , which are visible only on the  $R$  and  $Z$  components. But Fig. 2.20 is also a

good example for inverse (negative) dispersion in the mantle Rayleigh-wave groups. Their periods range in the record from about 60 s to almost 200 s, with the longest periods arriving at the end of the R1 and R2 groups. This is just the period range of inverse dispersion according to Fig. 2.11 for both continental and oceanic mantle Rayleigh waves. This inverse dispersion is not seen in records of classical long-period WWSSN -LP seismographs with a peak magnification around 15 s because the corresponding periods are filtered out by the system response with a hundred times lower gain at 200s than at 15 s.

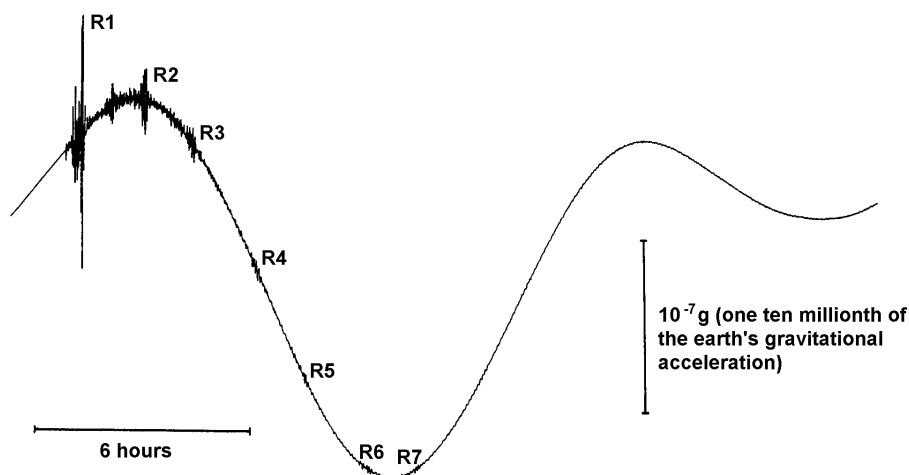


**Fig. 2.20** Records of the March 11, 1989 Tonga trench earthquake ( $h = 235$  km) in the Z, R and T components of the IRIS/IDA station NNA in Peru ( $D = 93.7^\circ$ ) (from Shearer, Introduction to Seismology, 1999; with permission from Cambridge University Press).

Further, one should note in Fig. 2.20 that these surface waves originate from an earthquake in the Tonga trench subduction zone at a depth of  $h = 230$  km. This seems to contradict the above statement, that no or only weak surface waves can be observed from deep earthquakes. However, there is no contradiction. As discussed above, the depth of penetration (and thus constructive interference) of surface waves increases with their wavelength. For the periods considered in Fig. 2.20  $\Lambda$  ranges between about 230 and 880 km, i.e., it is comparable or larger than the source depth. Therefore, we still can expect significant surface wave energy in

that period range for the largest amplitudes in Fig. 2.20. However, no periods below 50 s, as recorded in classical narrow-band long-period records, are recognizable in these long-period bandpass-filtered accelerometer records. Note, however, that in such records the displacement amplitudes are suppressed proportional to  $1/T^2$ , thus not representing correctly the spectral amplitude ratios. The longest period recognizable in the radial component record of Fig. 2.20 has a period of about 200 s, corresponding to the group velocity minimum of the fundamental mantle Rayleigh wave (Airy phase). In contrast, the pronounced wave group with much shorter periods ( $T$  around 70 s), with largest amplitudes arriving some 10 min. earlier, are mantle penetrating higher modes. According to Romanovicz (2011; courtesy of Yuancheng Gung) computations based on the PREM model (Dziewonski and Anderson, 1981) show that the fundamental Rayleigh-wave mode has at  $T = 150$  s its sensitivity peak around 200 km depth whereas the first two overtones have at a period of  $T = 100$  s still significant sensitivity down to the top of the lower mantle at depths around 800 km and 1200 km, respectively.

With modern very broadband (VBB) recording systems of high dynamic range (see Chapter 5) it is possible to record such long-period global mantle surface waves up to about R7, riding on oscillations of solid Earth's tides of even longer period (more than 12 hours). Fig. 2.21 shows a striking example. The successive groups of R reveal an exponential decay of amplitudes. This allows the determination of the intrinsic frequency-dependent attenuation in the crust and mantle (see 2.5.4.2).

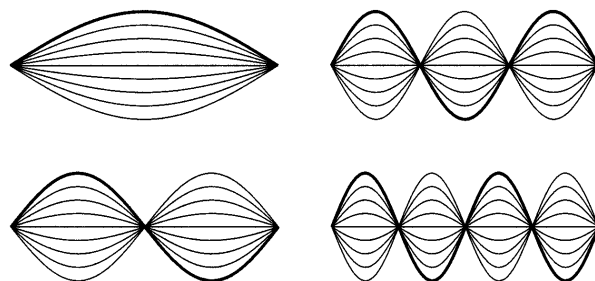


**Fig. 2.21** Example of a very broadband (VBB) record with high dynamic range by the STS1 seismograph operated by the Nagoya University, Japan. The seismic wave groups from a magnitude 8.2 earthquake in the Kermadec Islands (October 20, 1986) are superimposed to solid Earth's tides (modified from a pamphlet of the Japanese Global Seismology Subcommittee for the POSEIDON project).

## 2.4 Normal modes (P. Bormann)

Since the Earth is not an infinite half-space but a finite body, all wave motions must be confined too. Body waves are reflected back from the surface into the Earth, surface waves orbit along great circle paths. Thus, there will be a multitude of different seismic phases arriving at a given point on the surface. Depending on their timing and periods they will interfere with each other, either in a more destructive or more constructive manner. The latter will be the case at certain resonant frequencies only. They are termed the Earth's *normal*

*modes* and provide another alternative way of representing wave propagation. An analogy is the standing wave modes of a vibrating string fixed at both ends (Fig. 2.22). The lowest frequency is called the fundamental mode; the higher modes are the overtones. This can be treated as an eigenvalue problem: the resonant frequencies are called *eigenfrequencies*; the related displacements are termed the *eigenfunctions*.



**Fig. 2.22** The first four modes of vibration of a string between fixed endpoints (from Shearer, Introduction to Seismology, 1999; with permission from Cambridge University Press).

One should be aware of the following points about normal modes in observatory practice:

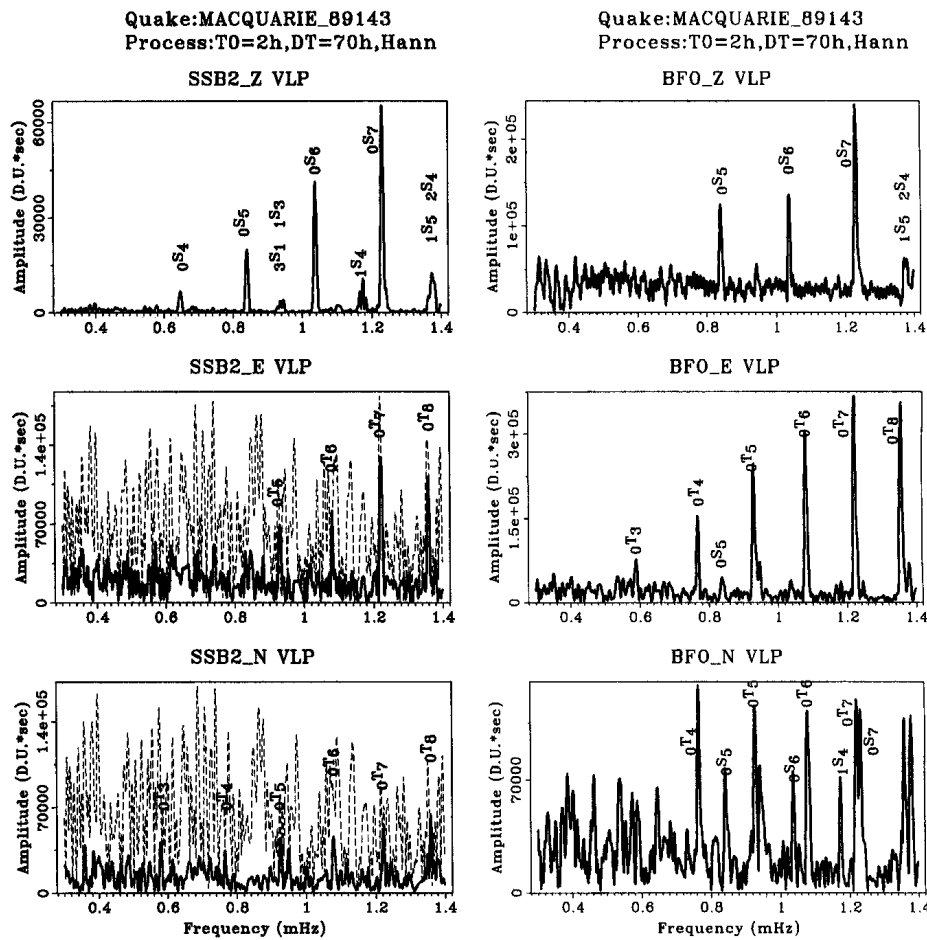
- Any wave motion within the Earth may be expressed as a sum of normal modes with different excitation factors;
- There exist, in analogy to P/SV (Rayleigh) and SH (Love) -wave motion, *spheroidal modes* and *toroidal modes*, respectively;
- Toroidal modes involve no radial motion and are only sensitive to the shear velocity;
- Spheroidal modes have both radial and horizontal motion. They are sensitive to both compressional and shear velocities;
- Long-period spheroidal modes are sensitive to gravity and thus provide information about the density structure of the Earth that may not be obtained in any other way;
- The ellipticity of the Earth, its rotation as well as its 3-D velocity variations will cause a splitting of the eigenfrequency spectral lines. Thus the investigation of normal mode splitting allows to constrain 3-D structures of the Earth;
- Normal modes do (besides PKPdf amplitudes) provide information about the shear-wave velocity of the *inner core*;
- The decay of mode amplitudes with time has provided important information about the attenuation properties of the Earth at very long periods;
- Normal modes provide a complete set of basis functions for the computation of synthetic seismograms for surface-wave and long-period body-wave seismology.

Therefore, the collection of high-quality broadband data that also allow retrieval of normal modes is an important function of high-tech seismological broadband observatories. This requires very stable installation conditions, for horizontal seismometers in particular, e.g., in boreholes (see 7.4.5) or deep non-producing underground mines in order to reduce near surface tilt noise caused by barometric pressure variations. The latter may also be filtered out by correlating parallel recordings of seismometers and micro-barometers (e.g., Warburton and Goodkind, 1977; Beauduin et al., 1996; see Fig. 2.23). For another very good low-noise free normal mode spectrum recorded from the disastrous N-Sumatra-Andaman earthquake on December 25, 2004 see Figure 4 in IS 5.1.



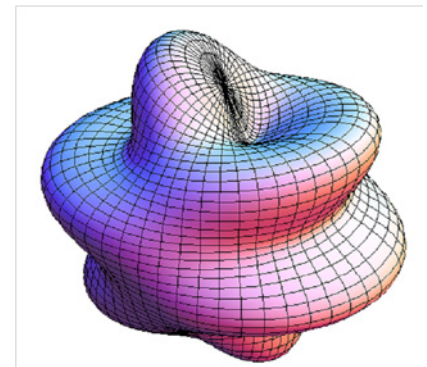
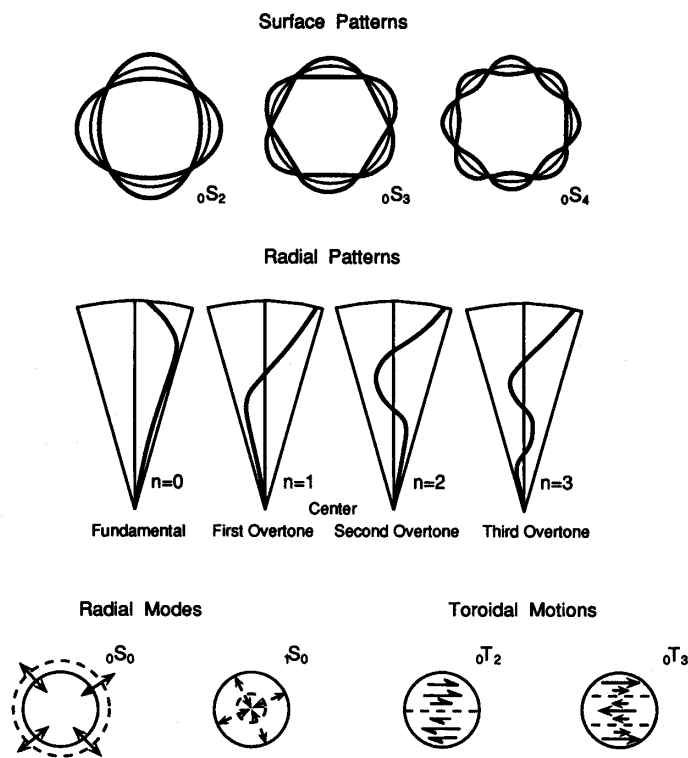
First observations of some normal modes were made in conjunction with the strongest earthquake of the 20<sup>th</sup> century (Chile, 1960). Since then, further progress in seismometry and data analysis have permitted the identification of over a thousand modes and on that basis, to significantly refine velocity, density and attenuation models of the Earth (see 2.7; PREM model).

In fact, normal mode analysis in the *spectral domain* (see Chapter 4.1) is the only practical way to examine seismic records at very long periods (> 500 s) and thus with wavelengths of 2000 and more kilometers. But normal mode studies themselves are beyond the scope of routine data analysis at seismological observatories and will not be considered in this Manual. (For further readings see Gilbert and Dziewonski, 1975; Aki and Richards, 1980 and 2002; Lapwood and Usami, 1981; Lay and Wallace, 1995; Dahlen and Tromp, 1998; Kennett, 2001; Longnonné and Clévéde, 2002).



**Fig. 2.23** Normal mode spectra excited by an  $M_s = 8.2$  earthquake in the Macquarie Island region and recorded with STS1 at the stations SSB2 in France and BFO in Germany. BFO is located in an old silver mine and has very low tilt noise. The latter is high at SSB2 (broken lines) but could be filtered out (solid lines) by correlation with micro-barometric recordings (reproduced from Beauduin et al., The Effects of the Atmospheric Pressure Changes on Seismic Signals ..., Bull. Seism. Soc. Am., Vol. 86, No. 6, Fig. 8, page 1768, 1996; © Seismological Society of America).

Fig. 2.24 shows the patterns of surface and radial motions related to some of the spheroidal and toroidal modes. Their general nomenclature is  ${}_nS_l$  and  ${}_nT_l$ .  $n$  is the number of zero crossings of amplitudes with depth while  $l$  is the number of zero (nodal) lines on the surface of the sphere. Accordingly, the fundamental spheroidal “breathing” mode of the Earth is  ${}_0S_0$  because it represents a simple expansion and contraction of the Earth. It has a period of about 20 min.  ${}_0S_2$  has the longest period ( $\approx 54$  min) and describes an oscillation between an ellipsoid of horizontal and vertical orientation, sometimes termed “rugby” mode. The toroidal mode  ${}_0T_2$  corresponds to a purely horizontal twisting motion between the northern and southern hemisphere and has a period of about 44 min. Overtones  ${}_iS$  and  ${}_iT$  with  $i = 1, 2, 3, \dots$  have one, two, three or more nodal surfaces at constant radii from the center of the Earth across which the sense of radial or twisting motions reverses. A 3-D presentation of the spherical harmonic of 6<sup>th</sup> degree and 1<sup>st</sup> order shows Fig. 2.24.



Spherical harmonic of 6<sup>th</sup> degree and 1<sup>st</sup> order, corresponding to  ${}_0S_6^1$ . The distinct corresponding multiplet spectral line with average frequency of 1.03755 mHz is clearly seen in the upper two spectral plots of Fig. 2.23 for stations SSB2 and BFO.

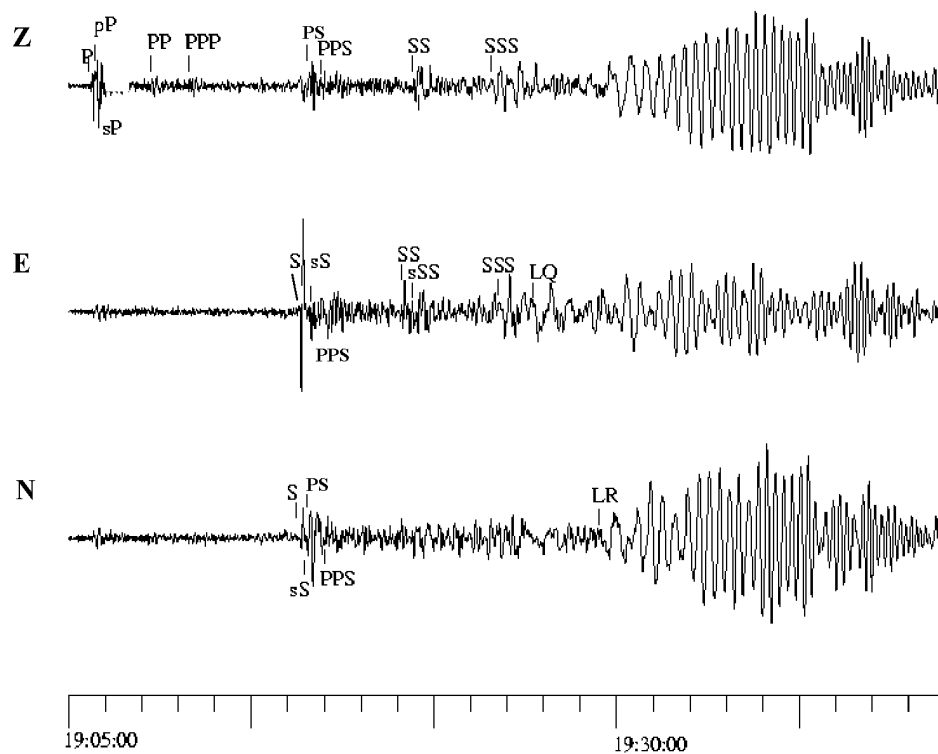
**Fig. 2.24 Left:** Top - Surface and radial patterns of motions of spheroidal modes; Bottom: Purely radial modes involve no nodal pattern on the surface but have nodal surfaces at depth. Toroidal modes involve purely horizontal twisting of the Earth. For explanation of mode nomenclature see text (after Bolt, 1982; from Lay and Wallace, 1995, Fig. 4.24, p. 160; with permission of Elsevier Science, USA). **Right:** Singlet figure  ${}_0S_6^1$  (courtesy of P. Malischewsky, 2012; modified version of Figure 3 in Malischewsky, 2011; calculated with Mathematica).

In summary, strong earthquakes can make the planet Earth ring like a bell. Seismologists may be compared with experienced bell-makers who are able to infer from the complex sound spectra of a bell not only its size and general shape but also the composition of the alloy of which it is made.

## 2.5 Seismic rays, travel times, amplitudes and phase shifts (P. Bormann)

### 2.5.1 Introduction

So far we have introduced seismic body and surface waves more from a physical and phenomenological point of view. We have learned why these different wave types travel with different velocities and consequently appear in the seismogram at different times. We have seen that body waves form short transient wavelets (see Figs. 2.4), in contrast to the prolonged and dispersed wave trains of surface waves (e.g., Figs. 2.12 and 2.13). Fig. 2.25 shows another seismic record of an earthquake  $73^\circ$  away. Besides the discussed primary body and surface waves (P, S, LQ, and LR), several additional arrivals are marked in the seismogram and their symbols are given. These energy pulses are mainly caused by reflection or mode conversion of primary P or S waves either at the free surface of the Earth or at velocity-density discontinuities inside the Earth.



**Fig. 2.25** Digital broadband record of the Seattle  $M_w = 6.8$  earthquake on 28 February 2001 at the station Rüdersdorf (RUE), Germany (epicenter distance  $D = 73^\circ$ ). Note the detailed interpretation of secondary phase onset (courtesy of S. Wendt)..

A proper understanding of these arrivals is essential for a correct phase identification that in turn is of great importance for event location (see IS 11.1) and magnitude determination (see IS 3.3 and EX 3.1) but also for later determination of seismic velocities inside the Earth, especially also for S waves. We will introduce and use the concept of seismic rays to understand and illustrate the formation and propagation of these different wave arrivals.

Seismic ray theory is a very convenient and intuitive way to model the propagation of seismic energy and in particular of body waves. It is generally used to locate earthquakes and to determine focal mechanisms and velocity structure from body wave arrivals. Seismic ray theory is essentially analogous to optical ray theory, including phenomena like ray-bending, focusing and defocusing. We just summarize the very basics. For more detailed treatments see Červený (2001) and Chapman (2002).

Using ray theory, it is important to keep in mind that it is an approximation that does not include all aspects of wave propagation. Ray theory is based on the so-called *high-frequency approximation* which states that fractional changes in velocity gradient over one seismic wavelength are small compared to the velocity. In other words, we may use ray theory only if the dimensions of structures to be considered are larger than the seismic wavelengths used.

These conditions are valid for most parts of the Earth (see global model in Fig. 2.79) and for the wavelengths that are usually recorded and analyzed in seismological observatory practice. The problem of relatively sharp boundaries, as for example the crust-mantle interface (Moho - discontinuity), discontinuities in the upper mantle, and the core-mantle boundary (CMB) or the inner-core boundary (ICB) can be tackled by matching the boundary conditions between neighboring regions in which the ray solutions are valid. Yet, the derivation and practical application of more detailed 3D-models also for earthquake location gain nowadays strong momentum (see section 2.7.2).

## 2.5.2 Huygens's and Fermat's Principle and Snell's Law

In classical optics, *Huygens's Principle* governs the geometry of a wave surface. It states that every point on a propagating wavefront can be considered the source of a small secondary wavefront that travels outward at the wave velocity in the medium at that point. The position of the wavefront at a later time is given by the tangent surface of the expanding secondary wavefronts. Since portions of the primary wave front, which are located in relatively high-velocity material, produce secondary wavefronts that travel faster than those produced by points in relatively low-velocity material, this results in temporal changes of the shape of the wavefront when propagating in an inhomogeneous medium. Since rays are defined as the normals to the wavefront, they will change accordingly. Rays are a convenient means for tracking an expanding wavefront. Fig. 2.26 depicts the change of direction of a plane wavefront and associated rays when traveling through a discontinuity which separates two homogeneous media with different but constant wave propagation velocity.

*Fermat's Principle* governs the geometry of the ray path. It states that the energy (or ray) will follow a *minimum time path*, i.e., it takes that path  $d$  between two points, which takes an extreme travel-time  $t$  (i.e., the shortest or the longest possible travel time, with  $\partial t / \partial d = 0$ ). Such a path is called *stationary*. In case of a stationary time path there exist three possibilities, depending on the value (sign) of the higher derivatives of  $\partial t / \partial d$ :

for	$\partial^2 t / \partial d^2 > 0$	the ray follows a true <i>minimum time path</i> ,
for	$\partial^2 t / \partial d^2 < 0$	the ray follows a <i>maximum time path</i> and
for	$\partial^2 t / \partial d^2 = 0$	i.e., in case of an inflection point of the travel-time curve, the ray follows a <i>minimax time path</i> .

Different kinds of seismic waves follow different time paths, e.g., the reflected waves pP (see Fig. 2.62) a true minimum path, the PP or the SKKS reflection (Fig. 2.52) a minimax path and the reflected wave P'P' (PKPPKP) (Fig. 2.53) a true maximum path. Note that the character of the stationary path influences the character (phase shift) of the reflected waveform. Whenever a seismic ray travels in some parts of its ray path as a maximum time ray, it touches a *caustic*. This caustic can be a focusing point (see 2.5.3.3 or 2.5.3.4) or a surface along which seismic rays superimpose each other (see 2.5.4.3). In any case, prominent phase distortion can be observed and may have to be taken into account when analyzing seismograms, depending on the task.

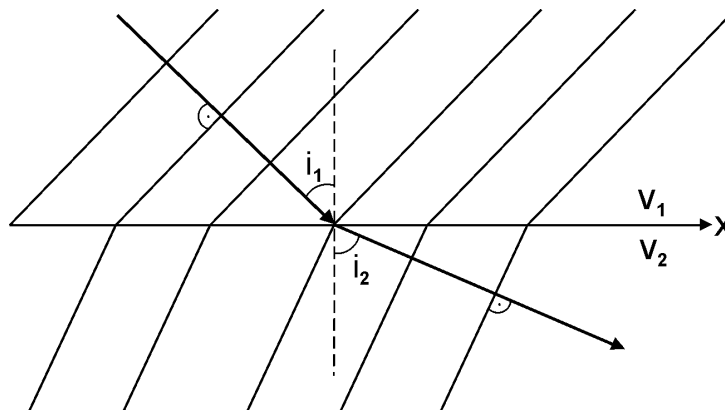
### 2.5.2.1 Snell's Law for a flat Earth

From *Fermat's Principle* follows, with some simple geometry and mathematics, *Snell's Law* of wave refraction (e.g., Aki and Richards, 1980 and 2002; Lay and Wallace, 1995; Shearer, 1999; Červený, 2001; Kennett, 2001):

$$\sin i/v = s \sin i = s_x = 1/v_{\text{app}} \equiv p = \text{constant} \quad (2.12)$$

where  $i$  is the angle of incidence, measured between the ray and the vertical (see Fig. 2.26),  $v$  is the velocity (speed) of wave propagation in the medium,  $s = 1/v$  is called slowness, and  $p$  is the so-called ray parameter,  $v/\sin i = v_{\text{app}}$  is the apparent horizontal wave propagation velocity in  $x$ -direction with  $v_{\text{app}} = \infty$  for  $i = 0$  (vertical incidence of the ray) and  $s_x = 1/v_{\text{app}}$  is the horizontal component of the slowness vector  $s$ . Note, however, that  $p$  is constant for laterally homogeneous media only. In Fig. 2.26 the refraction of a seismic wavefront and of a related seismic ray across the interface of two half spaces with different but constant seismic velocities  $v_1$  and  $v_2$  is sketched. Such an instantaneous velocity jump is called first-order discontinuity. Because the ray parameter must remain constant across the interface, the ray angle has to change:

$$\sin i_1/v_1 = \sin i_2/v_2 = s_1 \sin i_1 = s_2 \sin i_2. \quad (2.13)$$



**Fig. 2.26** A plane wavefront with the associated ray crossing a medium boundary with  $v_2 > v_1$ . Because of the velocity increase in medium 2 the ray is refracted away from the vertical, i.e.,  $i_2 > i_1$ .

### 2.5.2.2 Snell's Law for the spherical Earth

Above, a flat-layered case was considered. Yet the Earth is a sphere and curvature has to be taken into account at distances greater than about  $12^\circ$ . In this case the ray parameter has to be modified. In Fig. 2.27 a ray is sketched in a sphere composed of two concentric shells 1 and 2 of different but constant velocity  $v_1$  and  $v_2$  or slowness  $s_1 = 1/v_1$  and  $s_2 = 1/v_2$ , respectively. At the first interface between medium 1 and 2, Snell's Law must be satisfied locally, i.e.,:

$$s_1 \sin i_1(r_1) = s_2 \sin i_2(r_2) \quad (2.14)$$

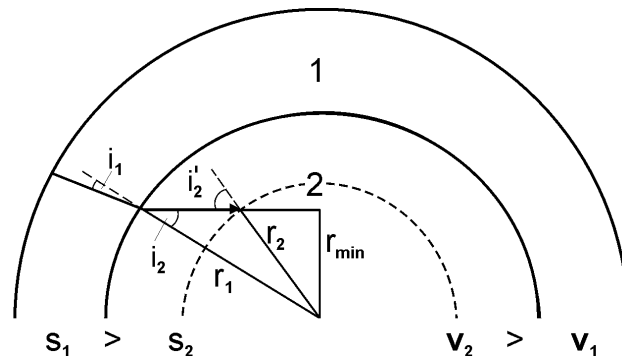
for  $r_1 = r_2$ . Inside shell 2, however, despite  $v_2 = \text{const.}$ , the incidence angle changes as the ray progresses, namely,  $i_1(r_1) \neq i'_2(r'_2)$ . If we project the ray in medium 2 further to its turning point where  $r = r_{\min}$  we see from the set of right triangles that the following relationship holds:

$$s_1 r_1 \sin i_1 = s_2 r'_2 \sin i'_2.$$

This is true along the entire ray path and we can generalize

$$s r \sin i = r \sin i/v \equiv p, \quad (2.15)$$

which is the modified Snell's Law for a spherical Earth.



**Fig. 2.27** Ray geometry for an Earth model consisting of two spherical shells of constant but different velocity  $v_1$  and  $v_2$ .

In fact, it has been Benndorf (1905 and 1906) who first published that in the case of a spherically symmetric Earth model apparent velocity and thus the seismic ray parameter  $p$  are constant along their whole ray path (*Benndorf's Law*).

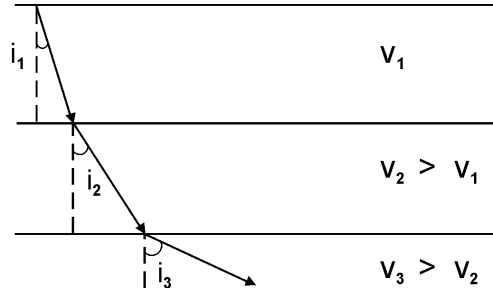
## 2.5.3 Rays and travel times in laterally homogeneous (1-D) media

### 2.5.3.1 Velocity gradient

It is true for most parts of the Earth that the seismic velocity increases with depth due to compaction of the material. Consider a ray travelling downwards through a stack of layers with constant velocities  $v_i = 1/s_i$  each, however, increasing layer velocities with depth (Fig. 2.28). Applying Snell's law

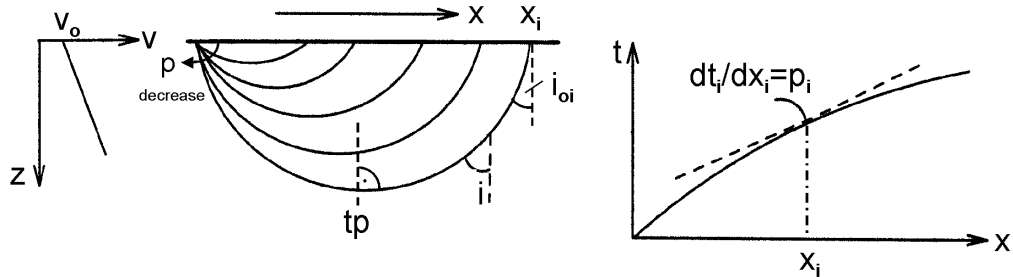
$$p = s_1 \sin i_1 = s_2 \sin i_2 = s_3 \sin i_3 \dots \quad (2.16)$$

we can derive the incidence angle  $i$ , that is continuously increasing with depth, and finally approaching  $90^\circ$ . At  $i = 90^\circ$  the ray is at its *turning point*  $tp$ .



**Fig. 2.28** Ray through a multi-layered model with constant velocity within the layers but increasing velocity with depth of the layers. The ray angle  $i$  increases accordingly with depth.

This can be generalized by modeling a velocity gradient with depth as a stack of many thin layers with constant velocity. Rays and travel times for this case are sketched in Fig. 2.29. The plot of arrival times  $t$  versus distance  $x$  is generally called the *travel-time curve*. The tangent  $dt_i/dx_i$  on the travel-time curve at any distance  $x_i$  corresponds to the inverse of the horizontal wave propagation velocity  $1/v_{appi}$  and thus to the ray parameter  $p_i$  of that ray which comes back to the surface at  $x_i$ . Because of  $\sin i = \sin 90^\circ = 1$  at the turning point of the ray, we can determine the velocity  $v_{tp}$  at the turning point of the ray either from the gradient of the travel-time curve at  $x_i$  via  $p_i = dt_i/dx_i = 1/v_{tp}$  or by knowing the sub-surface velocity  $v_{oi}$  at station  $x_i$  and measuring the incidence angle  $i_{oi}$  at that station ( $v_{tp} = v_{oi} / \sin i_{oi}$ ).



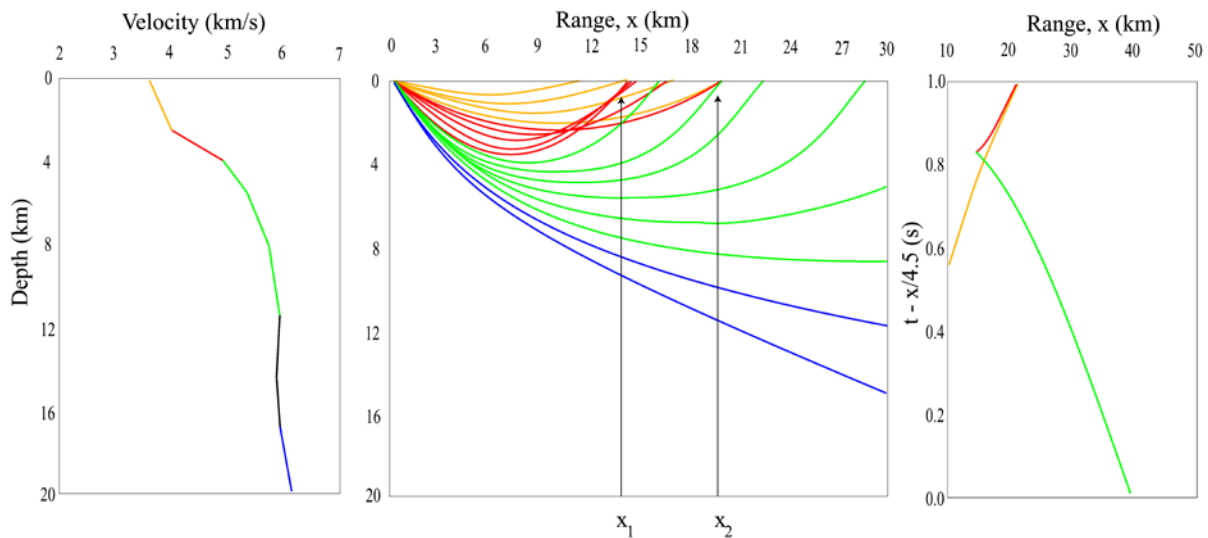
**Fig. 2.29** Ray paths (middle) and travel-time curve (right) for a model with velocity  $v$  gradually increasing with depth  $z$  (left). The incidence angle  $i$  increases continuously until it reaches  $90^\circ$  at the turning point  $tp$ , then the rays turn up again to reach the surface at  $x_i$ . On the travel-time curve each point comes from a different ray with a different slowness and ray parameter  $p$ . The gradient of the tangent on the travel time curve at  $x_i$  is the ray parameter  $p_i = dt_i/dx_i$ . In the considered case of modest velocity increase with depth the distance  $x$  increases with decreasing  $p$ . The related travel-time curve is termed *prograde*.

### 2.5.3.2 Effect of a sharp velocity increase

Next we consider the effect of a sharp velocity increase, which may be an increase in gradient (second-order discontinuity) or an instantaneous velocity jump (first-order discontinuity). Fig.

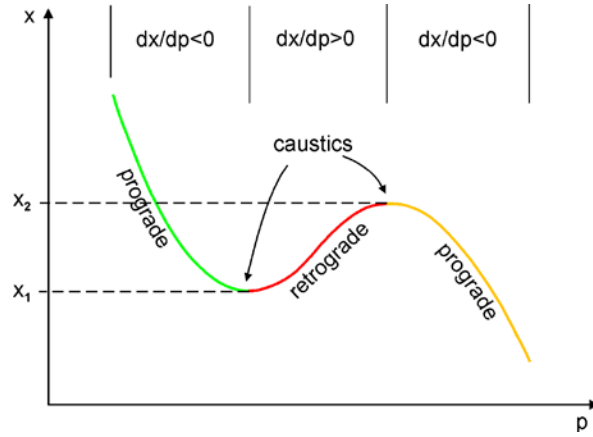
2.30 shows on the left side a hypothetical velocity-depth model in the upper crust of the Earth together with the related seismic rays and on the right the corresponding travel-time curves in the reduced-time presentation  $t_{\text{red}} = t - (x/v_{\text{red}})$ . Usually travel-time increases with distance. Consequently, presenting absolute travel-time curves for large epicenter distances would require very long time-scale axes. Moreover, small changes in  $dt/dx$  are then not so well recognizable. Therefore, in order to reduce the time scale and to increase the resolution of changes in slowness, travel-time curves are often represented as *reduced travel-time curves*, in which  $t_{\text{red}} = t - x/v_{\text{red}}$  is plotted (for some constant  $v_{\text{red}}$ ) as a function of  $x$ . The reduction velocity  $v_{\text{red}}$  is usually chosen so as to be close to the mean velocity in the considered depth range or of the considered seismic phase. Its reduced travel-time is then constant and positive or negative slowness deviations are clearly recognizable.

In the ray diagram of Fig. 230 one recognizes that at certain distances  $x$ , rays with different incidence angles may emerge. Modest velocity gradients in the upper and lower part of the velocity profile result in rays which return to the surface with increasing distance  $x$  for decreasing ray parameter  $p$ . This produces prograde travel-time branches (yellow and green branches in the  $t_{\text{red}}-x$  plot). In contrast, a strong velocity gradient leads to decreasing  $x$  with decreasing  $p$  and thus to a receding (retrograde) travel-time branch (red). Thus, a strong gradient zone between two weak gradient zones results in a *triplication* of the travel-time curve. The endpoints of the triplication are called *caustics*. At the caustics (positions  $x_1$  and  $x_2$ ) rays, which have left the source under different take-off angles, arrive at the surface at the same time. This causes a focusing of energy, large amplitudes and a waveform distortion (see 2.5.4.3). Fig. 2.31 shows qualitatively, with the same color coding as in Fig. 2.30, the changes in the ray parameter  $p$  with distance  $x$  for the prograde and retrograde travel-time branch(es) of a triplication.



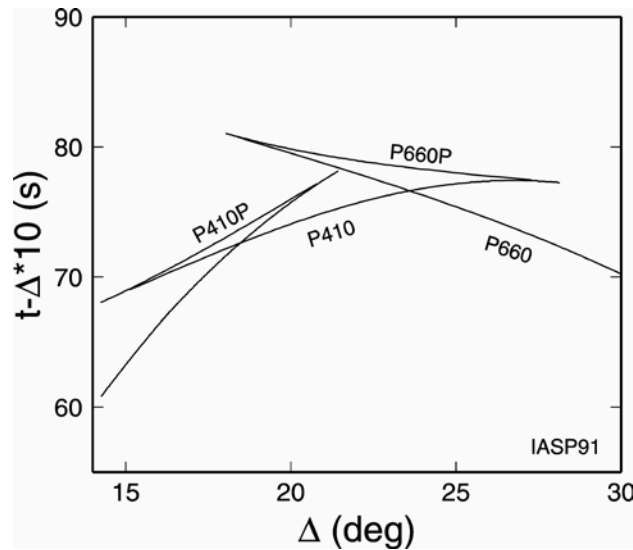
**Fig. 2.30 Left:** Velocity-depth profile in a model of the upper crust with a strong velocity gradient between about 2.5 and 6 km depth and related seismic rays from a surface source. **Right:** ray diagram and  $t_{\text{red}}-x$  relation for the given model;  $v_{\text{red}} = 4.5$  km/s. Note the differently colored segments of the velocity-depth distribution and of the travel-time branches that relate to the seismic rays given in the same color. Yellow and green: prograde travel-time curves, red: retrograde travel-time curve. Note the two lowermost blue rays that have already been affected by a low-velocity zone below 10 km depth (courtesy of P. Richards, 2002.)





**Fig. 2.31** Distance  $x$  as a function of ray parameter  $p$  for *triplications*. Note that the colors in this diagram correspond to the colors of the related rays and velocity segments in Fig. 2.30.

The gradient of the retrograde travel-time branch and the position  $x_1$  and  $x_2$  of the caustics are controlled by the thickness and the velocity-gradient in this strong-gradient zone. Similar triplications develop in the presence of first-order discontinuities with positive velocity jump. In this case the retrograde branch relates to the post critical reflections from such a discontinuity (see Fig. 2.35 in 2.5.3.6). The identification and quantification of such first- and second-order discontinuities is of greatest importance for the understanding of related changes in physical and/or compositional properties in the Earth. This necessitates, however, that not only first arrivals of seismic waves but also later, secondary arrivals are identified and their amplitudes measured. Since the latter may follow rather closely to the former, their proper identification and onset-time measurement may be difficult in very narrow-band filtered recordings because of their strong signal distortion (see figures in Chapter 4, section 4.2).

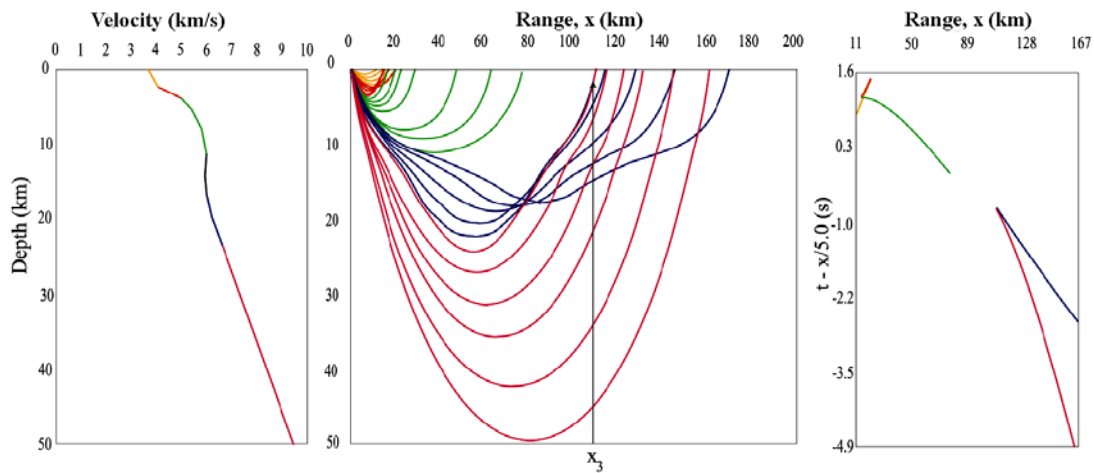


**Fig. 2.32** Triplications of the P-wave travel-time curve (here in reduced presentation) due to the 410 km and 660 km upper mantle/transition zone discontinuities, calculated according to the IASP91 velocity model (Kennett and Engdahl, 1991) (section 2.7, Fig. 2.76). The P waves diving directly below the 410 km (660 km) are called P410 (P660); the phases P410P and P660P are the over- reflections from the outer side of these discontinuities, respectively.

Two of the most pronounced velocity and density increases occur at about 410 and 660 km below the surface (section 2.7, Figs. 2.51 and 2.53). They mark the lower boundary of the upper mantle and of the transition zone from the upper mantle to the lower mantle, respectively. Both are caused by phase transitions of the mantle material into states of higher density at critical pressure-temperature (P-T) conditions. These two pronounced discontinuities result in triplications of the P-wave travel-time curves in the distance range between about  $14^\circ$  and  $28^\circ$  (Fig. 2.31) associated with a strong increase of P-wave amplitudes around  $20^\circ$  (so-called  $20^\circ$  discontinuity; see Fig. 3.13 “??” in Chapter 3).

### 2.5.3.3 Effect of a low-velocity zone

Velocity generally increases with depth due to compaction, however, lithologic changes or the presence of water or melts may result in low-velocity zones (LVZ). Fig. 2.33 shows the effects of an LVZ on seismic rays and the travel-time curve. The latter becomes discontinuous, forming a shadow zone within which no rays emerge back to the surface. Beyond the shadow zone the travel-time curve continues with a time off-set (delay) from a caustic with two branches: one retrograde branch (blue) beginning with the same apparent horizontal velocity as just before the beginning of the shadow zone and another prograde branch with higher apparent velocity (smaller  $dt/dx$ ). Fig. 2.33 which is in fact a continuation of the model shown in Fig. 2.30 towards greater depth. One recognizes a low-velocity zone between 12 and 18 km depth. The related ray diagram clearly shows how the rays that are affected by the LVZ jump from an arrival at distance 79 km to 170 km, and then go back to a caustic at 110 km before moving forward again. The related prograde travel-time branches and rays have been color-coded with **green**, **blue** and **violet**. The corresponding  $t_{\text{red}}-x$  plot on the right side of Fig. 2.33 shows nicely the travel-time offset and caustic beyond the shadow zone with two branches: a) retrograde (blue) and b) prograde (violet).



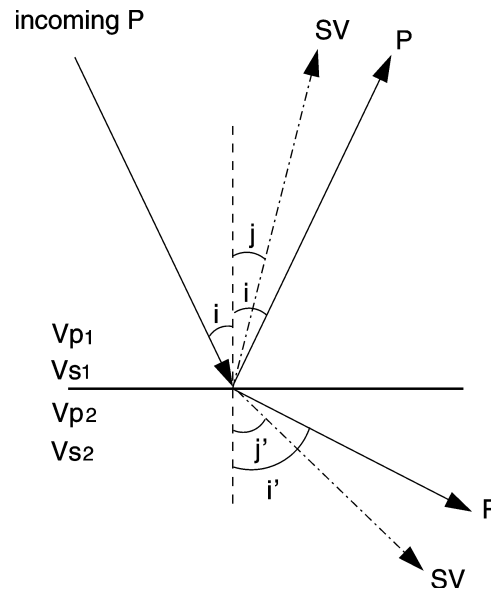
**Fig. 2.33** **Left:** Velocity-depth profile and seismic rays in the crust with a low-velocity zone between  $12 \text{ km} < h < 18 \text{ km}$  depth. The black segment in the velocity-depth curve produces the shadow zone. **Right:** ray diagram and  $t_{\text{red}}-x$  relation for the considered model. The reduction velocity is  $v_{\text{red}} = 5.0 \text{ km/s}$ . Note the additional colored travel-time branches which relate to the seismic rays given in the same color. Green and violet: prograde travel-time curves, blue and red: retrograde travel-time curves. There is a caustic at distance  $x_3$ . Therefore, the end of the shadow has strong amplitudes (courtesy of P. Richards).

An outstanding example for an LVZ, which shows these features very clearly, is the outer core. At the core-mantle boundary the P-wave velocity drops from about 13.7 km/s in the lowermost mantle to about 8 km/s in the liquid outer core. This causes a shadow zone for short-period direct P waves between around 100° and 144°, however slightly “illuminated” by reflected arrivals from the inner-core boundary (PKiKP) and by rays that have been refracted backward to shorter distances (retrograde travel-time branch) due to the strong velocity increase in the inner core (phase PKP<sub>df</sub> = PKIKP) (Chapter 11, Fig. 11.59 “??”). The travel-time branch PKP<sub>ab</sub> corresponds qualitatively to the blue branch and the branch PKP<sub>df</sub> beyond the caustic to the violet branch in Fig. 2.33 (compare with Fig. 2.59). There may exist, however, also low-velocity zones (LVZs) in the crust and in the upper mantle (asthenosphere; see PREM model in Fig. 2.77). LVZs often more pronounced in S-wave velocity than in P-wave velocity because material weakening due to (partial) melting reduces more strongly the shear module  $\mu$  than the bulk module  $\kappa$  [see Eqs. (2.9) and (2.10)].

#### 2.5.3.4 Refraction, reflection, and conversion of waves at a boundary and formation of inhomogeneous waves

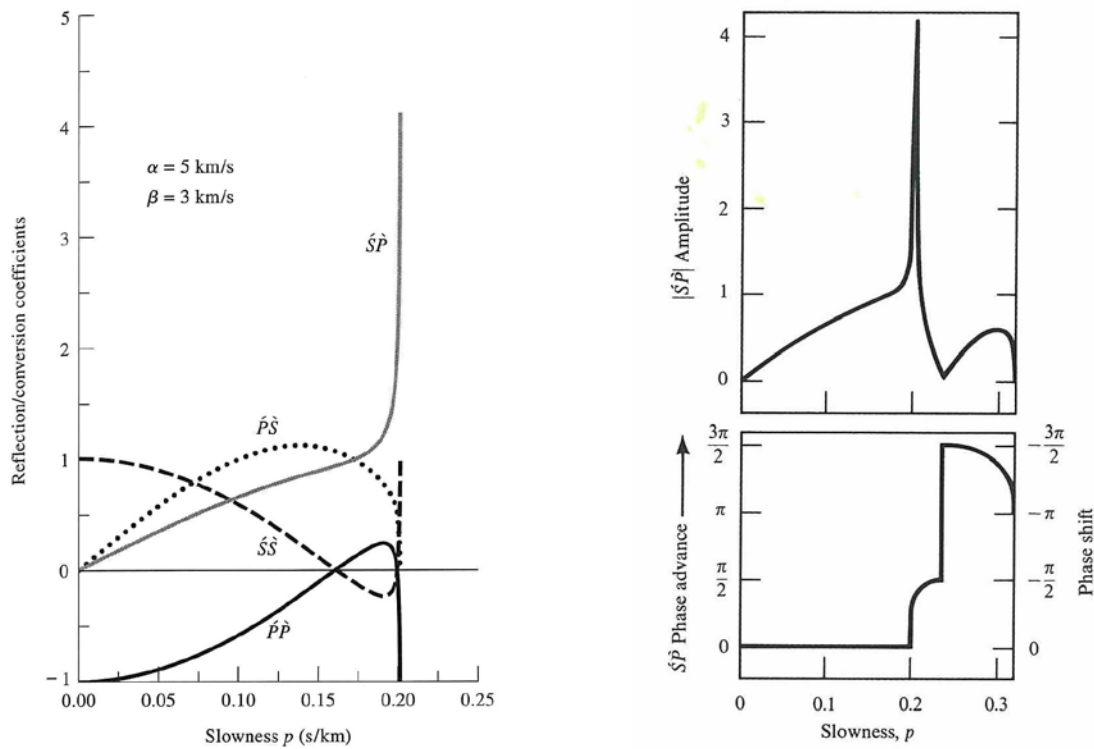
So far we have only considered transmission of seismic waves at a boundary. However, generally not all energy is transmitted; parts are reflected or converted. If a P wave hits a boundary between different seismic velocities, four different waves may be generated: a transmitted P wave; a converted transmitted S wave purely polarized in the vertical plane of propagation (SV-wave); a reflected P wave; and a reflected converted SV wave (Fig. 2.34). The geometry of these waves is also governed by Snell's Law:

$$\sin i/v_{p1} = \sin j/v_{s1} = \sin i'/v_{p2} = \sin j'/v_{s2}. \quad (2.17)$$



**Fig. 2.34** An incident P wave at a solid-solid boundary (shown is the case  $v_1 < v_2$ ) generates a reflected and a transmitted P wave and a reflected and transmitted SV wave. Snell's Law governs the angular relationship between the rays of the resultant waves.

In the case of an SH wave hitting the boundary, which is purely polarized in the horizontal plane, there is only a transmitted and a reflected SH wave, but no conversion into P or SV possible. If a single incident wave is split into multiple scattered waves, energy must be partitioned between these waves. Coefficients governing the partitioning between transmitted, reflected, and converted energy will generally depend on the incidence angle of the incoming wave and the *impedance contrast* at the boundary. Impedance is the product of wave velocity and density of the medium. Derivation of the expressions for reflection, transmission, and conversion coefficients is beyond the scope of this book. However, as a telling example, Fig. 2.35 shows for a free surface the four possible P-SV reflection/conversion coefficients (displacement amplitude ratios) against horizontal slowness  $p = \sin i / v_x$  as well as the coefficients for SP and SS, together with the related phase shift, for an incident SV-wave over an extended range of  $p$ . Note the rather large coefficient of 4.1 for SP when  $p = 0.2$  and thus  $i$  for the converted P wave  $90^\circ$ .



**Fig. 2.35 Left:** The four possible reflection/conversion coefficients for a P wave incident on a free surface and either reflected back into the half-space as P or being converted into SV as a function of slowness  $p$ , and these same for an incident SV being either reflected as SV or converted into P. **Right:** The same again for incident SV but for an extended range of slowness  $p$ . In both cases the velocities of  $v_p$  and  $v_s$  in the half-space are 5 km/s and 3 km/s, respectively (courtesy of P. Richards, 2012).

In the left-hand panel of Fig. 2.35 the range for  $p$  is restricted to  $0 \leq p \leq 1/v_p$ . In this case the incidence angle  $i$  is always real and all related waves are homogeneous ones. If, however,  $p > 1/v_p$  then P is an inhomogeneous wave with an imaginary depth component of slowness vector  $\mathbf{s}$ , that is, the horizontal phase velocity,  $p^{-1}$ , is less than the propagation speed of P-waves. The amplitudes of such an inhomogeneous wave decay exponentially with depth in the half-space. If  $p$  is even greater, so that  $p > 1/v_p > 1/v_s$  holds then the associated S wave is an

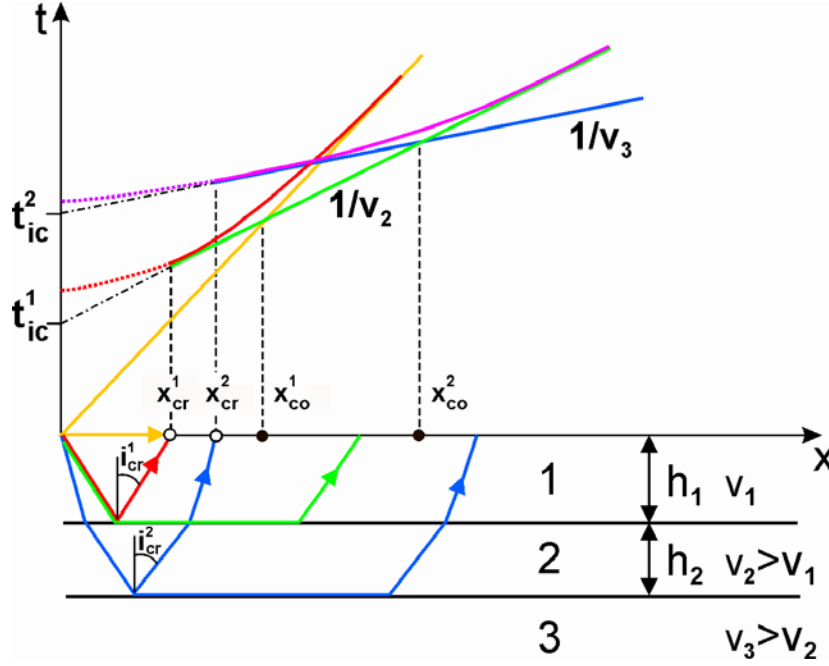
inhomogeneous wave as well. In section 2.3.1 we had already mentioned, that Rayleigh waves originate from a coupled pair of inhomogeneous P and SV waves that propagate along the surface of a half-space. According to Aki and Richards (2002), all the reflection/transmission coefficients associated with a particular interface will become complex if at least one of the waves set up at the interface by an incident wave is an inhomogeneous wave. An alternative solution to the wave equation, in the case of inhomogeneous waves, is the solution where the amplitudes grow with depth. If there is another interface, then both solutions are present in the layer between two interfaces, if the horizontal slowness is sufficiently great. Note, that in the right-hand panel of Fig. 2.35 SP is a real wave in the slowness range  $0 \leq p \leq 1/v_p = 0.2$  but for larger  $p$  values an inhomogeneous P wave with a strong phase advance is formed.

For more details we relate for a complete treatment to the classic textbook of Aki and Richards (1980 and 2002) and for a condensed overview to Müller (1985) or Shearer (1999). The same applies to the following considerations on seismic energy, amplitudes and phases.

### 2.5.3.5 Seismic rays and travel times in homogeneous models with horizontal and tilted layers

Below we consider a horizontal two-layer model above a half-space. Within the layers and in the half space the wave velocities are constant with  $v_1 < v_2 < v_3$ . The discontinuities between them are of first order, i.e., with instantaneous velocity jumps (see Fig. 2.36). For an incidence angle  $i_1 = i_{cr}^1$ , with  $\sin i_{cr}^1 = v_1/v_2$  and  $v_2 > v_1$ , no wave energy can penetrate into the layer 2, because  $\sin i_2 = 1$  and thus  $i_2 = 90^\circ$ . The angle  $i_{cr}$  is called the *critical angle* because for  $i > i_{cr}$  all energy incident at a first-order discontinuity is totally reflected back into the overlaying layer. However, part of it may be converted. The point in the travel-time curve at which a critically reflected ray (reflection coefficient 1) comes back to the surface is termed the *critical point*  $x_{cr}$ . The travel-time curve has a caustic there. Reflected rays arriving with  $i < i_{cr}$  are termed *pre-critical* (or steep angle) reflections (with reflection coefficients  $< 1$ ), those with  $i > i_{cr}$  as *post-critical*, *super-critical* or *wide-angle reflections*. However, in this case the reflection coefficient becomes a complex number which results in the above discussed phase distortion of over-critical reflections. Note that the travel-time hyperbola of the reflected waves from the bottom of the first layer (red curve) merges asymptotically at larger distances with the travel-time curve of the direct wave in this layer (yellow curve).

Seismic rays incident with  $i_n = i_{cr}^n$  on the lower boundary of layer  $n$  are refracted with  $i_{n+1} = 90^\circ$  into the boundary between the two layers  $n$  and  $n+1$ . They form so-called seismic *head waves* (green and blue rays and travel-time curves, respectively, in Fig. 2.36). Head waves are inhomogeneous boundary waves that travel along the discontinuity with the velocity of layer  $n+1$  and radiate upward wave energy under the angle  $i_{cr}^n$ . The amplitudes of pure head waves decay theoretically with  $1/r^2$ . The full description of this kind of wave, however, is not possible in terms of ray theory but requires a wave-theoretical treatment. In the real Earth, with non-ideal first-order layer boundaries, true *head waves* will hardly exist but rather so-called *diving waves* which slightly penetrate - through the high-gradient zone between the two media - into the underlying high-velocity medium. There they travel sub-parallel to the discontinuity and are refracted back towards the surface under an angle  $\approx i_{cr}$ . In terms of travel time there is practically no difference between a diving wave and a pure head-wave along a first-order velocity discontinuity; diving waves, however, have usually larger amplitudes and can still be observed at much larger distance from the source.



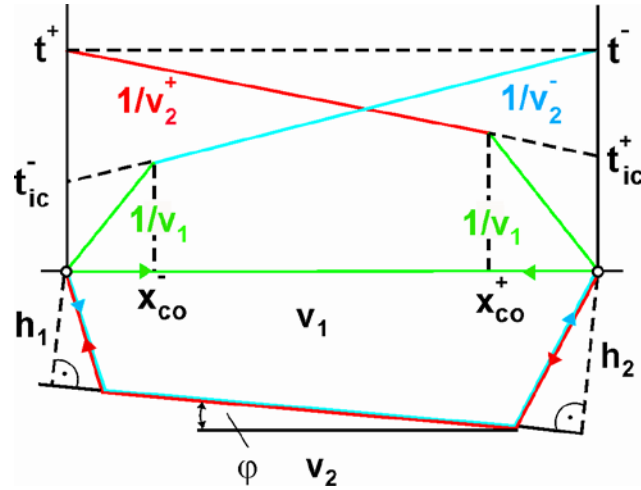
**Fig. 2.36** Schematic local travel-time curves (time  $t$  over distance  $x$  from the source) for a horizontal two-layer model with constant layer velocities  $v_1$  and  $v_2$ , layer thickness  $h_1$  and  $h_2$  over a half-space with velocity  $v_3$ . Other abbreviations stand for:  $t_{ic}^1$  and  $t_{ic}^2$  – intercept times at  $x = 0$  of the extrapolated travel-time curves for the “head-waves”, which travel with  $v_2$  along the intermediate discontinuity between the layers 1 and 2 and with  $v_3$  along the discontinuity between layer 2 and the half-space, respectively.  $x_{cr}^1$  and  $x_{cr}^2$  mark the distances from the source at which the critically reflected rays from the bottom of the first and the second layer, respectively, return to the surface. Beyond  $x_{co}^1$  and  $x_{co}^2$  the head-waves from the bottom of the first and the second layer, respectively, become the first arriving waves ( $x_{co}$  - crossover distance). Rays and their corresponding travel-time curves are shown in the same color. The full **red** (respectively **violet**) travel-time curve relates to the super-critical reflections ( $i > i_{cr}$ ) from the intermediate (respectively lower) discontinuity while the **dotted red** (**violet**) travel-time curve refers to the respective pre-critical ( $i < i_{cr}$ ) steep angle reflections.

In the case of horizontal layering as in Fig. 2.36 the layer and half-space velocities can be determined from the gradients  $dt/dx$  of the yellow, green and blue travel-time curves which correspond to the inverse of the respective layer velocities. When determining additionally the related intercept times  $t_{ic}^1$  and  $t_{ic}^2$  by extrapolating the green and blue curves, or with help of the crossover distances  $x_{co}^1$  and  $x_{co}^2$ , then one can also determine the layer thickness  $h_1$  and  $h_2$  from the following relationships:

$$h_1 = 0.5 x_{co}^1 \sqrt{\frac{v_2 - v_1}{v_1 + v_2}} = 0.5 t_{ic}^1 \frac{v_1 \cdot v_2}{\sqrt{v_2^2 - v_1^2}} \quad \text{and} \quad h_2 = \frac{t_{ic}^2 - 2 h_1 \sqrt{v_2^2 - v_1^2} (v_1 \cdot v_2)^{-1}}{2 \sqrt{v_3^2 - v_2^2} \cdot (v_2 \cdot v_3)^{-1}}. \quad (2.18)$$

For calculating crossover distances for a simple one-layer model as a function of layer thickness and velocities see Equation (6) in IS 11.1.

In the case where the layer discontinuities are tilted, the observation of travel-times in only one direction away from the seismic source will allow neither the determination of the proper sub-layer velocity nor of the differences in layer thickness. As can be seen from Fig. 2.37, the intercept times, the cross-over distances and the apparent horizontal velocities for the critically refracted head-waves differ when observed down-dip or up-dip from the source although their total travel times to a given distance from the source remain constant. Therefore, especially in controlled-source seismology, *countershot* profiles are deliberately designed so as to identify changes in layer dip and thickness.



**Fig. 2.37** Schematic travel-time curves for direct waves and head waves in a single-layer model with inclined lower boundary towards the half-space. Note the difference between up-dip and down-dip observations (“countershot profile”).  $t_{ic}^-$  and  $v_2^-$  are the intercept time and related apparent velocity of the down-dip head wave,  $t_{ic}^+$  and  $v_2^+$  the respective values for the up-dip travel-time curve.

For the considered simple one-layer case in Fig. 2.37 the dip angle  $\phi$  and the orthogonal distance  $h_1$  to the layer boundary underneath the seismic source on the left can be determined from the following relations:

$$\phi = \frac{1}{2} [\sin^{-1} (v_1/v_2^-) - \sin^{-1} (v_1/v_2^+)] \quad (2.19)$$

and

$$h_1 = \frac{1}{2} t_{ic}^- [v_1 v_2 / \sqrt{(v_2^2 - v_1^2)}]. \quad (2.20)$$

### 2.5.3.6 Wiechert-Herglotz inversion

In the case of velocity  $v = f(z)$  increasing monotonously with depth  $z$ , as in Fig. 2.29, a continuous travel-time curve is observed because all rays return back to the surface. The epicenter distance  $x = D$  of their return increases with decreasing  $p$ , i.e.  $dx/dp < 0$ . The related travel-time curve, with  $dt/dx > 0$  is termed *prograde*. In this case an exact analytical solution of the inverse problem exists, i.e., when knowing the apparent horizontal velocity  $c_x(D) = v_o/\sin i_o = dD/dt$  at any point  $D$ , we know the velocity  $v_{tp}$  at the turning point of the ray that returns to the surface at  $D$ . Thus one can calculate the depth  $z(p) = z_{tp}$  of its turning point. The following relations were developed by Wiechert and Herglotz for the return distance  $D(p)$  and the depth of the turning point  $z(p)$  of a given ray (see Wiechert and Geiger, 1910):

$$D(p) = 2 \int_0^{z(p)} \frac{p v(z)}{\sqrt{1 - p^2 v(z)^2}} dz \quad (2.21)$$

and

$$z(p) = \frac{1}{\pi} \int_0^D \cosh^{-1} \frac{c_x(D)}{c_x(x)} dx \quad (2.22)$$

Note, however, that the velocity  $v_{tp}(p)$  determined from  $dx/dt$  at distance  $x = D$  does always relate to the respective depth half way between source and station! Nevertheless, practically all one-dimensional Earth models have been derived this way assuming that lateral variations of velocity are negligible as compared to the vertical velocity variations.

## 2.5.4 Amplitudes and phase distortions

### 2.5.4.1 Energy and amplitudes of seismic waves

The energy density  $E$  contained in a seismic wave may be expressed as the sum of kinetic ( $E_{kin}$ ) and potential ( $E_{pot}$ ) energy densities :

$$E = E_{kin} + E_{pot} \quad (2.23)$$

The potential energy results from the distortion of the material (strain; see. Figs. 2.2) working against the elastic restoring force (stress) while the kinetic energy density is

$$E_{kin} = \frac{1}{2} \rho a_v^2, \quad (2.24)$$

where  $\rho$  is the density of the material,  $a_v = A \omega \cos(\omega t - kx)$  is the ground-motion particle velocity, with  $A$  - wave amplitude,  $\omega$  - angular frequency  $2\pi f$  and  $k$  - wavenumber. Since the mean value of  $\cos^2$  is  $\frac{1}{2}$  it follows for the average kinetic energy density  $\bar{E}_{kin} = \frac{1}{4} \rho A^2 \omega^2$ , and with  $E_{kin} = E_{pot}$  in case of an isotropic stress-strain relationship in a non-dispersive (closed) system for the average energy density

$$\bar{E} = \frac{1}{2} \rho A^2 \omega^2. \quad (2.25)$$

The energy-flux density per unit of time in the direction of wave propagation with velocity  $v$  is then

$$E_{flux} = \frac{1}{2} v \rho A^2 \omega^2 \quad (2.26)$$

and the total energy-flux density  $\mathbf{E}_{flux}$  through a small surface area  $dS$  of the wavefront bounded by neighboring rays which form a *ray tube*

$$\mathbf{E}_{flux} = \frac{1}{2} v \rho A^2 \omega^2 dS. \quad (2.27)$$

When considering only waves with wavelengths being small as compared to the inhomogeneities of the medium of wave propagation (high-frequency approximation), then we can assume that the seismic energy only travels along the rays. According to the energy conservation law, the energy flux within a considered ray tube must remain constant although



the surface area  $dS$  of the wavefront related to this ray tube may vary along the propagation path due to focusing or defocusing of the seismic rays (e.g., Figs. 2.30 and 2.33). Considering at different times two surface patches of the propagating wavefront  $dS_1 \neq dS_2$ , which are bounded by the same ray tube, and assuming that  $v$  and  $\rho$  are the same at these two locations then

$$A_1/A_2 = (dS_2/dS_1)^{1/2}, \quad (2.28)$$

i.e., the amplitudes vary inversely as the square root of the surface area of the wavefront patch bounded by the ray tube. Thus amplitudes increase due to ray focusing, which is particularly strong at caustics (see 2.5.3.2) and decrease when the wavefront spreads out (e.g., Figure 3a in IS 2.1).

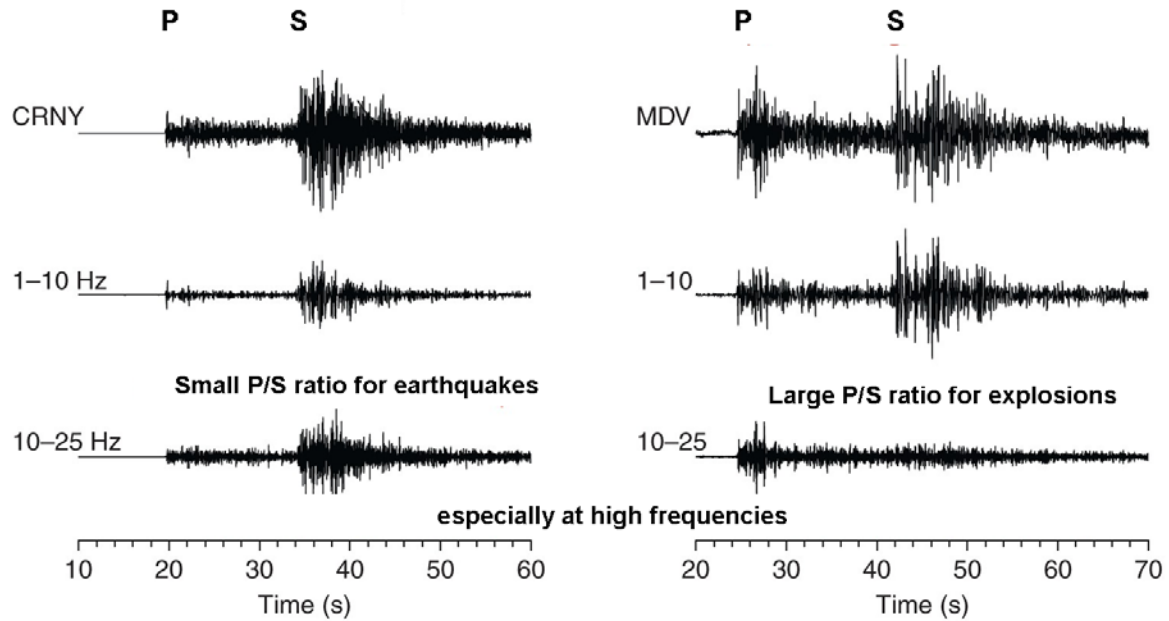
Also, for a spherical wavefront (e.g., body-wave propagation in a homogeneous isotropic medium) the surface area grows with  $r^2$  and for a cylindrical wavefront (e.g., for surface waves) with distance  $r$ . Accordingly, the wave-amplitude decay is in the former case  $\sim r$  and in the latter case  $\sim \sqrt{r}$ . This difference in *geometrical spreading* is the main reason for the domination of surface wave amplitudes in seismic records of shallow events (e.g., Fig. 2.12 and Fig. 3.13 “??”).

However, wave amplitudes will also change, even in the absence of geometrical spreading, when density  $\rho$  and velocity  $v$  vary at different locations along the ray path. We then get

$$A_1/A_2 = [(\rho_2 v_2)/(\rho_1 v_1)]^{1/2}. \quad (2.29)$$

The product  $\rho v$  is termed the *impedance* of the material and  $(\rho_2 v_2)/(\rho_1 v_1)$  is the *impedance contrast* between the two adjacent media  $m_1$  and  $m_2$ . The latter largely controls the reflection and transmission coefficients at the media discontinuity. From Eq. (2.29) it follows that seismic amplitudes will increase as waves propagate into media of lower density and wave propagation velocity. This has two important implications. On the one hand, seismic stations on hard bedrock tend to record smaller amplitudes and thus to slightly underestimate event magnitudes as compared to stations on average or soft-soil conditions. On the other hand, ground shaking from strong earthquakes is usually more intense on top of unconsolidated sediments as compared with nearby rock sites. Additionally, reverberations and resonance within the unconsolidated near-surface layers above the basement rocks may significantly amplify the amplitudes at soft-soil sites. This may increase significantly local seismic hazard.

In this context one should mention that in earthquake records amplitudes of S waves are at comparable period on average about five times larger than those of P waves (see Fig. 2.3 and Figure 1 in EX 3.4). This follows from Eq. (3.2) in Chapter 3 or from the far-field term of the Green's function when modeling earthquake shear sources [see Eq. (24) in the IS 3.1], taking into account that  $v_P \approx v_S \sqrt{3}$ . This would correspond to an average ratio between S-wave and P-wave energy radiation of about 25. The ratio, however, depends on the specifics of the considered source mechanisms. Published numbers vary between about 13.7 and 40.5 (e.g., Aki and Richards, 1980; Boatwright and Fletcher, 1984; Boatwright and Quin, 1986, Duda and Yanovskaya, 1993), yet empirical data hint to values closer to the lower bound. The S-/P-wave amplitude ratio in individual seismic records additionally depends strongly on the position (azimuth and distance) of the station with respect to the radiation pattern and directivity of the source (see Chapter 3, section 3.4). For explosions, however, the average ratio is usually much smaller and may become even less than 1, depending also on frequency (see Fig. 2.38).



**Fig. 2.38** Typical records of a local earthquake (  $D = 125$  km) and a local explosion (  $D = 149$  km) in broadband (top traces) and high-frequency filtered records (middle and bottom traces). Modified version of Figure 3 in Richards and Wu (2011), p.1149; © Springer Publishers.

Also, the periods of S waves tend to be longer than those of P waves, at least by a factor of  $\sqrt{3}$ , due to the differences in wave propagation velocity and the related differences in the corner frequencies of the P- and S-wave source spectrum.

For shallow earthquakes the amplitudes of surface waves are generally much larger than those of body-waves (see Fig. 2.12 and many more examples in DS 2.1-2.2), whereas the amplitude ratios of primary P and S waves with respect to their secondary (often multiple) reflected and converted waves varies strongly according to distance and incidence-angle dependent reflection/conversion coefficients (e.g., Fig. 2.35). No simple rules can be given and proper phase identification on the basis of relative travel-times, slowness, amplitude and period relationships requires a lot of practical experience.

For overview papers with many references on the calculation of released seismic wave energy, based on the integration of squared broadband velocity records or moment rate spectra, see IS 3.6 by G. Choy in this Manual, section 3.2.7.2 in Chapter 3 and Di Giacomo and Bormann (2011).

#### 2.5.4.2 Wave attenuation

Amplitudes of seismic waves are not only controlled by geometrical spreading or focusing and by the reflection and transmission coefficients that occur at discontinuities. Besides this, wave amplitudes may be reduced because of energy loss due to inelastic material behavior or internal friction during wave propagation. These effects are called *intrinsic attenuation*. Also, scattering of energy at small-scale heterogeneities along the travel paths may reduce amplitudes of seismic waves. In the case of such *scattering attenuation*, however, the integrated energy in the total wavefield remains constant, while *intrinsic attenuation* results in

loss of mechanical wave energy, e.g., by transformation into heat. The wave attenuation is usually expressed in terms of the dimensionless *quality factor*  $Q$

$$Q = 2\pi E/\Delta E \quad (2.30)$$

where  $\Delta E$  is the dissipated energy per cycle. Large energy loss means low  $Q$  and vice versa, i.e.,  $Q$  is inversely proportional to the attenuation. In a simplified way we can write for the decay of source amplitude  $A_0$  with distance  $x$

$$A = \frac{A_0}{x^n} e^{-\frac{\omega t}{2Q}} = \frac{A_0}{x^n} e^{-\frac{\pi x}{QTv}} = \frac{A_0}{x^n} e^{-\frac{\omega x}{2Qv}}, \quad (2.31)$$

with  $A_0/x^n$  – the geometrical spreading term,  $\exp(-xt/2Q) = \exp(-\pi/QTv)$  – the attenuation term,  $\omega$  – angular frequency  $2\pi/T$ ,  $T$  – period of wave,  $t$  – travel time,  $v$  – propagation velocity of wave, and  $n$  – exponential factor controlled by the kind of geometric spreading. According to experimental data,  $n$  varies between about 0.3 and 3, depending also on the type of seismic wave and distance range considered.

In ray theoretical methods, attenuation may be modeled through the use of the parameter  $t^*$  that is defined as the integrated value of the travel time divided by  $1/Q$

$$t^* = \int_{\text{path}} \frac{dt}{Q(\vec{r})}, \quad (2.32)$$

where  $\vec{r}$  is the position vector. We can then write Eq. (2.31) as

$$A(\omega) = A_0(\omega) e^{-\omega t^*/2}. \quad (2.33)$$

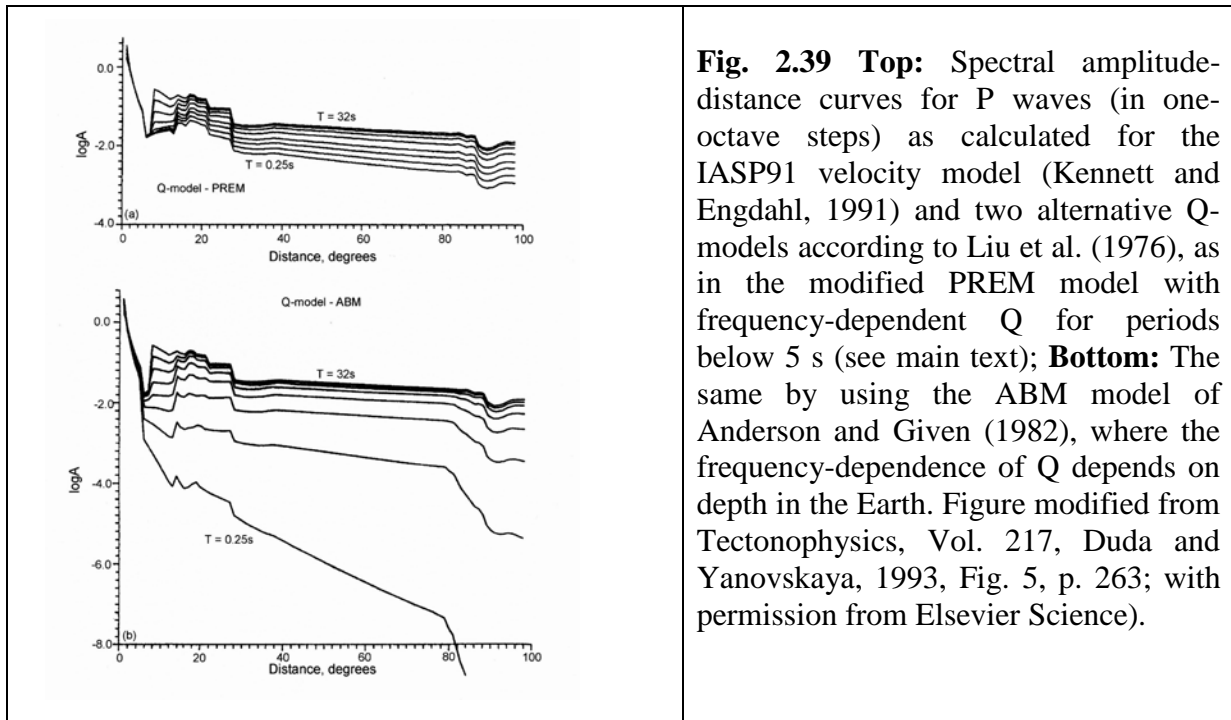
Note, that P-wave attenuation  $Q_\alpha$  and S-wave attenuation  $Q_\beta$  differ. They are related to the shear attenuation  $Q_\mu$  and the bulk attenuation  $Q_\kappa$  by the relationships

$$Q_\beta = Q_\mu \quad \text{and} \quad 1/Q_\alpha = (4/3)(\beta/\alpha)^2/Q_\mu + [1 - (4/3)(\beta/\alpha)^2]/Q_\kappa. \quad (2.34)$$

with P-wave velocity  $\alpha = v_p$  and S-wave velocity  $\beta = v_s$ . In the Earth shear attenuation is much stronger than bulk attenuation. While  $Q_\mu$  is smallest (and thus shear attenuation strongest) in the upper mantle and the outer core (there = 0; see DS 3.1),  $Q_\kappa$  is generally assumed to be close to infinite, except in the inner core. While the P- and S-wave velocities are rather well known and do not differ much between different Earth models, the various model assumptions with respect to  $Q_\alpha$  and  $Q_\beta$  as a function of depth still differ significantly (see Fig. 2.79). According to the PREM model,  $Q_\mu$  is 600 for less than 80 km depth. It then drops between 80 and 220 km to 80, increases to 143 from 220 to 670 km, and is 312 for the lower mantle below 670 km depth.

One of the important questions in this context is, whether the quality parameter  $Q$  itself depends on frequency or not. According to Dziewonski and Anderson (1981), seismological observations are consistent with the hypothesis of  $Q$  being independent on period only down to periods 5-10 s but that they provide no information about attenuation of the waves at

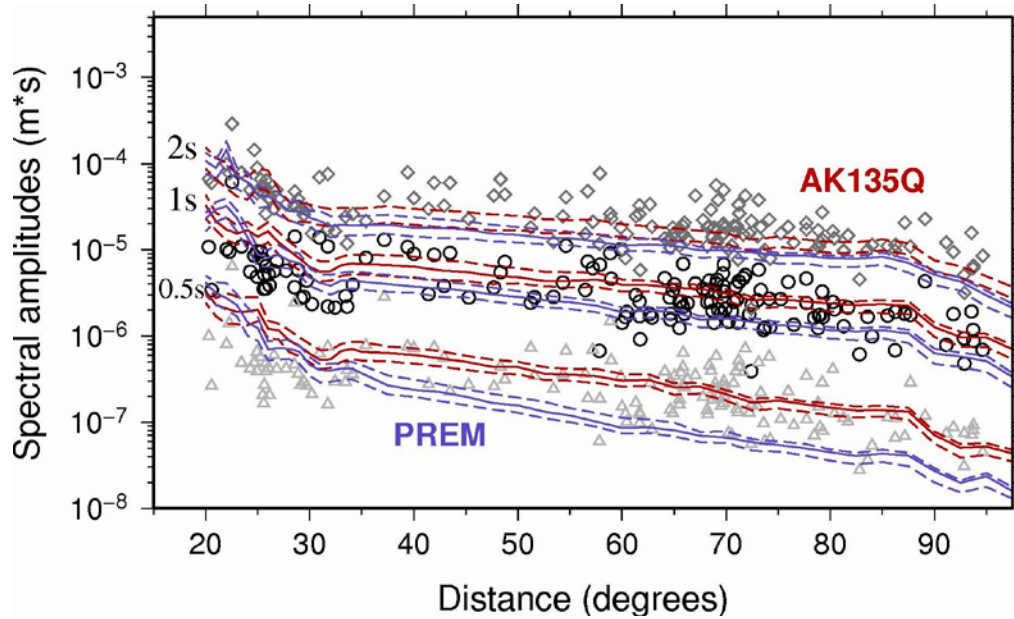
periods less than 5 s. However, experimental studies (Berckhemer et al., 1982; Ulug and Berckhemer, 1984) showed that within the absorption band  $Q$  varies with frequency. Therefore, Duda and Yanovskaya (1993) calculated a set of theoretical spectral  $\log A$ - $\Delta$  curves for P-waves (upper diagram in Fig. 2.39) which rest on the frequency independence of the  $Q$  values in the PREM model (see Fig. 2.79 and DS 2.1) down to 5 s. But for shorter periods they introduced a frequency-dependence of  $Q$  on the basis of the absorption-band model proposed by Liu et al. (1976) and Anderson et al. (1976), assuming a relaxation time of 0.16 s. This has the effect that at 1 Hz  $Q^{-1}$  has already only half the value of the frequency independent  $Q^{-1}$  in the PREM model.



**Fig. 2.39 Top:** Spectral amplitude-distance curves for P waves (in one-octave steps) as calculated for the IASP91 velocity model (Kennett and Engdahl, 1991) and two alternative  $Q$ -models according to Liu et al. (1976), as in the modified PREM model with frequency-dependent  $Q$  for periods below 5 s (see main text); **Bottom:** The same by using the ABM model of Anderson and Given (1982), where the frequency-dependence of  $Q$  depends on depth in the Earth. Figure modified from Tectonophysics, Vol. 217, Duda and Yanovskaya, 1993, Fig. 5, p. 263; with permission from Elsevier Science).

According to the “hybrid” PREM model no strong increase of frequency-dependent absorption has to be expected for periods below 4 s and the difference in  $\delta \log A$  of spectral amplitudes at 2 s and 0.5 s, which covers the main range of periods at which the short-period body-wave magnitude  $m_b$  is measured, is only about 0.3. When investigating regional variations and frequency-dependence of anelastic attenuation in the mantle under the United States in the 0.5-4 Hz band Der et al. (1982) found about the same difference for the respective spectral P-wave amplitudes, whereas the difference for S-wave  $\log A$  was about 1. In contrast, recent investigations by D. Di Giacomo (personal communication 2011) yielded on the basis of the frequency-independent AK135 and PREM  $Q$ -models as well as empirically much larger attenuation-caused differences of spectral amplitudes between 2 s and 0.5 s, ranging between about 1.8 to 2.2 log-units (see Fig. 2.40). This compares even better with the calculations by Duda and Yanovskaya (1993) for the alternative ABM model proposed by Anderson and Given (1982) in which the parameters of the absorption-band vary with depth in the Earth (Fig. 2.39, lower diagram), resulting in  $\delta \log A$  for periods of 2 s and 0.5 s in the distance range  $20^\circ < \Delta < 100^\circ$  between about 1.2 and 2.6 log-units. Such large differences between currently existing attenuation models are not yet fully understood or supported by high-quality empirical data and the way in which the latter are processed and interpreted, usually again on the basis of simplified model assumptions. This requires more thorough specialized in-depth studies in future.

For periods longer than about 4 s, however, all the here presented different models yield about the same results in agreement with the assumption of frequency-independent  $Q$ . Most importantly, however, is to realize that theoretical calculations based on global 1-D models can at best describe and allow to account for the average trend of amplitude decay with distance due to geometric spreading and inelastic attenuation but not for the very significant scatter of the real data in the order of about  $\pm 0.5$  to  $0.7$  log-units (see Fig. 2.40). The latter is mainly controlled by local effects at the station sites such as spectral amplification due to soft-layer cover over bedrock (see Chapter 14), focussing and de-focussing effects due to 3-D velocity and topographic anomalies and/or source radiation differences into the direction of the considered different station azimuth at comparable distances, rather than by local or regional anomalies in inelastic attenuation.



**Fig. 2.40** Displacement spectral amplitudes at 0.5 s (2 Hz, light gray triangles), 1 s (1 Hz, black circles) and 2 s (0.5 Hz, gray diamonds) for the  $M_w = 7.9$  Wenchuan, China, earthquake of 2008 May 12, superimposed to the theoretical spectral amplitude decay functions for the same frequencies for the AK135 model (median, 25<sup>th</sup> and 75<sup>th</sup> percentile in solid and dashed red lines, respectively) and the PREM model (median, 25<sup>th</sup> and 75<sup>th</sup> percentile in solid and dashed violet lines, respectively). An arbitrary offset has been added to the theoretical curves to make easier the comparison with the real data. (Courtesy of D. Di Giacomo, 2011).

According to Fig. 2.40 the AK135Q model curves seem better than the ones calculated with the PREM model to agree towards higher frequencies with the observed average increments in frequency-dependent attenuation, although both models assume **no** frequency dependence of  $Q$ . Thus, the significance of the absorption-band effect and the necessity of accounting for a frequency dependence of  $Q$  for periods  $0.5 \text{ s} \leq T < 4 \text{ s}$  is still difficult to prove with available noisy empirical data.

In practice there is another difficulty, namely to separate intrinsic (inelastic)  $Q$  and scattering  $Q$ . Particularly in local earthquake records, which are strongly affected by scattering on

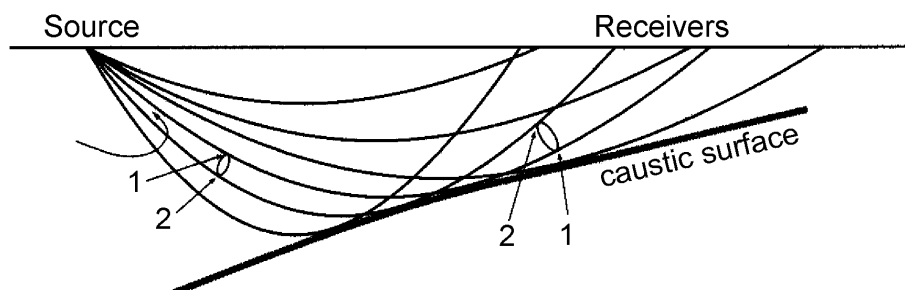
crustal inhomogeneities, scattering Q dominates. Scattering Q is usually determined from the decay of coda waves following Sg and SmS onsets (e.g., Fig. 2.47) and is called accordingly  $Q_c$ . For an elaborate discussion of these topics see Aki and Richards (1980; pp. 170-182).

Also note that S waves are much stronger attenuated than P waves (see also Q models and formulas in DS 2.1), thus filtering out more strongly the higher frequencies. Moreover, S waves do not propagate in the fluid outer core because of vanishing shear module (see Fig. 2.79). Therefore, no direct S waves are observed beyond  $100^\circ$  epicenter distance (with the exception of long-period S diffracted around the core-mantle boundary; see Fig. 2.60).

The discussed differences in amplitude-distance relationships have to be compensated by wave-type dependent calibration functions in order to be able to derive comparable magnitude values for seismic events based on amplitude readings from different types of seismic waves (see 3.2). However, for teleseismic body- and surface-wave magnitudes, based on measuring the ratio  $(A/T)$ , or directly ground motion velocity (see IS 3.3), the effect of exponential frequency-dependent attenuation on A is reduced by ~~the multiplying A~~ ication with  $f = 1/T$ , making their related calibration functions rather inless dependent on variations in period.

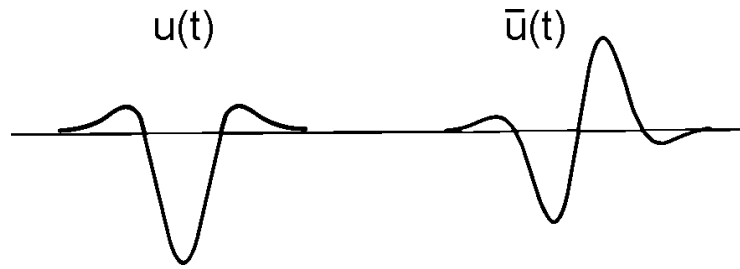
### 2.5.4.3 Phase distortions and Hilbert transform

As shown in Fig. 2.27 seismic rays will curve in the case of a vertical velocity gradient and thus seismic wavefronts will no longer be planar. Nevertheless, locally, between adjacent rays defining a *ray tube*, the wavefront still can be considered as a plane wavefront. In the case of strong gradients, retrograde travel-time branches will develop because rays bend stronger, cross each other and the wavefront folds over itself at the turning point (Fig. 2.41). Accordingly, a local plane wavefront traveling through a strong vertical velocity gradient will experience a constant, frequency-independent  $\pi/2$  phase advance at the turning point. The envelope of turning points of these crossing bended rays is termed an *internal caustic surface*. Because of the  $-\pi/2$  phase shift the up-going plane wave is the *Hilbert transform* of the down-going wave. More generally, whenever a ray has a non-pure minimum ray path (see 2.5.2) it touches such a caustic. Consequently, its pulse shape is altered (see Fig. 2.42). Example: The Hilbert transform of a pure sine wave is a cosine wave. In the case of seismic waves this phase shift by  $-\pi/2$  has to be applied to each single frequency represented in the seismic pulse. This results in the known pulse shape alterations.



**Fig. 2.41** In a medium with steep vertical velocity gradient, seismic rays with larger take-off angles from the source turn back towards the source thus forming a retrograde branch of a travel-time curve. The crossing of ray paths forms an internal caustic surface that produces a

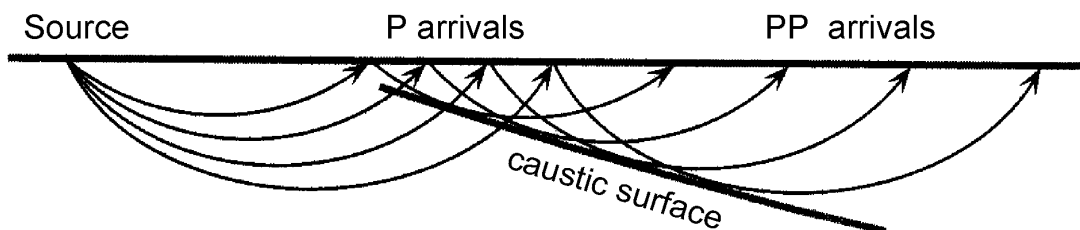
$-\pi/2$  phase shift in the waveforms (according to Choy and Richards, 1975; modified from Shearer, Introduction to Seismology, 1999; with permission of Cambridge University Press).



**Fig. 2.42** Left: A typical seismic pulse; Right: Its Hilbert transform.

Generally, in the case of a steep velocity gradient producing a retrograde travel-time branch, ray theory predicts that seismic wave arrivals along this branch are Hilbert transformed compared to the prograde branches. One should note, however, that also in case of relatively weak vertical velocity gradients, which do not produce a retrograde travel-time branch for the direct wave, the related reflected phase might nevertheless be Hilbert transformed (see Fig. 2.43 for PP waves). On the other hand, when the gradient becomes too steep, or in the case of a first-order velocity step discontinuity, the post-critical reflection coefficients for such an interface involve a continuous change in phase with ray angle. The phase shift may then acquire any value other than a constant  $-\pi/2$  phase shift.

Without exception, all the distorted waveforms bear little or no resemblance to the original waveforms. Accordingly, neither their onset times (first arrival of energy) nor the relative position of peaks and troughs of the distorted waveforms appear at the times that are theoretically predicted by ray theory. This biases onset-time picking, related travel-time determinations as well as waveform correlations between primary and Hilbert transformed phases. Therefore, modern digital data-analysis software can routinely apply the inverse Hilbert transform to phases distorted by internal caustics. The following major teleseismic body-wave phases are Hilbert transformed: PP, PS, SP, SS, PKPab, pPKPab, sPKPab, SKKSac, SKKSdf, PP', S'S'ac. For the nomenclature of these phases and their travel paths see Figures 2.57-2.58 and IS 2.1). However, many phases pass caustics several times in the Earth and then the final pulse shapes are the sum of all internal caustic effects.



**Fig. 2.43** Ray paths for the surface reflected phase PP. Note that the rays after the reflection points cross again and form an internal caustic. Accordingly, PP is Hilbert transformed relative to P and additionally has an opposite polarity (phase shift of  $\pi$ ) due to the surface

reflection (from Shearer, Introduction to Seismology, 1999; with permission from Cambridge University Press).

#### 2.5.4.4 Effects not explained by ray theory

As mentioned above, ray theory is a high-frequency approximation that does not cover all aspects of wave propagation. Although detailed wave-theoretical considerations are beyond the scope of this Manual we will shortly mention three major phenomena that are of practical importance and not covered by ray theory.

##### *Head waves*

As mentioned in 2.5.4.1, seismic waves impinging at a discontinuity between the layers  $n$  and  $n+1$  with  $v_n < v_{n+1}$  under the critical incidence angle  $i_c$  with  $\sin i_c = v_n/v_{n+1}$  are refracted into this discontinuity with the angle  $i_{n+1} = 90^\circ$ . There they travel along (or just below) this discontinuity with the velocity  $v_{n+1}$  of the lower faster medium. Such kind of *inhomogeneous* waves (see section 2.5.3.4) are usually referred to as *head waves*. They have the unique property to transmit energy back into the upper medium at exactly the critical angle  $i_c$ , however with amplitudes which decay with distance  $\sim 1/r^2$ . Therefore, the amplitudes of true head-waves are rather small as compared to those of direct, reflected or converted waves. The travel-time curve of a head wave is a straight line with the slope of  $1/v_{n+1}$  (see Fig. 2.36). This provides a convenient and direct measure of the sub-discontinuity velocity. Head waves are of particular importance for crustal studies and in the analysis of seismic records from local and regional seismic events (see 2.6.1).

##### *Seismic Diffraction*

Diffraction, analog to optics, is the phenomenon of transmission of energy by non-geometric ray paths. In optics, the classic example is the diffraction of light “leaking” around the edge of an opaque screen. In seismology, diffraction occurs whenever the radius of curvature of a reflecting interface approaches the order of wavelength of the propagating wave. Seismic diffraction is important for example in steep-angle reflection data in the presence of sharp boundaries. But there are also long-period diffracted waves such as  $P_{dif}$  and  $S_{dif}$  which are “bended” around the core-mantle boundary into the core shadow zone beyond about  $100^\circ$  epicenter distance. Only little short-period P- and S-wave energy is observed in this shadow zone. In fact, the edge of a discontinuity/impedance contrast acts like a secondary source according to Huygens's principle and radiates energy forward in all directions.

Diffractions can also be understood from the standpoint of *Fresnel zones*. This concept states that waves are not only reflected at a considered point of the discontinuity (like a seismic ray) but also from a larger surrounding area. The radius of the so-called first Fresnel zone is about  $\frac{1}{2}$  wavelengths around a considered ray arriving at a station, i.e., the range within which reflected energy might interfere constructively. The wavelength-dependent width of this Fresnel zone also determines the geometrical resolution of objects/impedance contrasts that can be at best achieved by seismic (or optical) methods.

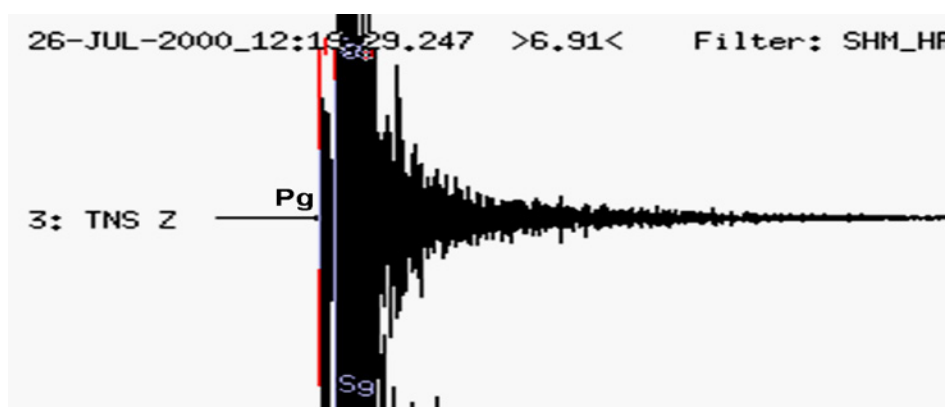
Since the real Earth may significantly deviate from simplified global one-dimensional models, scattering and diffraction effects render not only amplitudes but also travel times of more low-



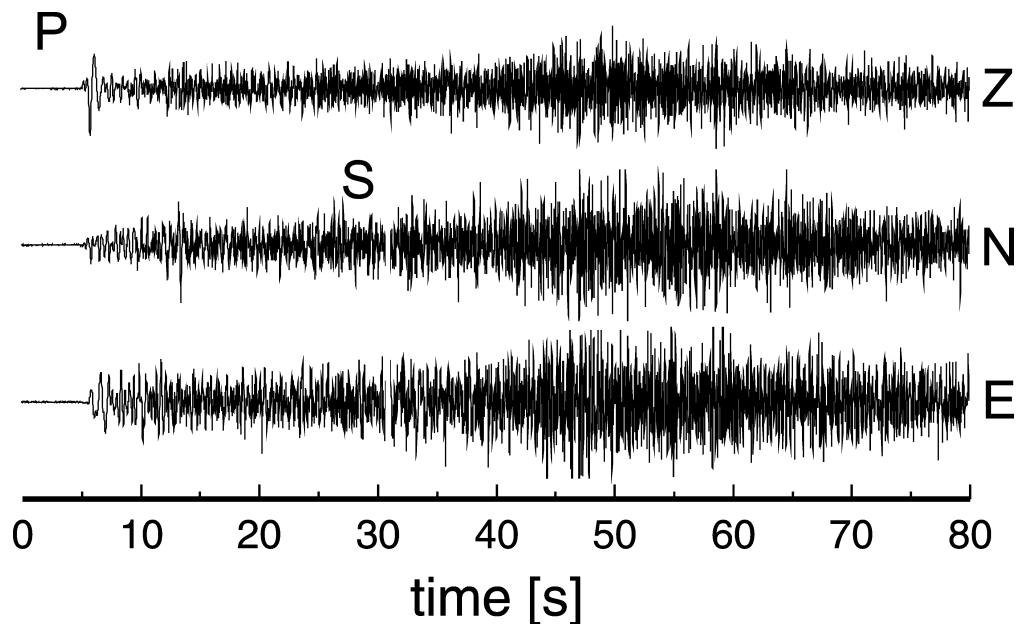
frequency waves sensitive to the 3-D structure of the seismic rays. This has to be taken into account when making use of recent developments of automated travel-time measurement techniques which use cross-correlation of observed body wave phases in digital broadband records with the corresponding synthetic phases possible in spherical Earth. Marquering et al. (1999) showed that for an SS wave observed at an epicenter distance of  $80^\circ$ , near-surface heterogeneities situated more than  $15^\circ$  from the bounce point at  $40^\circ$  can exert a significant influence upon the travel time of an SS wave. They conclude that geometrical ray theory, which has been a cornerstone of seismology for about a century and proven useful in most practical applications, including earthquake location and tomography, is, however, valid only if the scale length of the 3-D heterogeneities is much greater than the seismic wavelengths. In other words, the validity of ray theory is based on a high-frequency (short-period) approximation. However, intermediate-period and long-period seismic waves, with wavelength of the order of 100 – 1000 km, already have comparable scale lengths with 3-D anomalies in current global tomographic models. When investigating smaller 3-D structures and applying new methods of waveform correlation, these wave-theoretical considerations gain growing importance, probably even in future observatory routines. In this context we refer to section 2.7.2 on 3-D Earth models and their use in event location and to the establishment, in 2012, of an international “Working Group on the Utilization of Global 3-D Models for Seismic Observatory Applications” by the IASPEI Commission on Seismic Observation and Interpretation (CoSOI).

### *Scattering of seismic waves*

Often the primary arrivals are followed by a multitude of later arrivals that can not be explained by simple 1-D models. The complex wave train following the primary arrival(s), often with exponentially decaying amplitudes, is called coda (Figs. 2.44 and 2.45). Coda arrivals are produced by scattering, that is, the wavefield's interaction with small-scale heterogeneities. Heterogeneity at different length scales is present almost universally inside the Earth. Seismic coda waves can be used to infer stochastic properties of the medium, i.e., scale the amplitude of the average heterogeneities, to estimate coda  $Q_c$  which is particularly needed for correcting source spectra prior to deriving spectral source parameters from records of local events (see exercise EX 3.4), and to estimate earthquake magnitude (see Chapter 3). Moreover, according to Rautian et al. (2007) there is great potential in using the later part of the coda for spectral source parameter estimation such as seismic energy, seismic moment, apparent stress, etc. by means of multi-bandpass filtering, first proposed by Rautian and Khalturin (1978).



**Fig. 2.44** Clearly developed coda waves of the high-pass filtered (0.7 to 4 Hz) filtered record of a local earthquake on 26.07.2000 near Limburg/Lahn in Germany ( $D = 29$  km,  $M_l = 3.5$ ) at station TNS.



**Fig. 2.45** Three-component seismogram of a local, 100 km deep earthquake recorded at a portable station on the active volcano Lascar in northern Chile. The P-wave arrival is followed by coda waves produced by heterogeneous structure in the vicinity of the volcano (courtesy of B. Schurr, 2001).

## 2.6 Seismic phases and travel times in real Earth (P. Bormann)

Seismic body waves propagate three-dimensionally and are more strongly affected than surface waves by refraction, reflection and mode conversion at the main impedance contrasts in the radial direction of the Earth. This gives rise, with growing distance, to the appearance of more and more secondary seismic body-wave phases following the direct P- and S-wave arrivals in seismic records (e.g. Fig. 2.25). And since body waves show no dispersion in the considered frequency range these phases can usually be well observed and discriminated from each other as long as their travel-time curves do not overlap.

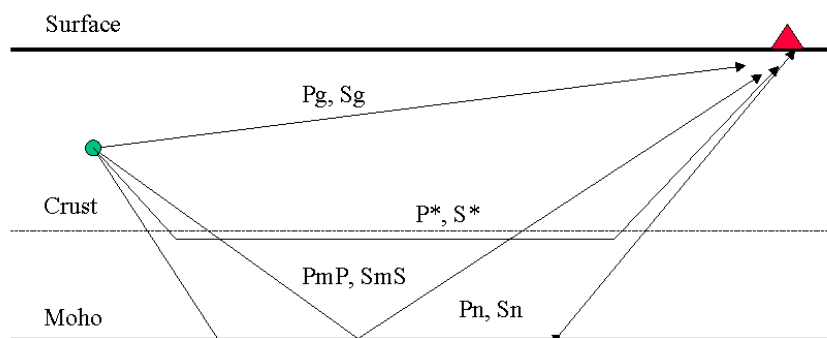
All of these secondary phases have a special story to tell about the geometrical and physical properties of the discontinuities which they encountered during their travel through the Earth's interior and which have shaped their waveforms and influenced their amplitude and frequency content. Therefore, the proper identification and parameter or waveform reporting about later phases in seismic records to relevant data centers is an important duty of seismological observatories. In addition, the complementary use of secondary phases significantly improves the precision and accuracy of seismic event locations, their source depth in particular (see Figure 7 in IS 11.1 and section 2.6.3). In the following, we will introduce the main types of seismic body-wave phases that can generally be observed at local, regional and teleseismic distance ranges. They should be identified, analyzed and reported by seismic observatories or data analysis centers. Basic features of their travel-time curves,

polarization, waveforms and frequency range of observation, which can guide their identification, will be presented.

### 2.6.1 Seismic phases and travel times from local and regional events

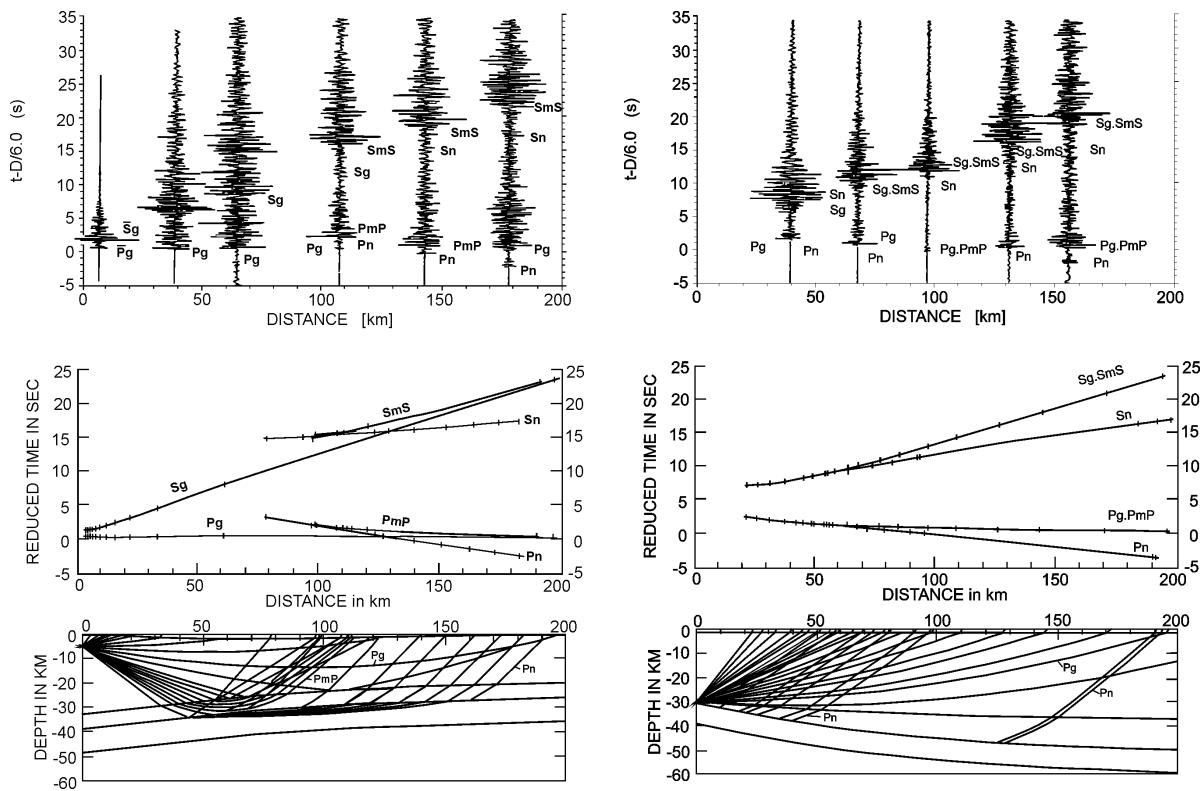
Seismic waves arriving at stations at local distances of up to about 150 km or regional distances of up to about  $15^\circ$  ( $1^\circ = 111.2$  km) from the seismic source have traveled exclusively or dominantly through the crust or the sub-crustal uppermost mantle. The crust varies strongly in its thickness (see Fig. 2.11), petrologic composition and internal structure due to folding and faulting processes in the past. The resulting strong heterogeneities in physical properties at scale length of several decameters to several km cause intensive scattering of P and S waves in the typical frequency range for the recording of near seismic events (about 0.5 to 50 Hz). Therefore, primary wave onsets are usually followed by signal-generated noise or coda waves that make it difficult to identify later seismic phases reflected or refracted from weaker intra-crustal discontinuities. It is usually only the significant velocity increase of about 20% at the base of the crust towards the upper mantle (*Mohorovičić discontinuity*, or *Moho* for short), which produces first or later wave onsets besides the direct P and S waves that are strong enough to be recognizable above the ambient or signal-generated noise level. Only in some continental regions may an intermediate discontinuity, named the *Conrad discontinuity* after its discoverer, produce recognizable critically refracted ( $P_b = P^*$ ;  $S_g = S^*$ ) or reflected waves (see Fig. 2.46). Accordingly, for purposes of routine seismological observatory practice, it is usually sufficient to represent the crust as a horizontal one-layer model above the half-space (upper mantle).

Both of the widely used global 1-D Earth velocity models, IASP91 by Kennett and Engdahl (1991) and AK135 by Kennett et al. (1995) assume a homogeneous 35 km thick two-layer crust with the intermediate crustal discontinuity at 20 km depth (see DS 2.1). The respective average velocities for the upper and lower crust and the upper mantle are for P waves 5.8 km/s, 6.5 km/s and 8.04 km/s, and for S waves 3.36 km/s, 3.75 km/s and 4.47 km/s, respectively. The *impedance contrast* at the Conrad discontinuity and the Moho is about 1.3. Fig. 2.46 is a simplified depiction of such a two-layer crust and of the seismic rays of the main crustal/upper mantle phases to be expected. These are: Pg, Sg, Pb, Sb, Pn, Sn, PmP and SmS. For detailed definition of the phase names see IS 2.1 or Storchak et al. (2003 and 2011).

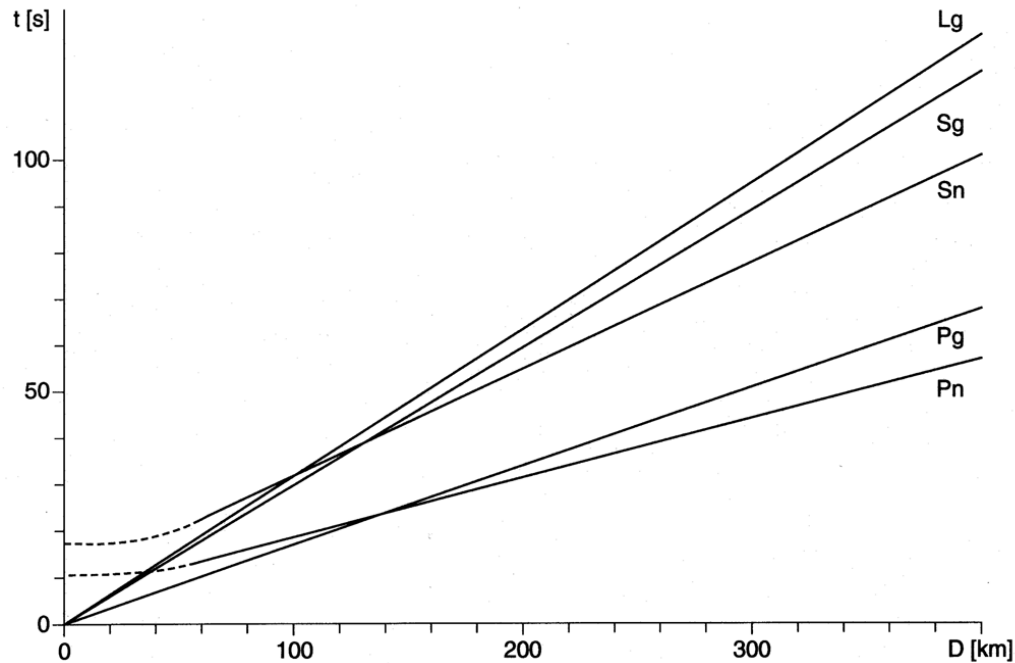


**Fig. 2.46** A simplified model of the crust showing the ray traces of the main “crustal phases” observed for near (local and regional) earthquakes. Note:  $P^* = P_b$  and  $S^* = S_g$ .

The apparent horizontal velocity of the reflected PmP and SmS waves varies with distance according to their changing incidence angle on the surface. Their travel-time branches form hyperbolae that approach asymptotically the travel-time curves for Pg and Sg (or Pb and Sb) with increasing distance (see Fig. 2.47). Note that Pn, if a head wave, has usually smaller amplitudes than Pg and Sg, at least for distances up to about 300 km. Pn can be usually identified above the noise level only when it becomes the P-wave first arrival. At larger distances, because of the stronger attenuation of upper crustal Pg and Sg and with Pn and Sn being less attenuated as typically upper mantle diving phases, Pn and Sn may become clear P and S first arrivals (see Fig. 2.17). Beyond the critical point (at about 70-80 km distance for an average crust) the super-critically reflected waves PmP and SmS have generally the largest amplitudes, however, arriving always closely after Pg and Sg, their onset times can usually not be picked reliably enough as to be of value for earthquake location. Therefore, these phases are usually not explicitly reported in routine observatory practice. However, reporting of Pg, Sg, Pn and Sn, if recognizable, is a must. This also applies to the reporting of the maximum amplitudes in records of near seismic events for the determination of local magnitudes  $M_L$  (see Chapter 3, section 3.2.4). Depending on source depth too, this amplitude maximum may be related to Sg/SmS, Lg, or Rg (see Figs. 2.17, 2.18 and 2.47). A simple average local travel-time curve for a single-layer crust in Central Europe had been derived from related reliable phase observations at European observatories from an earthquake in Hungary decades ago. It is depicted in Fig. 2.48 and proved to be a suitable single-layer crust approximation for routine analysis, phase identification and location of seismic events in the considered area (see EX 11.1). The crustal and sub-Moho velocity data given in DS 2.1 for IASP91 and AK 135, respectively, would permit to calculate a similar global average travel-time curve.



**Fig. 2.47** Records (above) of two regional earthquakes of Oct. 9, 1986 at Sierre (left) and of July 7, 1985 at Langenthal, Switzerland together with the calculated reduced travel-time curves (middle) and ray-tracing crustal models which best fit the observations (below), redrawn and complemented from Kulháněk (1990), *Anatomy of Seismograms*, plate 4, pp. 83-84, © (with permission from Elsevier Science).



**Fig. 2.48** Empirically determined average travel-time curves for the phases Pn, Pg, Sn, Sg and Lg observed at distances up to 400 km, assuming a single-layer crust in Central Europe.

However crustal travel-time curves based on a global velocity model may not be representative at all for certain regions and may serve as a starting model only to work with. It is one of the main tasks of operators of local and regional seismic networks to derive from their own carefully analyzed data of near events not only local/regional magnitude calibration functions (see 3.2.4.3 and Table 2 in DS 3.1) but also average local/regional 1-D travel-time curves. The latter will not only allow significantly improved seismic event locations but may serve also as starting models for tomographic studies of crustal heterogeneities and the derivation of 3-D velocity models.

Fig. 2.47 above shows real short-period seismic network records of two local earthquakes in Switzerland in the distance range between about 10 km and 180 km along different profiles together with the modeling of their reduced travel-time curves and inferred structural profiles. While one event was at a depth of only 5 km, the other event was about 30 km deep. The first one was observed by stations situated up-dip while the latter event was observed down-dip. The striking differences in the shape and gradient of the travel-time curves and in the crossover distance between Pg and Pn, in particular, are obvious. In the case of the deeper event near to the Moho, Pn becomes the first arrival beyond 70 km distance, whereas for the shallower event Pn outruns Pg only at more than 130 km epicenter distance. In both cases Pg (Sg) and/or PmP (SmS) are the prominent P and S arrivals. The Pn first arrivals are relatively small. No Pb, Sb or reflected waves from a mid-crustal discontinuity are recognizable in Fig. 2.47. Note, however, depending on the orientation of the earthquake rupture and thus of the

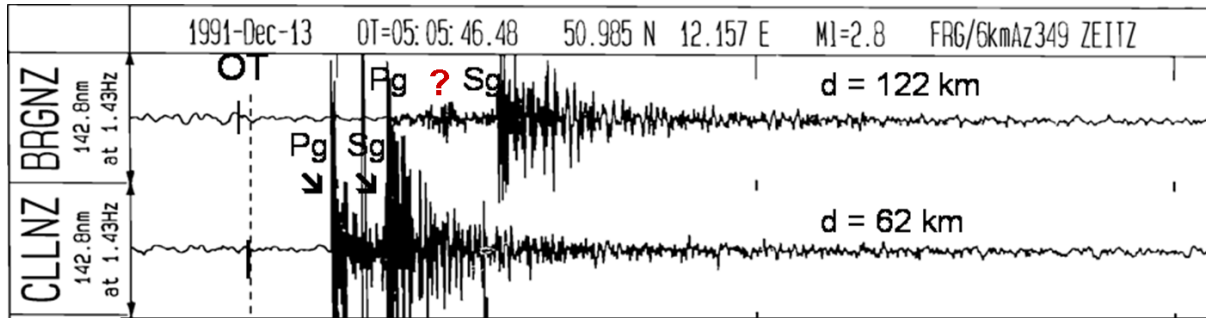
related radiation characteristic of the source, it may happen that a maximum of energy is radiated in the direction of the Pn ray and a minimum in the direction of the Pg ray. Then the usual relationship  $A_{Pn} < A_{Pg}$  may be reversed (examples are given in Chapter 11, section 11.5.1??).

Misinterpretation of Pn as Pg or vice versa may result in large errors of event location. Therefore, one should have at least a rough idea at which distance in the region under study, depending on the average crustal thickness and velocity, one may expect Pn to become the first arrival. A “rule-of-thumb” for calculating the crossover distance  $x_{co}$  is given in Eq. (6) of IS 11.1. For an average single-layer crust and a surface source,  $x_{co} \approx 5 z_m$  with  $z_m$  – Moho depth. However, as demonstrated with Fig. 2.47,  $x_{co}$  is only about half as large for near Moho earthquakes and also the dip of the Moho and the direction of observation (up- or downdip) do play a role. Yet, lower crustal earthquakes are rare in a continental (intraplate) environment. Mostly they occur in the upper crust. Rules-of-thumb for calculating the source distance from the travel-time differences Sg-Pg and Sn-Pn are:

$$\text{hypocenter distance } d \text{ [in km]} \approx \Delta t(\text{Sg-Pg}) \text{ [in s]} \times 8 \text{ (near range only)} \quad (2.35)$$

$$\text{epicenter distance } D \text{ [in km]} \approx \Delta t(\text{Sn-Pn}) \text{ [in s]} \times 10 \text{ (in Pn-Sn range } < 15^\circ) \quad (2.36)$$

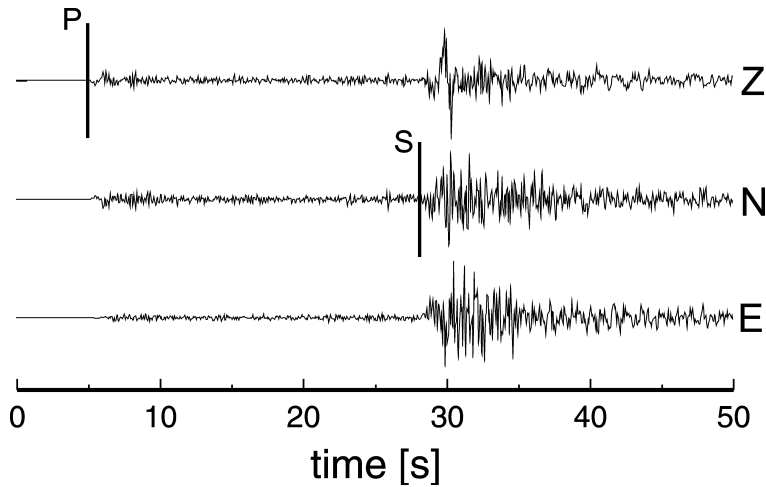
Sometimes, very strong onsets after Pg, well before Sn or Sg are observed and may complicate proper interpretation of local phases on the basis of an oversimplified travel-time model as the one in Fig. 2.48. Then special modelling may be required, which is beyond the scope of seismic routine analysis. According to Bock et al. (1996) these strong onsets (?) may be related to local depth phases (e.g., sPmP in Fig. 2.49).



**Fig. 2.49** Two records of a local earthquake at a source depth of  $h = 6$  km in eastern Germany. The strong seismic phase ? between the onsets of Pg and Sg at hypocenter distance of 122 km in the record of station BRG can not be identified by using the simplified set of travel-time curves for surface foci in Fig. 2.48. According to model calculations it is most likely the depth phase sPmP of the large amplitude overcritical reflection PmP from the Moho discontinuity.

Also be aware that in the case of sub-crustal earthquakes, which are common in subduction zones, none of the crustal phases discussed above exist. In this case, the first arriving longitudinal and shear wave onsets are usually termed P and S, respectively, as for teleseismic events (see Fig. 2.50) although the IASPEI standard phase nomenclature terms them also Pn

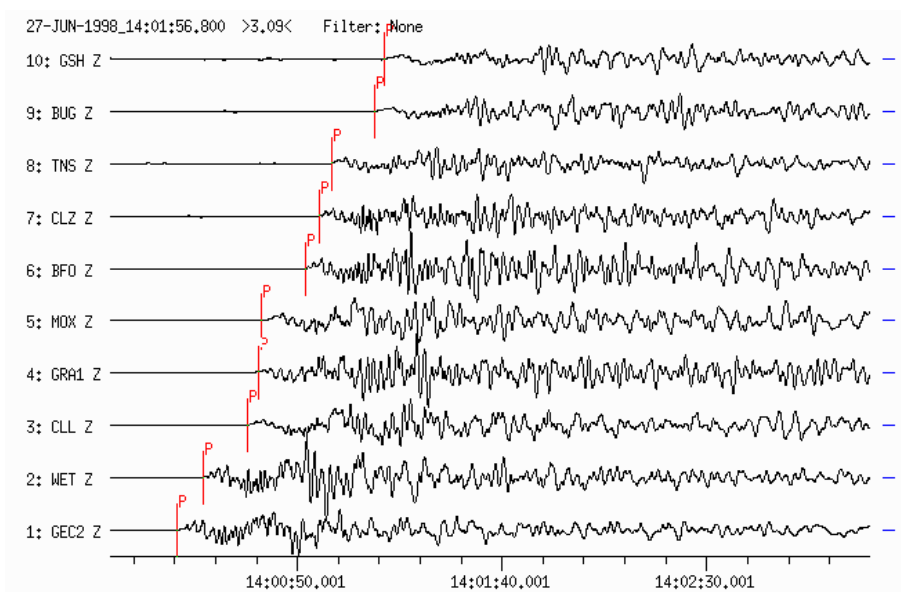
and  $S_n$  for upgoing rays from the source that are recorded in the local distance (see Figure 1c in IS 2.1; Storchak et al. 2003 and 2011).



**Fig. 2.50** P- and S-wave onsets from a local earthquake in northern Chile at a depth of 110 km and a hypocenter distance of about 240 km (courtesy of B. Schnurr, 2001).

## 2.6.2 Shallow source body-waves and travel times at teleseismic distances

Seismic waves arriving at distances beyond  $10^\circ$  up to about  $30^\circ$  have mainly traveled through the upper mantle (from Moho to about 410 km depth) and the transition zone to the lower mantle (between about 410 km and 660 km depth). The strong discontinuities which mark the upper and lower boundary of the transition zone are associated with strong increases in seismic impedance (i.e., of both velocity and density; see Fig. 2.7). This results in two remarkable triplications of the travel-time curve for P waves (see Fig. 2.32) and S waves, which give rise to complicated waveforms of rather long duration (about 10 s and more) and consisting of a sequence of successive onsets with different amplitudes (Fig. 2.51).

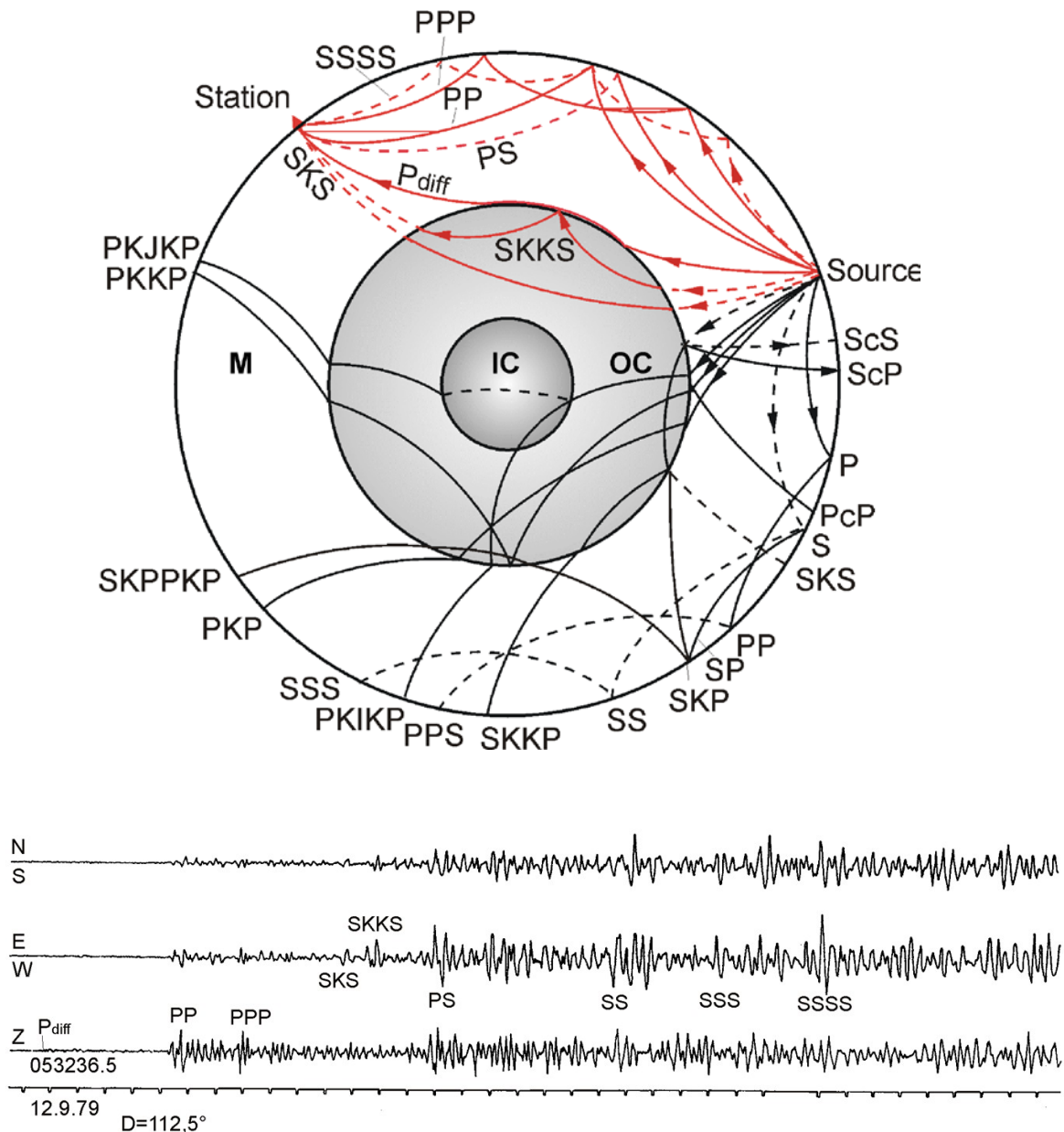


**Fig. 2.51** Broadband seismograms with high time resolution showing the complex P-wave groups in records of an earthquake in southern Turkey at stations of the German Regional



Seismograph Network (GRSN) at epicenter distances between  $D = 19.7^\circ$  (GEC2) and  $24.8^\circ$  (GSH).

For epicenter distances  $D > 30^\circ$  P and S waves are followed by an increasing number of secondary waves, mainly phases, which have been reflected or converted at the surface of the Earth or at the core-mantle boundary(CMB). Fig. 2.52 depicts a typical collection of possible primary and secondary ray paths together with a three-component seismic record at a distance of  $D = 112.5^\circ$  that relates to the suit of seismic rays shown in red in the upper part of the cross section through the Earth. The phase names are standardized and in detail explained in IS 2.1



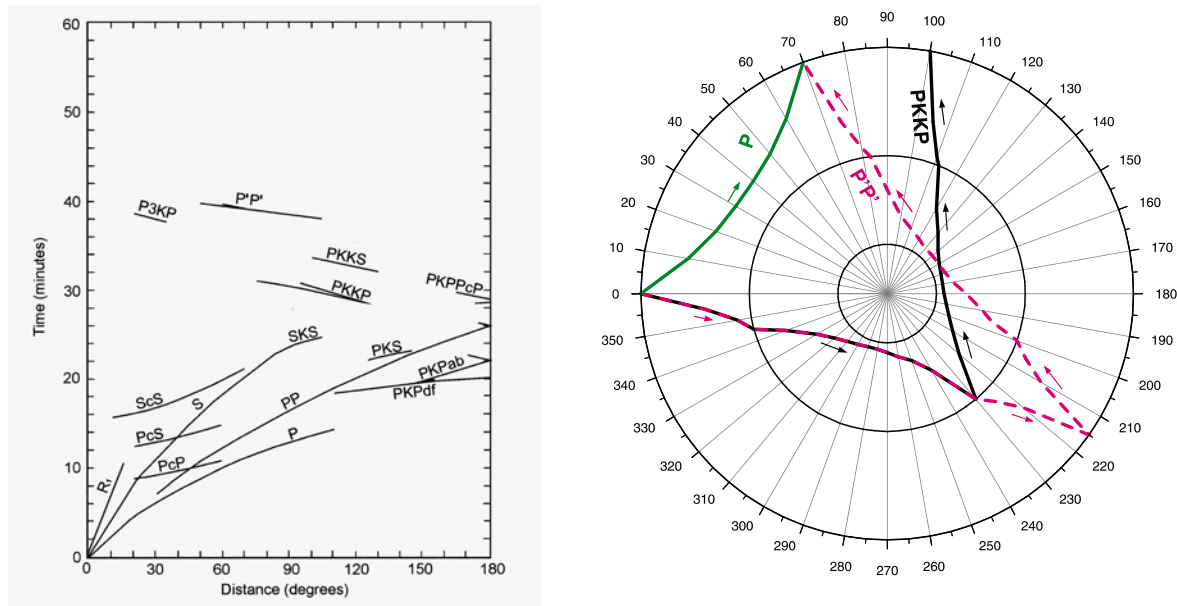
**Fig. 2.52 Top:** Seismic ray paths through the mantle (**M**), outer core (**OC**) and inner core (**IC**) of the Earth (above) with the respective phase symbols according to the international nomenclature (see IS 2.1, also for detailed ray tracing). Full lines: P rays; broken lines: S rays. Related travel-time curves are given in Fig. 2.60. Red rays relate to the seismic phases



identified in the 3-component Kirnos SKD broadband seismogram recorded at station MOX, Germany (**bottom**) of body-waves from an earthquake at an epicenter distance of  $112.5^\circ$ .

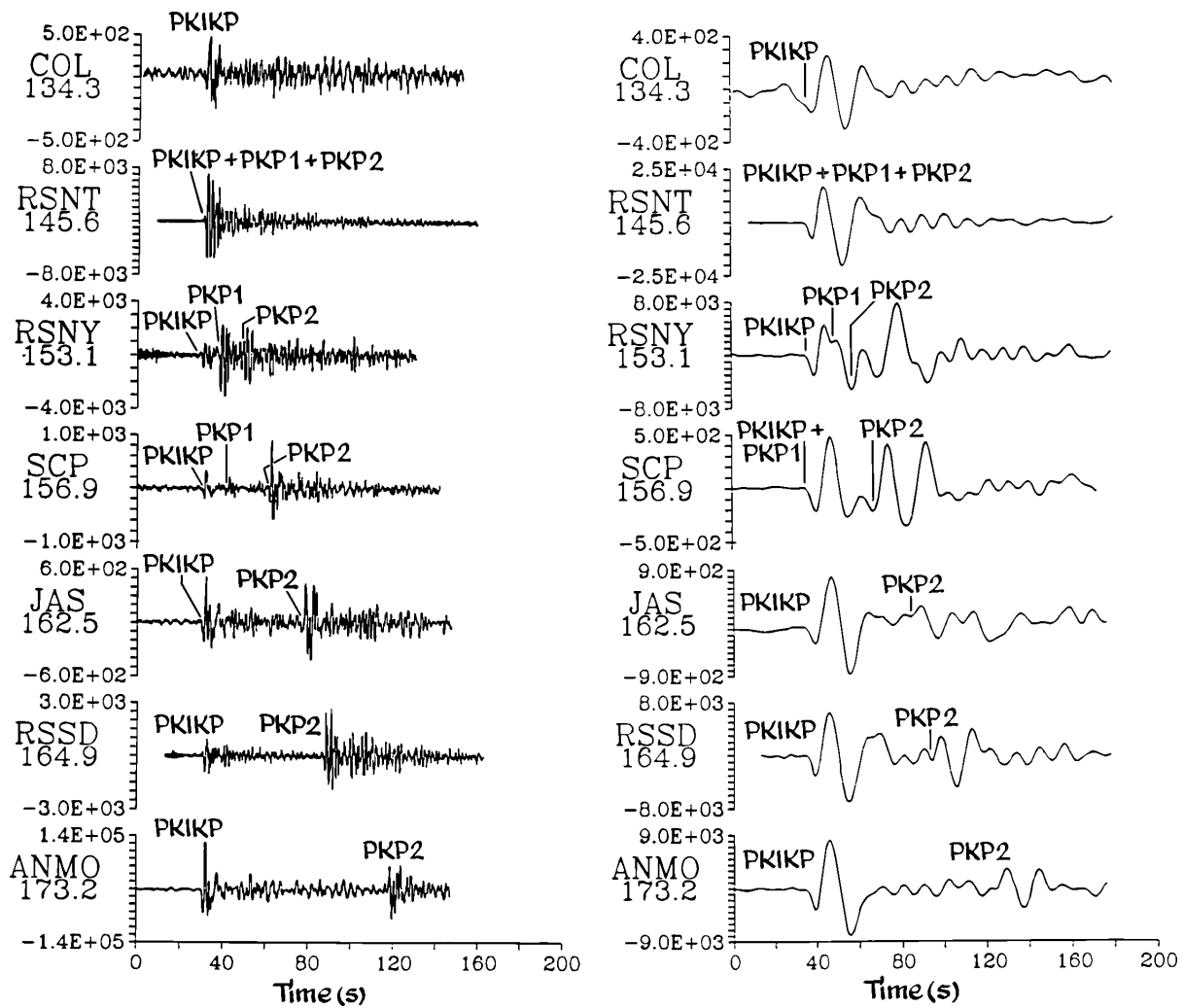
Between about  $30^\circ$  and  $100^\circ$  epicenter distance P and S have traveled through the lower mantle, which is characterized by a rather smooth positive velocity and density gradient (see Fig. 2.79). In this distance range, seismograms are relatively clearly structured with P and S (or beyond  $80^\circ$  with SKS) being the first, prominent longitudinal and transverse wave arrivals, respectively, followed by multiple surface and core-mantle boundary (CMB) reflections or conversions of P and S such as PP, PS, SS and PcP, ScP etc. (see travel-time curves in Fig. 2.60).

Within about 15 to 35 min after the first P arrival multiple reflections of PKP from the inner side of the CMB (PKKP; P3KP) or from the surface (PKPPKP = P'P') may be recognizable in short-period seismic records. Their travel-time curves have been plotted in the left-hand panel and their ray traces in the right-hand panel of Fig. 2.53. Many more of such multiple core phase records are presented in Chapter 11, section 11.5.3 “??”.



**Fig. 2.53 Left:** Short-period teleseismic travel-time curves and **right:** ray paths of PKKP and P'P' (= PKPPKP) with respect to the direct P phase (courtesy of S. Wendt, 2001).

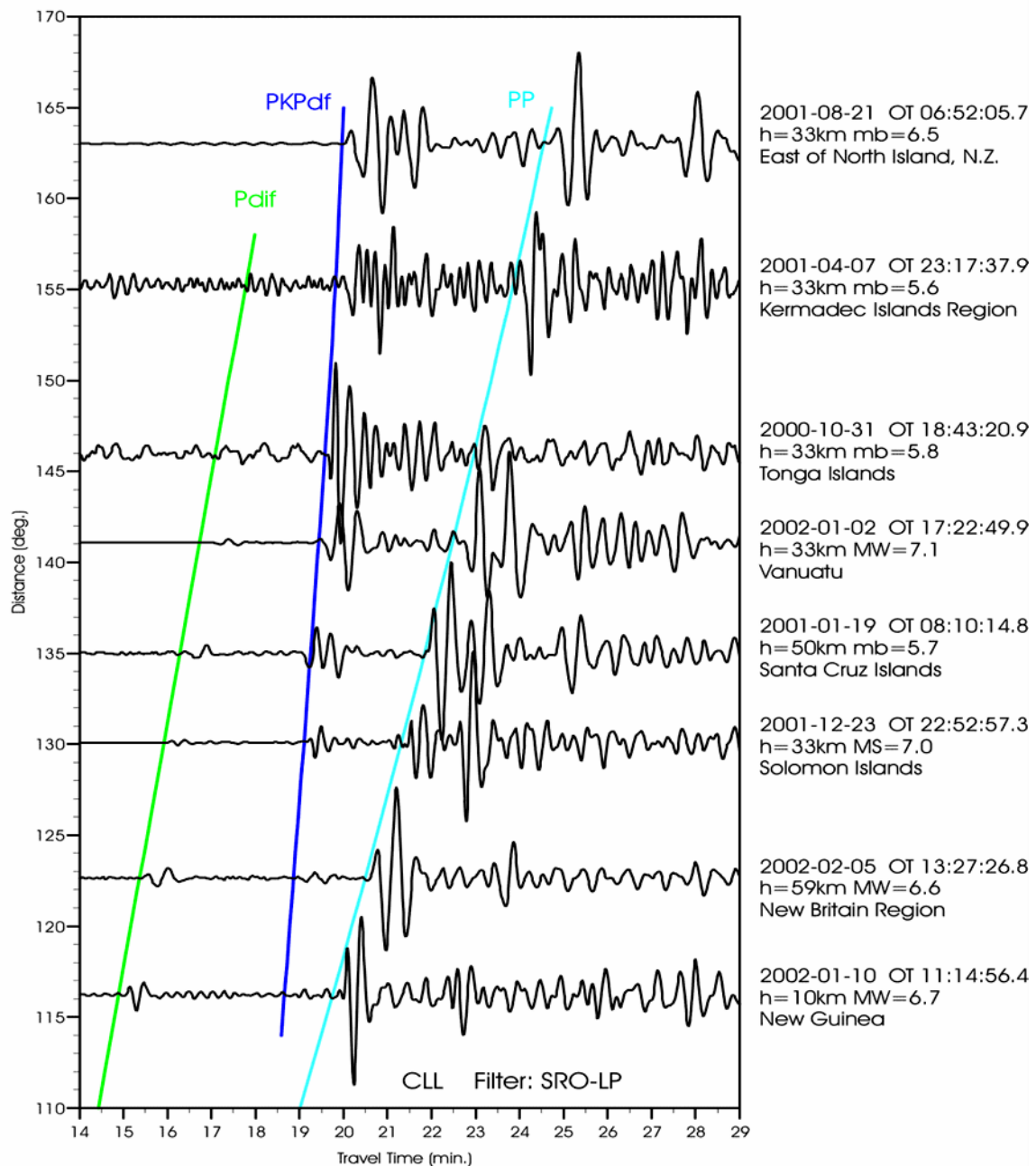
Beyond  $100^\circ$ , P-wave rays, which entered the outer core after strong downward refraction, will return with time delay to the surface as PKP core phases (Fig. 2.53 left). This is due to the strong reduction of the P-wave velocity at the CMB from about 13.7 km/s in the lowermost mantle to 8.0 km/s in the upper outer core. Thus, short-period P waves form a *core shadow* whereas PKP forms a caustic around  $145^\circ$  due to the slow velocity increase in the liquid outer core and the strong positive velocity gradient in the transition to the solid inner core (see 2.76). This results in strong amplitudes that are comparable with those of P at much shorter distances around  $50^\circ$  (see Chapter 3, Fig. 3.13 “??”). At the caustic of PKP three different branches of PKP meet (see Fig. 2.54 and Chapter 11, Figs. 11.62 “??” and 11.63 “??”).



**Fig. 2.54** Short-period (left) and long-period (right) seismograms for the Mid-Indian Rise earthquake on May 16, 1985 ( $M = 6.0$ ,  $h = 10$  km) in the range  $D = 145.6^\circ$  to  $173.2^\circ$ . (From Kulháněk (1990), *Anatomy of Seismograms*, plate 55, pp. 165-166, © with permission from Elsevier Science). Note: The figure above gives still the old names of the core phases. According to the new IASPEI phase names PKP2 should be replaced by PKPab, PKP1 by PKPbc and PKIKP by PKPdf (see IS 2.1, also for the detailed ray tracing of these phases).

Note, however, that long-period P-wave energy is diffracted around the CMB into this shadow zone for short-period P-wave energy up to about  $150^\circ$  (Fig. 2.55). According to the new IASPEI nomenclature of phase names (see IS 2.1) the diffracted P wave is termed Pdif, however the old phase symbol Pdiff is still widely used. The amplitudes of Pdif are much smaller than those of PP, which is the strongest longitudinal arrival in the far teleseismic range (see Fig. 2.55 and Figs. 11.60 “??” and 11.61 “??” in Chapter 11).

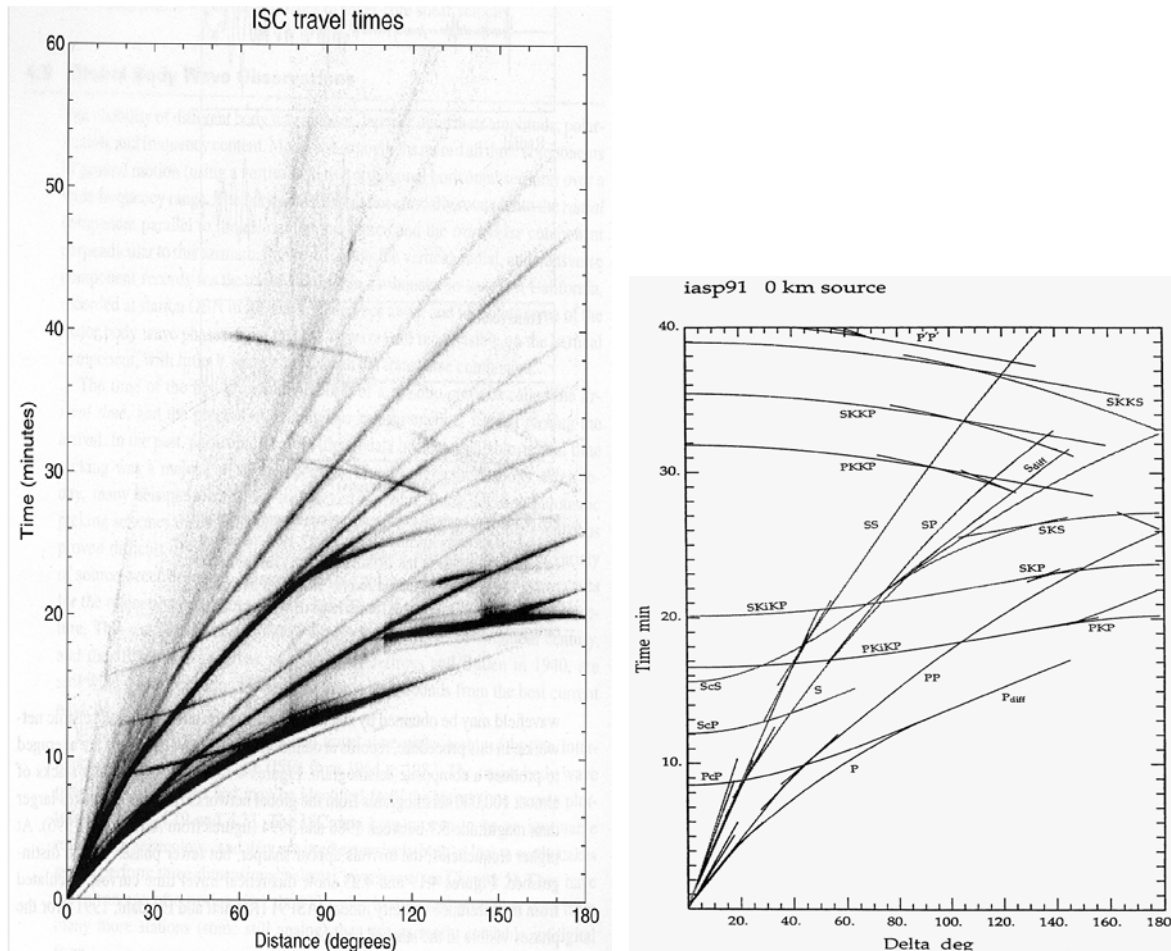
In more detail, the types of seismic phases appearing at teleseismic distances and their peculiarities are discussed in Chapter 11, where many additional record examples are given, complemented by Datasheets DS 11.2 and 11.3.



**Fig. 2.55** Long-period records of Pdif, PKPdf (with shortly after following PKPbc between 145° and 157° and PKPab (between 145 and 180°; all better discernable in the short-period records of Fig. 2.54), and PP (courtesy of S. Wendt, 2002).

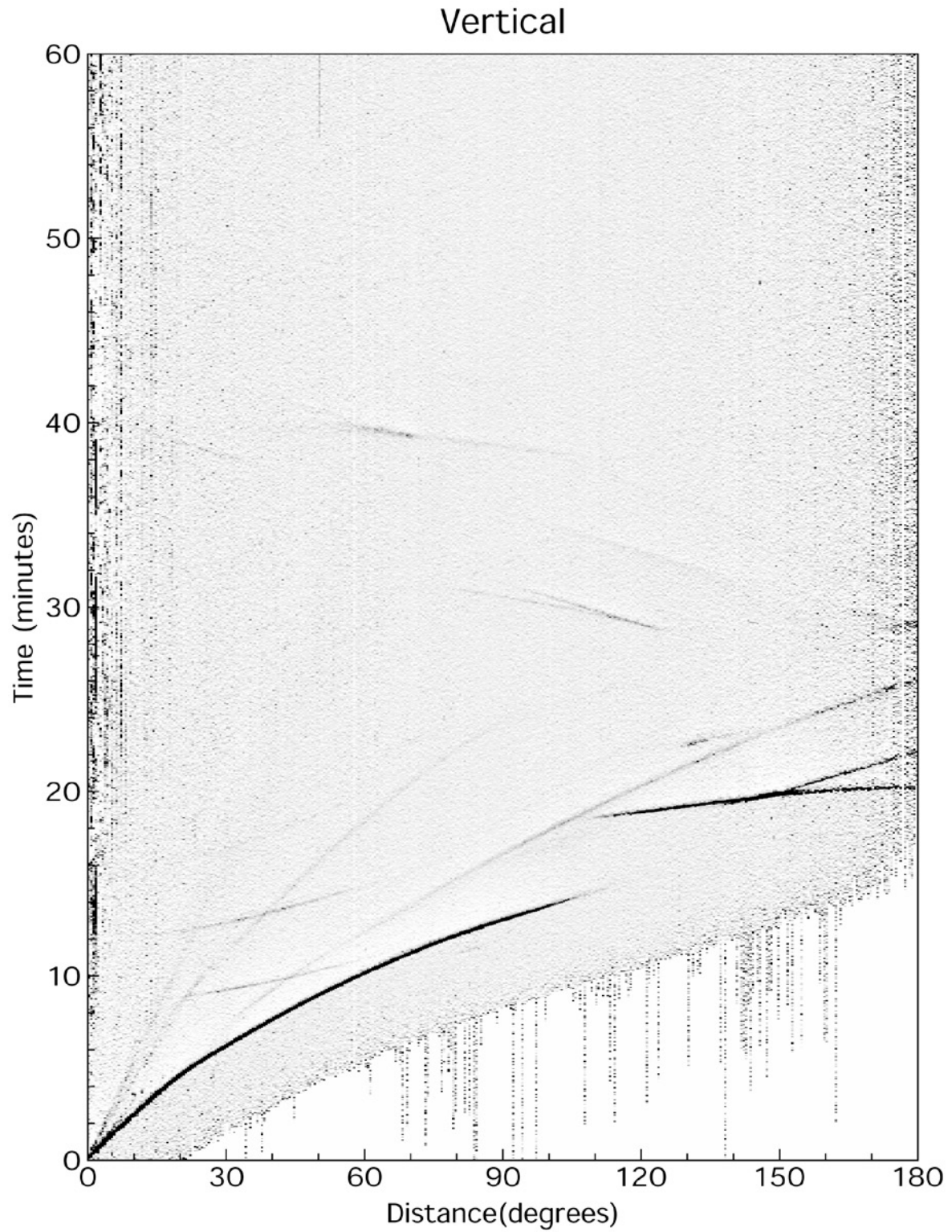
The first discernable motion of a seismic phase in the record is called the *arrival time* and the measurement of it is termed *picking* of the arrival (see Chapter 11, section 11.2.2). Up to now, arrival time picking and reporting to international data centers is one of the major operations of data analysts or automatic analysis systems at seismic stations or network centers. By plotting the time differences between reported arrival times and calculated origin times over the epicenter distance, seismologists were able to construct travel-time curves for the major phases and to use them to infer the average radial velocity structure of the Earth (see 2.7).

In Fig. 2.56 (left) more than five million travel-time picks, archived by the International Seismological Centre (ISC) for the time 1964 to 1987, have been plotted. Most time picks align nicely to travel-time curves, which match well with the travel-time curves theoretically calculated for major seismic phases on the basis of the IASP91 model (Fig. 2.56 right).

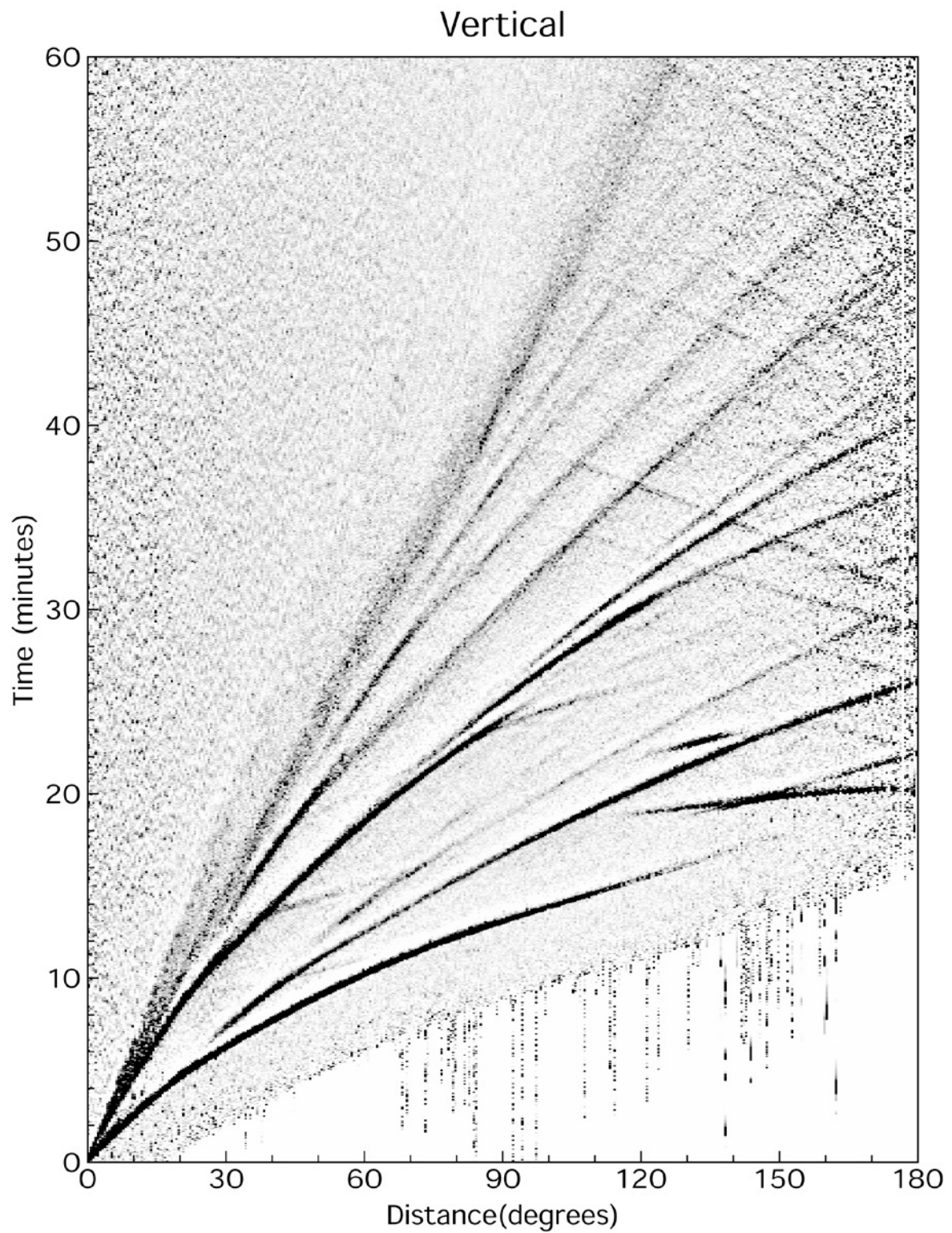


**Fig. 2.56 Left:** Travel-time picks collected by the ISC between 1964 and 1987 for events shallower than 50 km. (From Shearer, Introduction to Seismology, 1999; © with permission from Cambridge University Press). **Right:** IASP91 travel-time curves for surface focus (from Kennett, 1991).

An even more complete picture of the entire seismic wavefield may nowadays be obtained by stacking data from global digital seismic networks. Records at common source-receiver ranges have been averaged to produce a composite seismogram. Stacks of almost 100,000 seismograms from the global digital networks have been plotted by Astiz et al. (1999; Fig. 2.57 for short-period records with periods  $T < 2$  s and Fig. 2.58 for long-period records with  $T > 10$  s). Although the arrivals appear sharper at higher frequencies and late arriving reflected core phases P'P' (PKPPKP), PKKP as well as higher multiples of them are discernable in short-period records only, in total much less later phases can be distinguished in short-period records. The darker the dot “curves” appear against the gray background the larger is the relative frequency with which these phases can be observed above the noise level. Figs. 2.59 and 2.60 present the calculated travel-time curves for the IASP91 velocity model (Kennett and Engdahl, 1991) together with the phase nomenclature. The theoretical travel-time curves match excellent with the difference between automatically picked onset times and origin time.

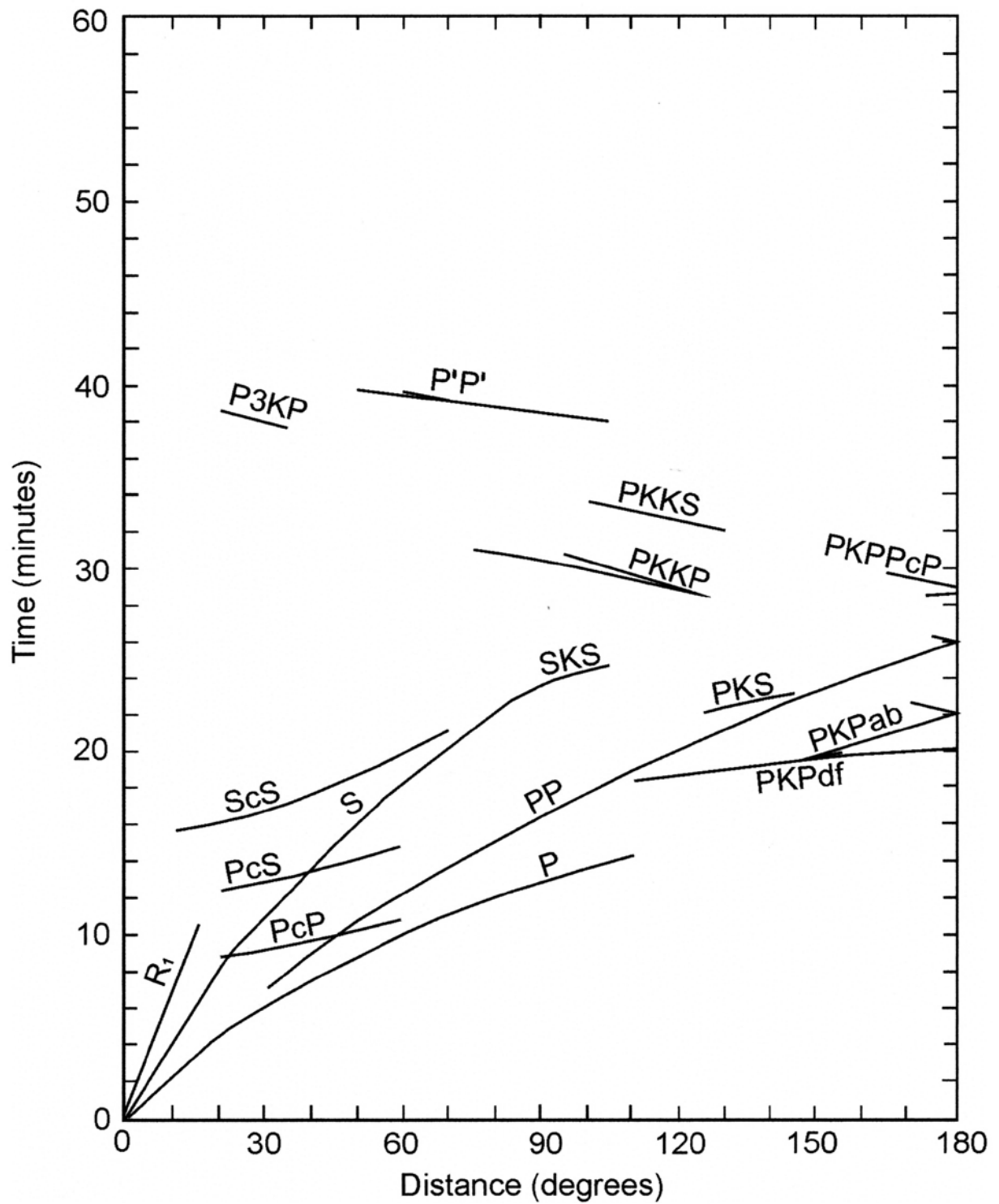


**Fig. 2.57** Stack of short-period filtered ( $T < 2$  s), vertical component data from the global networks between 1988 and 1994 (from Astiz et al., *Global Stacking of Broadband Seismograms*, *Seismological Research Letters*, Vol. 67, No. 4, p. 12, © 1996; with permission of Seismological Society of America).

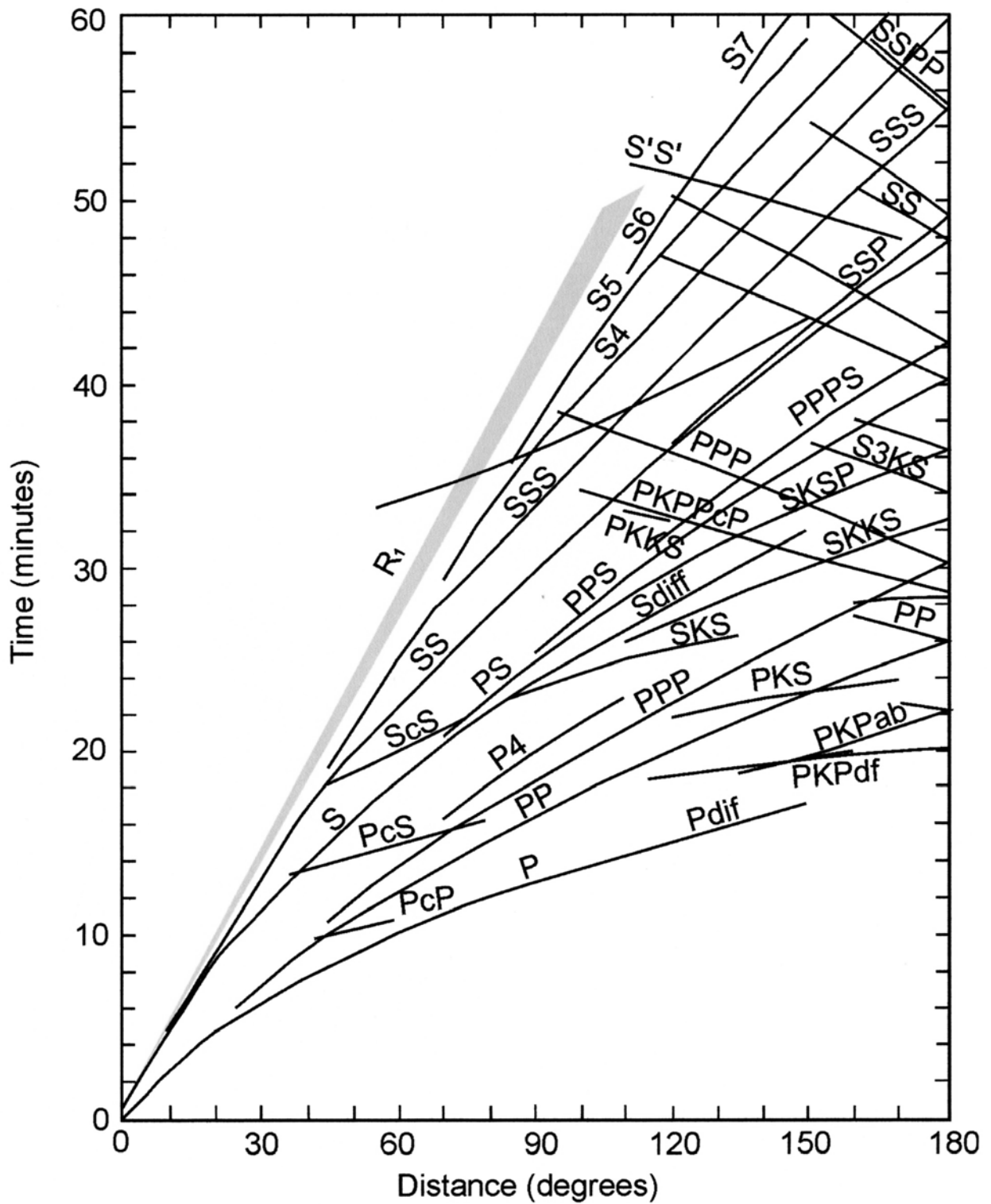


**Fig. 2.58** Stack of long-period ( $T > 10$  s), vertical component data from the global networks between 1988 and 1994. (from Astiz et al., Global Stacking of Broadband Seismograms, *Seismological Research Letters*, Vol. 67, No. 4, p. 14, © 1996; with permission of Seismological Society of America).





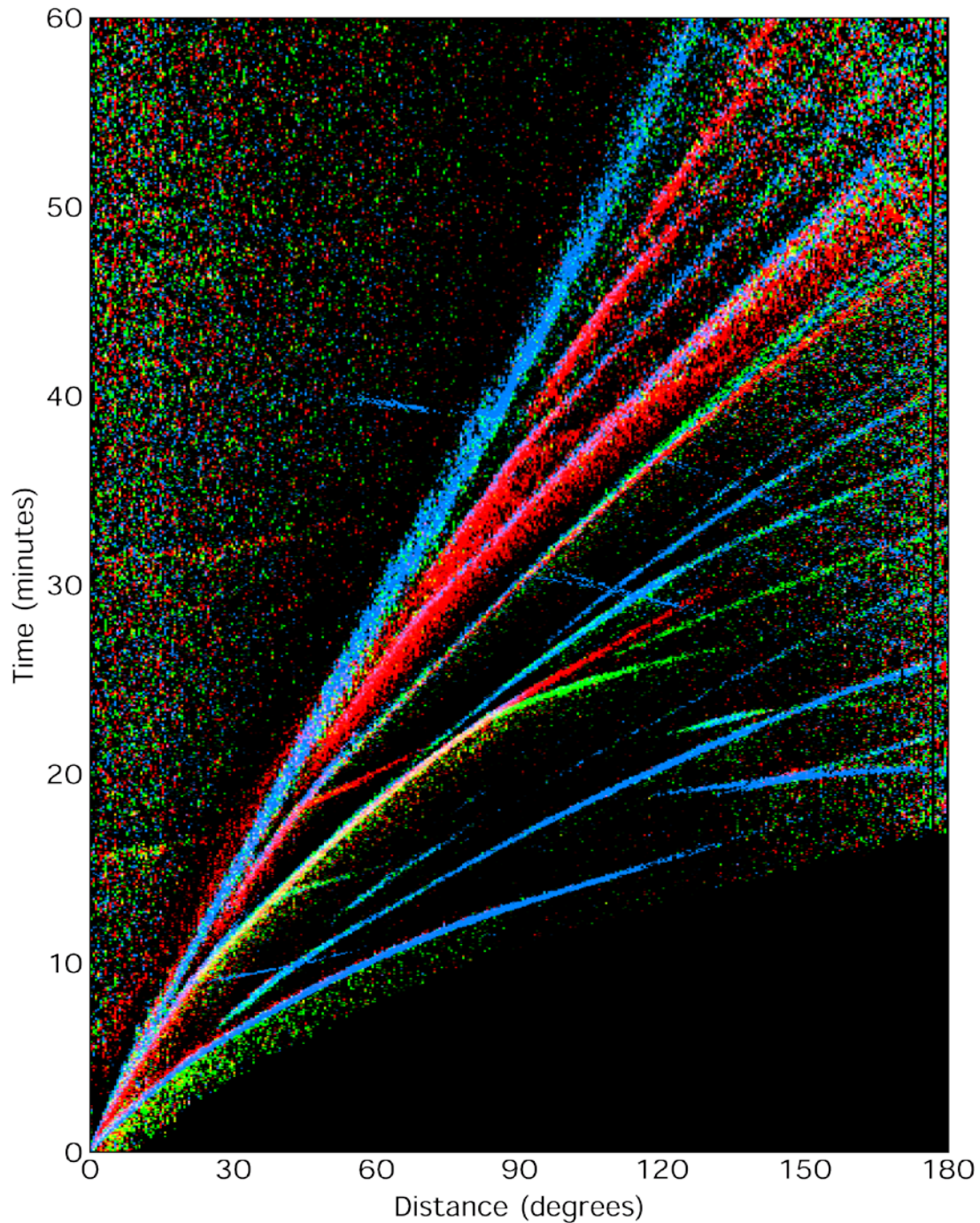
**Fig. 2.59** Overlay to Fig. 2.57 with the theoretical IASP91 travel-time curves for surface foci and the related phase nomenclature. Produce a 1:1 copy on a transparent sheet and match it with Fig. 2.57.



**Fig. 2.60** Overlay to Fig. 2.58 with the theoretical IASP91 travel-time curves for surface foci and the related phase nomenclature. Produce a 1:1 copy on a transparent sheet and match it with Fig. 2.58.



Complementary to Figs. 2.57 and 2.58, Fig. 2.61 reveals the different polarization of the various seismic phases.



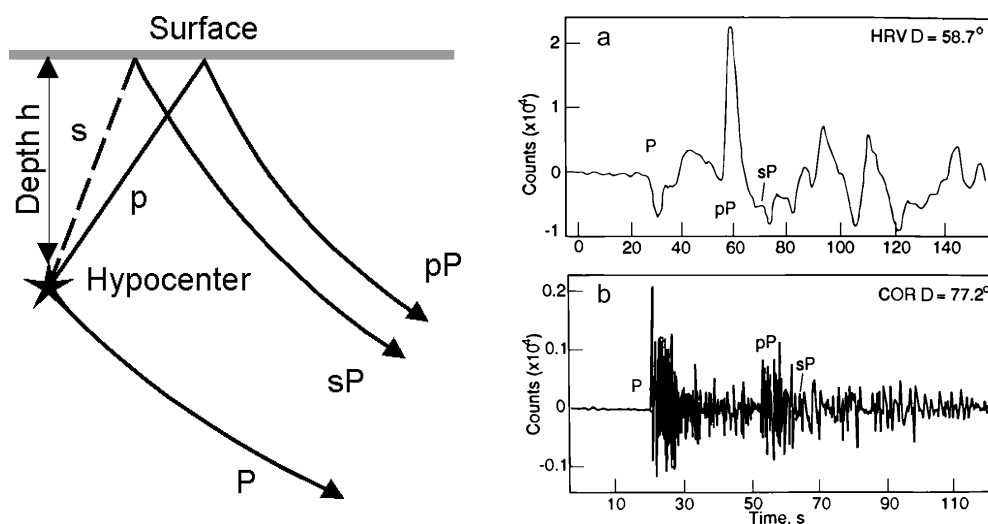
**Fig. 2.61** Global travel-time curves for shallow earthquakes as produced by stacking broadband seismograms. Seismic phases are shown in different colors depending on their polarization (**blue**: vertical motion; **green**: radial-horizontal; and **red**: transverse-horizontal) (courtesy of L. Astiz).

While all primary longitudinal phases and all from P or K to S converted phases, and vice versa, appear on vertical and radial-horizontal components only, multiple reflected S waves,

which lose with each reflection more and more of their SV polarized energy due to conversion into P (or K at the CMB), become more and more transversely polarized. Primary S, however, has significant energy on both horizontal components that are oriented either parallel to the backazimuth to the source (radial) or perpendicular to it (transverse). Direct P waves, polarized in the direction of ray propagation, have in the teleseismic range dominating vertical components because of their steep incidence angle, which gets smaller and smaller with increasing distance (see e.g., PKP phases). PP, P3 and higher multiples may, however, have significant energy in the radial component too. These examples illustrate that the visibility and discrimination of body wave phases in seismic records depends on their relative amplitude, polarization and frequency content. All of these criteria have to be taken into account, besides the differences in travel-times, when analyzing seismic records.

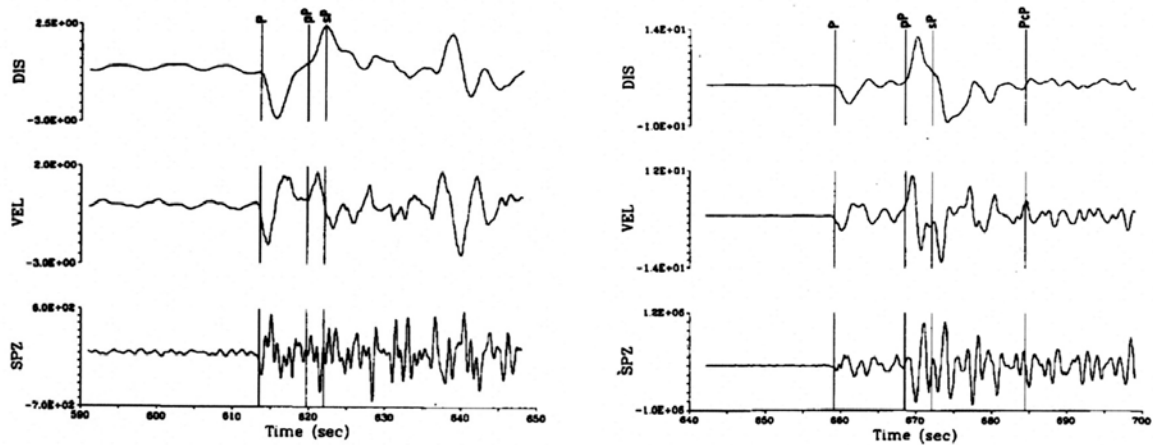
### 2.6.3 Depth phases

In the case of distant deep earthquakes the direct P wave that leaves the source downward will arrive at a teleseismic station first. It will be followed, depending on the source depth, up to about 4.5 min later, by other phases that have left the source upward (Fig. 2.62). These phases, also when associated with PP, S, SS and reflected or converted at the free surface of the Earth or at the ocean bottom (such as pP, sP, pPP, sPP, pPKP, etc.), at the free surface of the ocean (e.g., pwP, swP), or from the inner side of the Moho (e.g., pm-P) are called *depth phases*. Their proper identification, onset-time picking and reporting is of crucial importance for reliable determination of source depth (see below and section 6.1 with Figure 7 in the Information Sheet IS 11.1). Differential travel-time tables for pP-P and sP-P are presented in Exercise EX 11.2. For the definition of these phases see also IS 2.1.



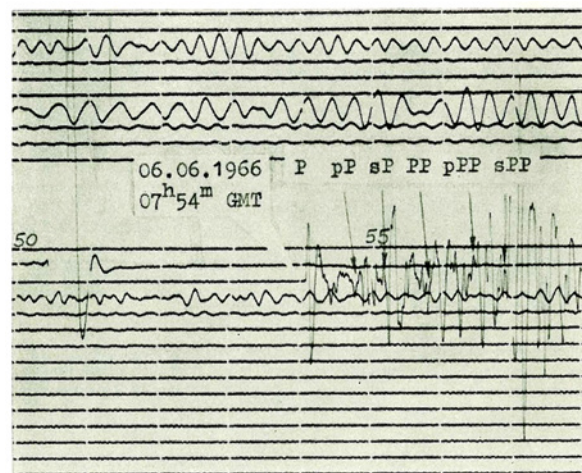
**Fig. 2.62 Left:** Different ray paths of a direct teleseismic P wave and of its depth phases. **Right:** Records of depth phases of the May 24, 1991 Peru earthquake (hypocenter depth  $h = 127$  km); a) broadband record and b) simulated short-period recording (the right figure is a corrected cutout of Fig. 6.4 of Lay and Wallace, *Modern Global Seismology*, p. 205, © 1995; with permission of Elsevier Science, USA).

Depth phases of P, PP, S, SS or of converted P or S phases have commonly smaller amplitudes because of reflection and/or conversion losses as well as extra attenuation along the additional segment of travel. For shallow earthquakes a clear discrimination between direct and depth phases is difficult and usually beyond the possibilities of routine seismogram analysis because of the closeness in time of the subsequent phase onsets and the superposition of their waveforms. They may, however, be discriminated by waveform modeling and matching for variable source depth and source mechanism (see subchapter 2.8, Fig. 2.85). Yet, in any event, for shallow earthquakes, short-period seismic records that emphasize on periods  $< 2\text{--}3\text{ s}$  are more suitable for identifying and time-picking of closely spaced depth phase onsets than broadband displacement or (somewhat better) velocity records (Fig. 2.63).



**Fig. 2.63** Appearance of P, pP and sP in displacement (DIS) and velocity (VEL) broadband as well as short-period vertical component records. The source depths of the earthquakes have been 18 km (left) and 40 km (right), respectively. Copied from Figures 1 and 5 in Choy and Engdahl (1987), *Phys. Earth Planet. Int.* **47** (© Elsevier Science Publ., 2012).

Yet, depth phases may sometimes also be larger than their primary phases, as confirmed by both observations (e.g., Fig. 2.62 upper right, Fig. 2.63 right and 2.64 below) and synthetic modeling (e.g., Langston and Helmberger, 1975).

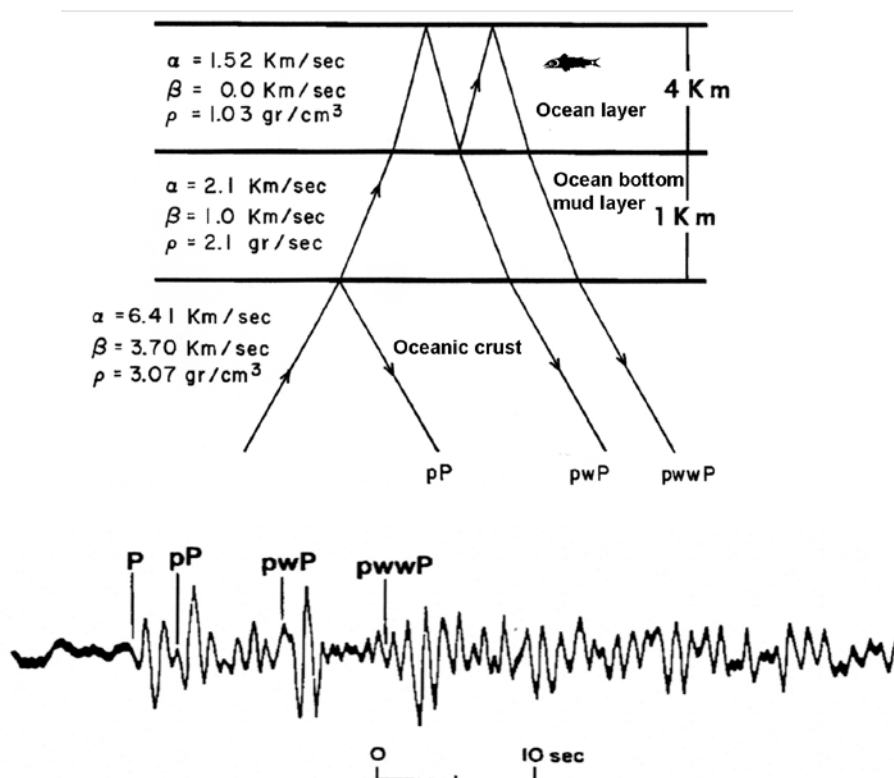


**Fig. 2.64** Medium-period displacement-proportional record of P, PP and their depth phases by a Kirnos SKD seismograph ( $T_s = 20\text{ s}$ ;  $T_g = 1.25\text{ s}$ ;  $V_{\text{max}} = 1000\text{ times}$ ) at station MOX,

Germany, of an earthquake in the Afghanistan-USSR border region on 06 June 1966 ( $D = 44.3^\circ$ ,  $h = 220$  km). Copy of Fig. 7 in Bormann (1969).

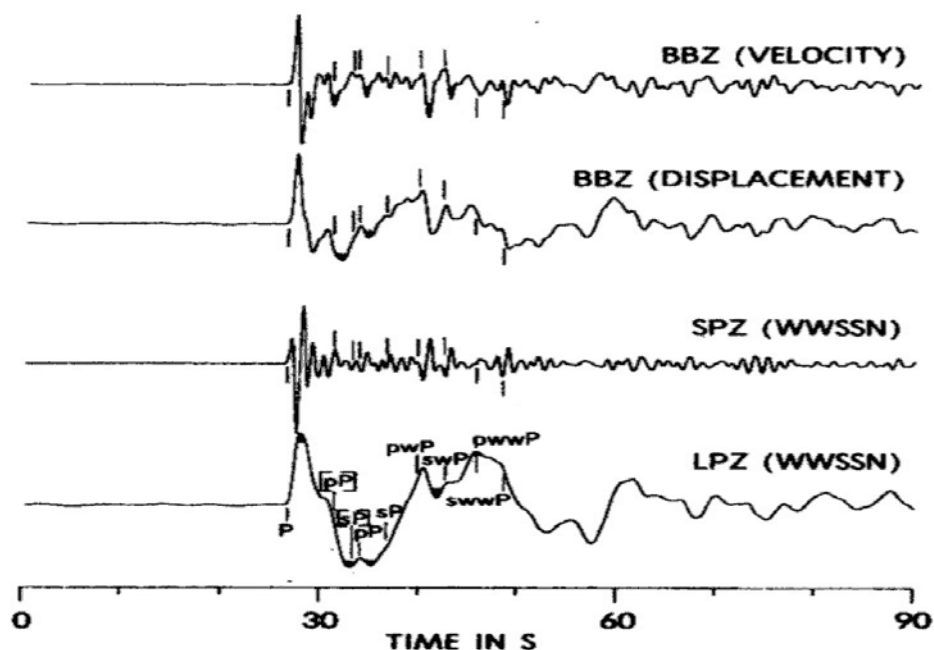
The great variability of amplitudes of both P and PP (also S and SS) and of their depth phases is a source-mechanism dependent function of take-off angle and azimuth and thus varies with distance and azimuth of the recording station in respect to the source radiation pattern.

Although the inclusion of correctly identified depth phases into the location procedure (besides S, PKiKP, PKPdf, PcP, ScP, if available) may significantly improve hypocenter location their proper identification becomes even more difficult if the reflection/conversion points of the up-going p or s rays are underneath an ocean with significant water depth. In this case significant reflection/conversion may occur both at the ocean bottom and at the ocean surface. While the former would be the common pP or sP phase, the latter requires a specifying phase name, namely pwP or swP (w = water). There maybe even double reflections within the water column, making, e.g., for a pwwP (see Fig. 2.65).



**Fig. 2.65** **Top:** Average crust-ocean layer velocity model with seismic rays of P and its depth phases (amended after Mendiguren, 1971). **Bottom:** A short-period record example of these phases according to Engdahl and Billington (1986).

These ocean depth phases have first been described by Mendiguren (1971) and later in more detail by Yoshiu (1979) and Engdahl and Billington (1986). Since the water layer depth phases follow the primary depth phases usually within about 10-15 s, their waveforms are better discernable and their onset times more reliable to pick on short-period or velocity broadband records than on long-period or displacement broadband records (Fig. 2.66).



**Fig. 2.66** P and the depth-phase reflections from the oceanic sediment-basement interface ([pP] and [sP]), from the sediment-water interface (pP and sP), from the water surface (pwP and swP), as well as the multiples of the latter, once again reflected within the water layer (pwwP and swwP) (see Fig. 2.65 top), recorded with different instruments. Vertical bars mark the model-dependent theoretically calculated onset times of these phases. The figure was modified for better time-resolution from Figure 3b in Engdahl and Kind (1986), *Annales Geophysicae*, **4**, (© European Geophysical Society, 2012).

According to the record examples shown, the water-layer depth phases may be even larger than the primary depth phases. Misinterpretations are therefore rather common. About one-third of the ISC identifications as pP, sP and PcP have been re-identified in a special analysis carried out by Engdahl et al. (1998). According to these authors quite many ISC pP, sP and partially also PcP phases have in fact been pwP and many sP onsets had been misinterpreted as pP. If a pwP phase produced by a water layer 4 km thick is misinterpreted as pP this may result (in the absence of local or regional P phases) in an overestimation of the focal depth by about 50 km. Therefore, Engdahl et al. (1998) developed an automatic phase identification algorithm, termed EHB for short, which aims at significantly improved hypocenter relocations. EHB is applied to the phase group which immediately follows the P phase at teleseismic distances, including pP, pwP, sP and PcP and allows the unambiguous identification of later phases such as S. In conjunction with their publication the authors relocated some 100.000 earthquakes. The EHB bulletin is now permanently updated and complemented and posted on the ISC website <http://www.isc.ac.uk/>.

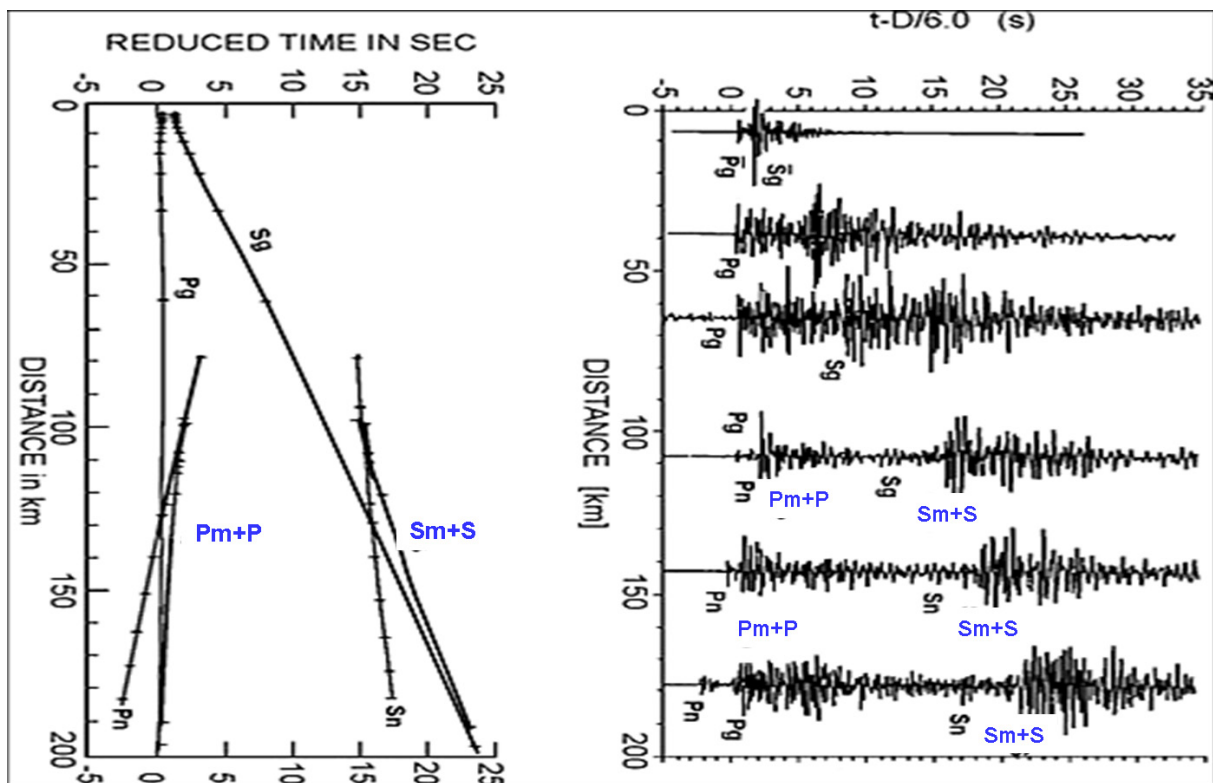
#### **2.6.4 $P_z \pm P$ , $S_z \pm S$ , $P_z \pm S$ , $S_z \pm P$ , etc.**

Since the *impedance contrasts* at the free Earth surface, the ocean bottom and the core-mantle boundary are larger than at any other velocity-density discontinuity in the Earth, reflected and converted P and S phases from these discontinuities dominate the secondary body-wave onsets in seismograms. None the less, there are several other globally represented



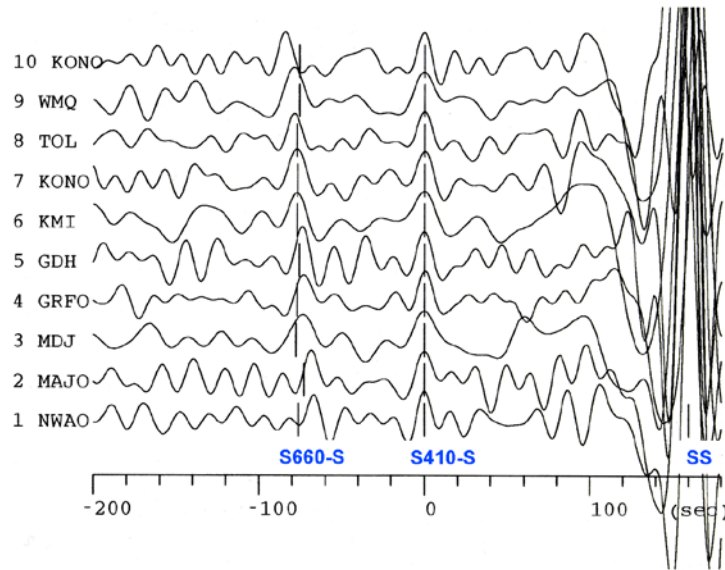
discontinuities of significant contrast which give rise to additional reflections and conversions of P and S phases which may appear even in unprocessed seismograms as recognizable fore- or after-runner onsets to the primary phases P and S and thus complicate for analysts the proper phase identification and onset picking. The most important discontinuities in this regard are the Moho as well as the discontinuities bordering the upper mantle transition zone at about 410 km and 660 km depth. According to IS 2.1 as well as Storchak et al. (2003 and 2011) the unified nomenclature for such phases is:

- **Pz+P or Sz+S:** P or reflection from the **outer** (top) side of a discontinuity at depth  $z$  outside of the core;  $z$  may be a positive numerical value in km, e.g., P660+P or S660+S, which are then reflections of P or S from the top of the 660 km discontinuity, or  $z$  may be a letter, e.g. m for Moho (Pm+P) (Fig. 2.67);

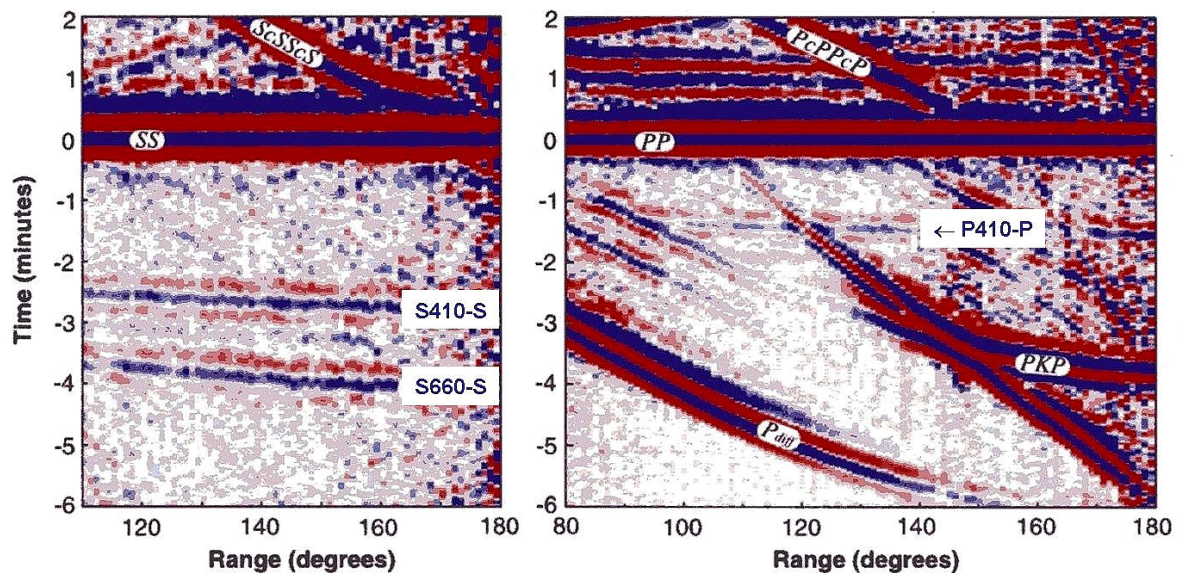


**Fig. 2.67** Travel-time curves (left) and records of critically reflected crustal P and S waves from the upper side of the Moho: Pm+P and Sm+S, respectively. Modified from Fig. 2.47.

- **Pz-P or Sz-S:** P or S reflection from the **inner** (bottom) side of a discontinuity at depth  $z$  outside of the core, e.g., P660-P or S410-S are a P or S reflections from below the 660 km and 410 km discontinuity in the Earth upper mantle, which means they are **precursory to PP or SS**, respectively (Fig. 2.68 and 2.69).



**Fig. 2.68** Aligned long-period records of SS phases (very large amplitudes on the outermost right) and of their much weaker precursors reflected from the inner (bottom) side of the discontinuities in the mantle at 410 km (**S410-S**) and 660 km (**S660-S**) depth from different earthquakes recorded at different seismic stations and distances: Trace 1: 1983 Oct 17 19:36:21.5 ; Trace 2: 1980 Jan 27 16:38:01.1; Trace 3: 1988 Feb 06 18:03:54.8; Trace 4: 1980 Oct 25 11:00:05.1; Trace 5: 1990 Feb 19 05:34:37.4; Trace 6: 1990 Dec 17 11:00:19.6; Trace 7: 1989 Apr 18 12:33:54.8; Trace 8: 1984 May 26 22:42:47.3; Trace 9: 1989 Dec 03 14:16:48.8; Trace 10: 1986 Jun 28 05:03:47.5. The vertical bars mark the theoretical travel times with respect to S410-S according to the global IASP91 model. Modified after Gossler and Kind (1996).

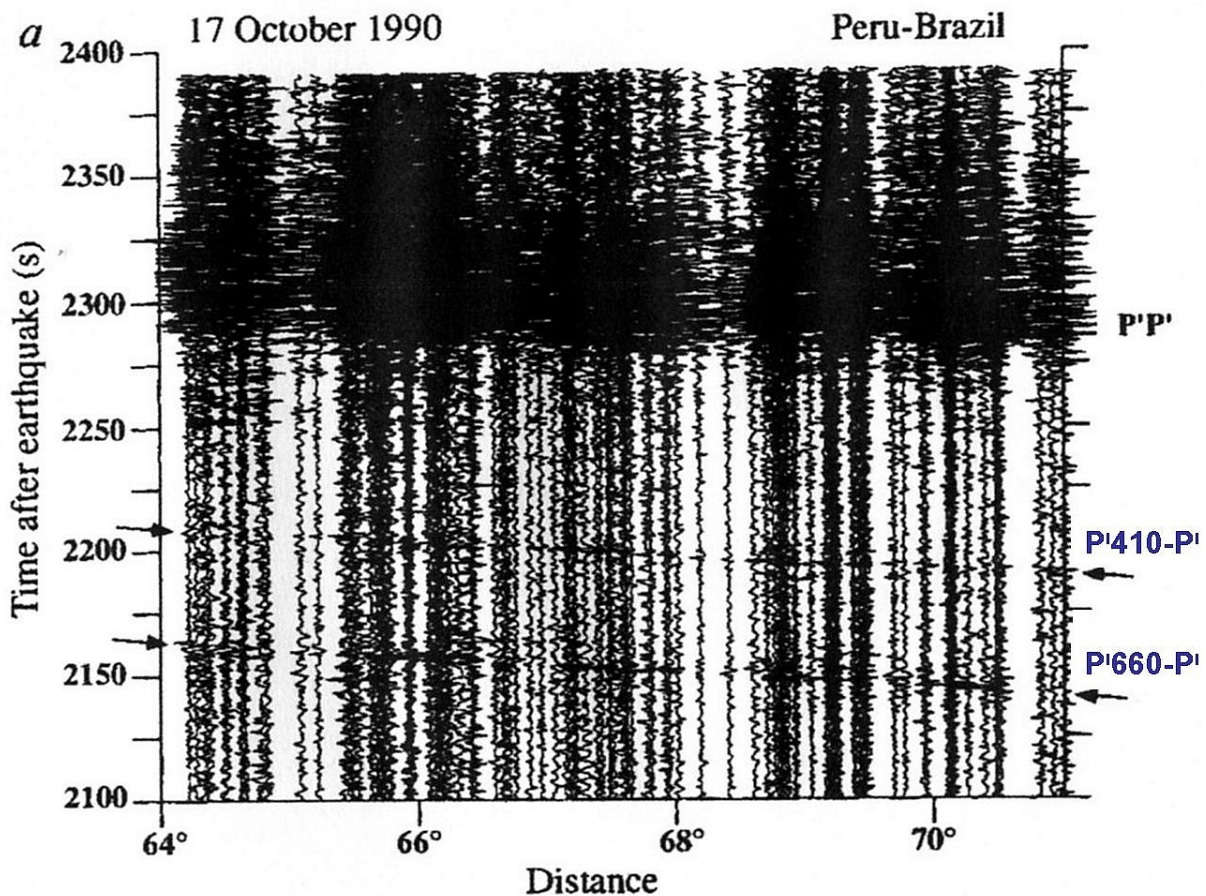


**Fig. 2.69 Left:** Similar to Fig. 2.68 but stacked and color-coded record section in a wide distance range, and aligned with respect to the arrival time of the free surface reflection of SS. Clearly visible are the fainter precursory arrivals of S660-S and S410-S, which arrive about 4 and 2.5 min ahead of the SS. **Right:** The same for the still weaker P410-P with respect to PP. Modified from Figure 1 in Shearer and Flanagan (1999), *Science*, **285**, p. 1546, in order to agree with IASPEI standard phase nomenclature (© Science).



- Accordingly,  $P_z+S$  and  $S_z+P$  or  $P_z-S$  and  $S_z-P$ , respectively, are P or S waves that have been converted into S or P when reflected from the outer (top) or inner (bottom) side, respectively, of a discontinuity at depth  $z$ .
- In an analog way the above notations apply also to  $PKP = P^I$  and  $SKS = S^I$  phases, such as  $P^I_z-P^I$  being a PKP phase reflected from the inner (top) side of a discontinuity at depth  $z$  outside the core, thus being precursory to  $P^I = PKP$ . A fine example is given in Fig. 2.70.

Usually, however, the SNR of such phases is too small to be recognized and picked correctly in routine seismogram analysis.



**Fig. 2.70**  $P^I P^I$  record section for a South American earthquake recorded by the California seismic array showing weak but distinct precursors  $P^I P^I$  and  $P^I P^I$ . Modified from Fig. 2a of Benz and Vidale (1993), *Nature*, **365**, p. 148, in order to agree with IASPEI standard phase nomenclature. (© Copyright Clearing Centre of Nature).

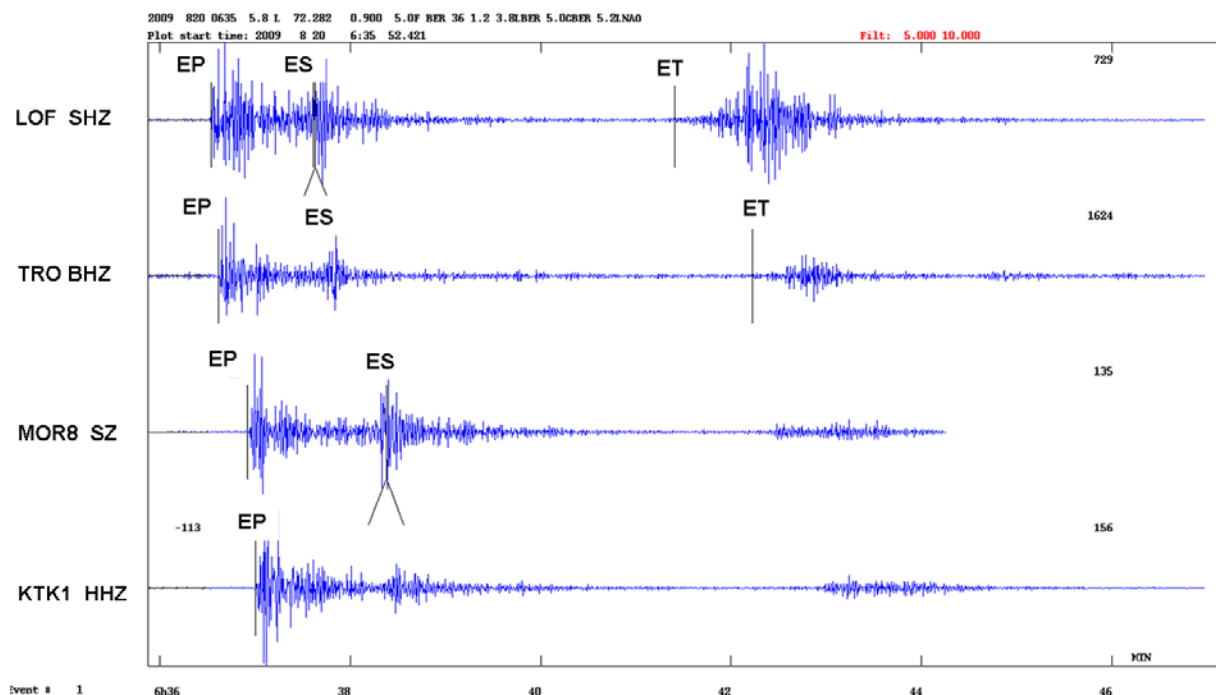
## 2.6.5 T phases

The letter *T* stands for *Tertiary wave*. This term has been introduced into seismology by Linehan (1940) in order to discriminate these waves from the much earlier arriving P (primary) and S (secondary) waves radiated by the seismic source that have travelled all their way through the Earth. T waves are generated by earthquakes, explosions or volcanic eruptions in or near the oceans, propagate in the oceans as an acoustic wave guided in the



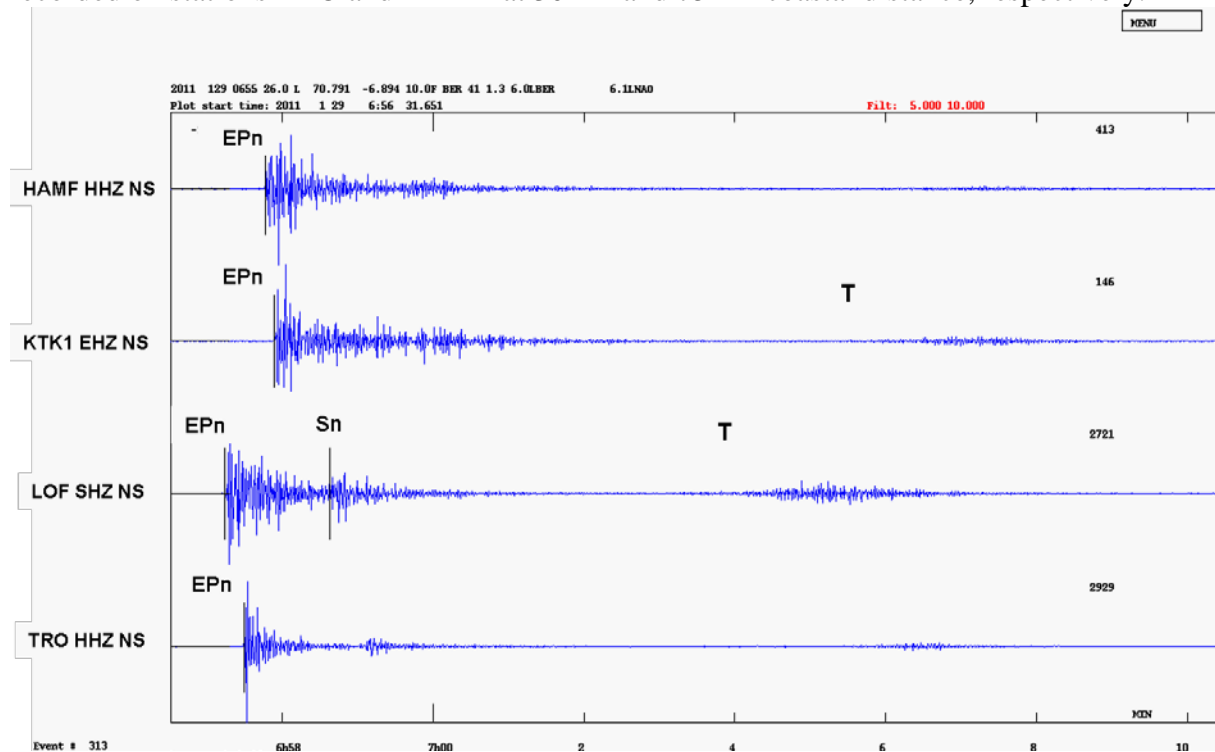
*SOFAR channel* (Bullen and Bolt, 1985) or by multiple reflections between the sea floor and the sea surface (Båth and Shahidi, 1974) and are converted back to seismic waves at the ocean-land boundary near the recording site. The SOFAR channel is a depth range of low acoustic velocity within the ocean water column which “traps” sound waves to propagate over very large distances with very low attenuation. Thus it is a very efficient *wave guide* for the seismic *T phase*. T waves are generally short-period waves because they can propagate efficiently only, if their wavelengths fit inside the width of the SOFAR channel. This is the case for frequencies above 2 Hz only (see Okal et al., 2003, and records in Figs. 2.71 and 2.72). T waves are best recorded by ocean-bottom seismometers (OBS) and hydrophone stations (see Chapter 7, section 7.5) and by near coastal inland stations. Typical for T phases is their gradual increase and subsequent decrease of the amplitudes of rather monochromatic oscillations with a total duration up to several minutes and hardly any recognizable onset time (see the markers ET set in Fig. 2.71).

Since T phases travel through the SOFAR channel with much lower velocity than the direct P and S waves radiated by the seismic source, the T phases arrive much later in the seismic record, the later the longer the SOFAR path. Therefore, they may be misinterpreted as independent seismic events. Figs. 2.71 and 2.72 present T-phase records at stations of the Norwegian National Seismic Network from two earthquakes in the Atlantic Ocean.



**Fig. 2.71** High-frequency filtered records (passband 5 to 10 Hz) at stations LOF, TRO, MOR8 and KTK1 in Norway of the shallow ( $h = 5$  km)  $M_l = 5.2$  Mohs Ridge earthquake on 20 Aug. 2009. Note the at least some 2 minutes long gradual T phase with no clearly recognizable onset ET which follows about 4 to 5 min after the first P onset. The epicenter distance of the stations and their distance from the coast (second number in brackets) are – from top to bottom - for LOF 730 km (15 km), TRO 710 km (30 km), MOR8 860 km (100 km) and KTK1 900 km (200 km). (Modified version of an original record plot kindly provided by Lars Ottemöller, 2011).

Although the amplitudes of the primary and secondary earthquake waves in all 4 records are about the same, the T-phase amplitudes decrease strongly with increasing distance from the coast due to the rather strong attenuation of the high-frequency waves travelling through the rather heterogeneous uppermost crust. This, however, is not a strict rule, obviously modified by differences in the efficiency of the conversion of the acoustic SOFAR channel waves into seismic waves at the coastal bounce point as well as differences in the attenuation conditions along the travel paths on land. In the second record example in Fig. 2.72, e.g., the T-phase amplitudes recorded on station KTK1 at a coastal distance of 220 km are larger than those recorded on stations TRO and HAMF at 30 km and 75 km coastal distance, respectively.



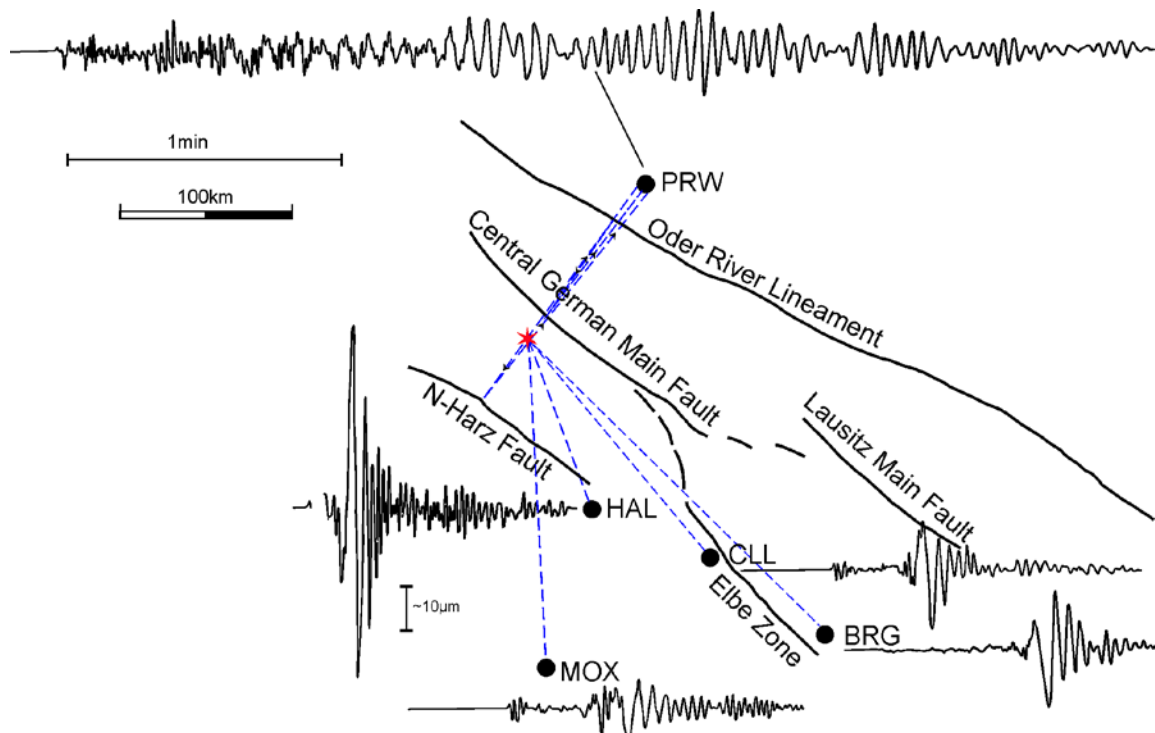
**Fig. 2.72** High-frequency filtered records (passband 5 to 10 Hz) at stations HAMF, KTK1, LOF, and TRO in Norway of the shallow ( $h = 10$  km)  $M_L = 6.1$  Jan Mayen region earthquake on 29 Jan. 2011. Note the up to about 4 min long T phase which follow about 6 to 8 min after the first P onset. The epicenter distance of the stations and their distance from the coast (second number in brackets) are – from top to bottom – for HAMF 1115 km (75 km), KTK1 1165 km (220 km), LOF 845 km (15 km), TRO 970 km (30 km). (Modified version of an original record plot kindly provided by Lars Ottemöller, 2011).

As compared to ordinary sub-marine and *tsunamigenic earthquakes*, high-frequency T waves are highly deficient (by 1.5 to 2.5 orders of magnitude) in records of very slow rupturing *tsunami earthquakes*. Therefore, Okal et al. (2003) suggested that computations of T-phase efficiency might become a valuable contribution to real-time tsunami warning in the far field.

## 2.6.6 Surface-wave fundamental and higher modes and the W phase

The basic types of horizontally propagating seismic surface waves (Rayleigh waves, Love waves, and their higher modes; see 2.3 in Chapter 2) remain more or less unchanged with growing distance. Surface waves, however, do not form seismic phases (wavelets) with well-

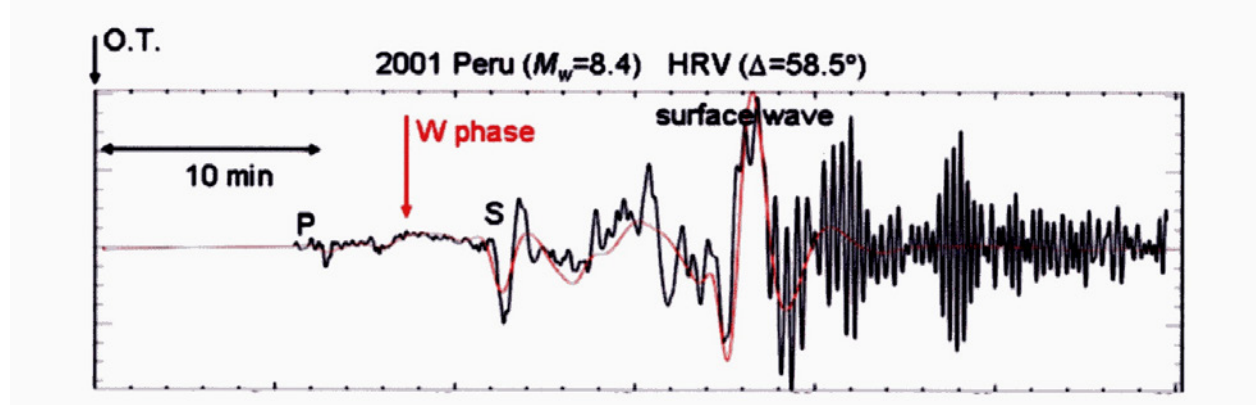
defined onsets and duration but rather dispersed wave trains (see Figs. 2.12, 2.13, 2.20). Due to the dispersion their duration increases with distance. Although it is very common to determine the magnitude of shallow seismic events by means of surface waves ( $M_{s\_20}$  and  $M_{s\_BB}$ ; see Chapter 3 and IS 3.3), the analysis of surface-wave group and phase velocities for investigating Earth structure and properties requires specific methods of analysis and is beyond the scope of seismological observatory practice. Moreover, the phenomenology of seismic surface-wave trains is sometimes complicated by near surface heterogeneities. E.g., surface wave trains of relatively high frequencies, as generated by shallow local events, may additionally be prolonged significantly due to lateral reverberations when propagating through strong lateral velocity contrasts in the crust (see Fig. 2.73). This phenomenon was used by Meier et al. (1997) to establish a tomography with reflected surface waves.



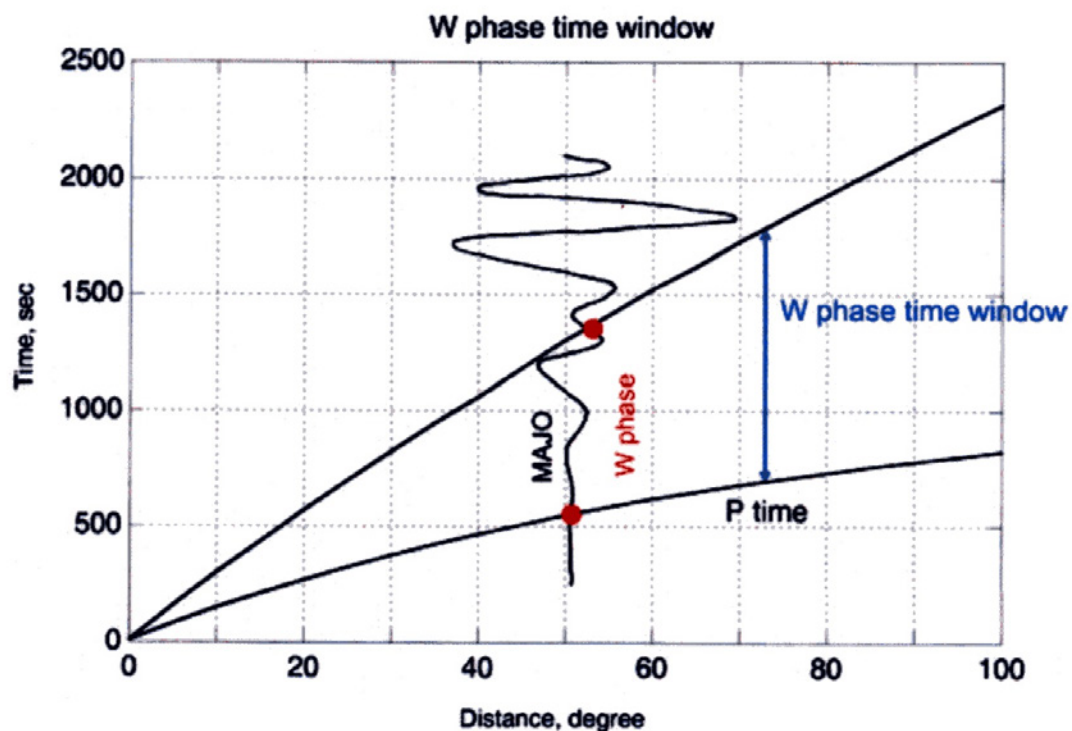
**Fig. 2.73** Ray paths of surface waves (broken lines) from a mining collapse (star) to several seismic stations in the eastern part of Germany. Note: Records at stations along travel paths that have not or only once crossed some of the main tectonic faults in the area, are rather short. They have only one surface-wave maximum. In contrast, at station PRW, which is at the same epicenter distance as HAL, the seismic record is about four times longer and shows four surface-wave groups due to multiple reflections at several pronounced fault systems (compiled from data provided by H. Neunhöfer (1985; and personal communication)).

Recently, the analysis of the long-period *W phase*, which arrives before the onset of *S* (Fig. 2.74), has gained immense practical importance for speeding up seismic tsunami warning. Kanamori (1993) has been first to name and extensively document this phase. According to Kanamori and Rivera (2008) the *W phase* can be interpreted as superposition of the fundamental, first, second and third overtones of spheroidal modes or Rayleigh waves. Its group velocity varies between 4.5 and 9 km/s over a period range of 100 to 1000 s. The amplitudes of so long-period waves represent well the tsunami potential of great earthquakes.

W phase inversion may yield reliable and non-saturating estimates of seismic moment and moment magnitude as well as of the source mechanism of large earthquakes within about 20 minutes of the earthquake occurrence (Fig. 2.75). Source inversion of the W phase has recently been extended down to approximately  $M_w$  6. Real-time implementations are operational at the U.S. Geological Survey's NEIC (Hayes et al., 2009) as well as at the GFZ Potsdam and the Indonesian Tsunami Early Warning System (InaTEWS).



**Fig. 2.74** W phase record of the 2001  $M_w8.4$  Peruvian earthquake at HRV superimposed with the synthetic W phase trace (red) computed by mode summation using the Global Centroid Moment Tensor solution for this earthquake (copy of Figure 1 on page 223 of Kanamori and Rivera, 2008; © Geophysical Journal International).



**Fig. 2.75** Illustration of the distance-dependent time window within which W-phase observations are available for analysis after origin time. (Copy of Figure 15 on page 234 of Kanamori and Rivera, 2008; © Geophysical Journal International).

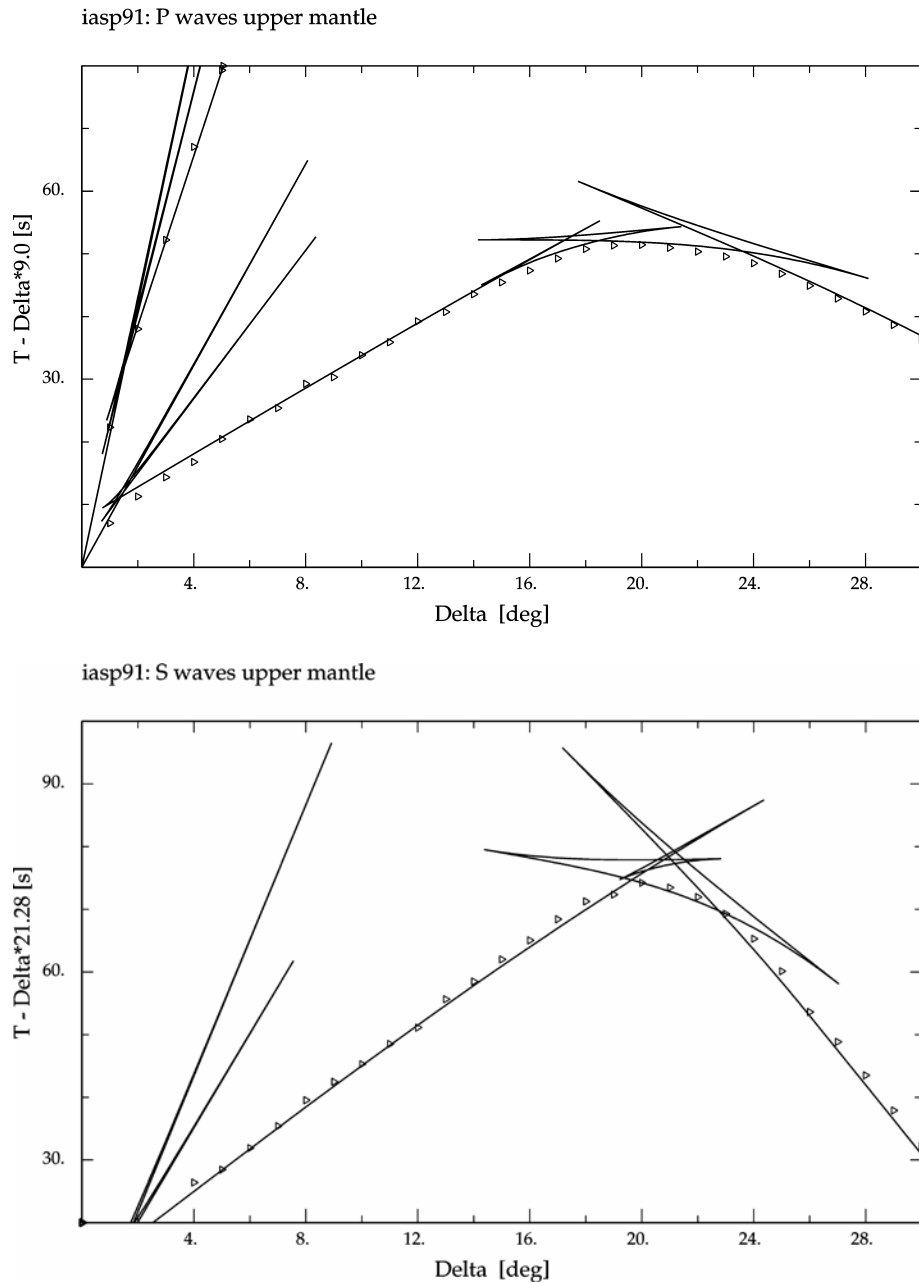
## **2.7 Global Earth models (E. R. Engdahl)**

### **2.7.1 1-D models**

In the first part of the 20th century travel-time models for seismic phases, empirically derived from historical data, were rudimentary at best. One of the earliest travel-time model, the Zoeppritz tables (Zoeppritz, 1907) were applied by Herbert Hall Turner in a version as published by Galitzin (1914) to locate earthquakes for the ‘Bulletin of the British Association of the Advancement of Science, Seismology Committee’ for the years 1914 until 1917. During the 1920s, Turner gradually expanded these tables for newly discovered phases and better phase observations, often suggested and derived by Beno Gutenberg. These Zoeppritz-Turner tables were in use to locate earthquakes for the International Seismological Summary (ISS) from 1918 to 1929. This situation greatly improved with the introduction of the Jeffreys-Bullen (J-B) tables (Jeffreys and Bullen, 1940), which provided a complete, remarkably accurate representation of P, S and other later-arriving phases. Like the Gutenberg-Richter travel-time tables, the J-B tables were developed in the 1930s using reported arrival times of seismic phases from a sparse global network of stations, many of which often had poor time-keeping. Once the travel times of the main phases had been compiled, smoothed empirical representations of these travel times were inverted using the Herglotz-Wiechert method to generate a velocity model. The travel times for other phases were then determined directly from the velocity model. As a testament to the careful work that went into producing the J-B tables, they were until only recently used by the International Seismological Centre (ISC) and by the U. S. Geological Survey National Earthquake Information Center (NEIC) for routine earthquake location. Both agencies now use the AK135 tables.

Although the limitations of the J-B tables were known for some time, it was not until the early 1980’s that a new generation of models was constructed in a completely different way. Instead of establishing smoothed, empirical representations of phase-travel times, inverse modeling was used to construct one-dimensional models for structure that fit phase travel times reported in the ISC Bulletin since 1964 and other parametric data. The Preliminary Reference Earth Model (PREM) of Dziewonski and Anderson (1981) was the most important member of this generation of new global 1-D models. However, PREM was constructed to fit both body-wave travel-time and normal-mode data, so it was not generally thought to be especially useful for earthquake location. In fact, soon afterwards Dziewonski and Anderson (1983) published a separate analysis of just P waves in an effort to produce an improved travel-time table.

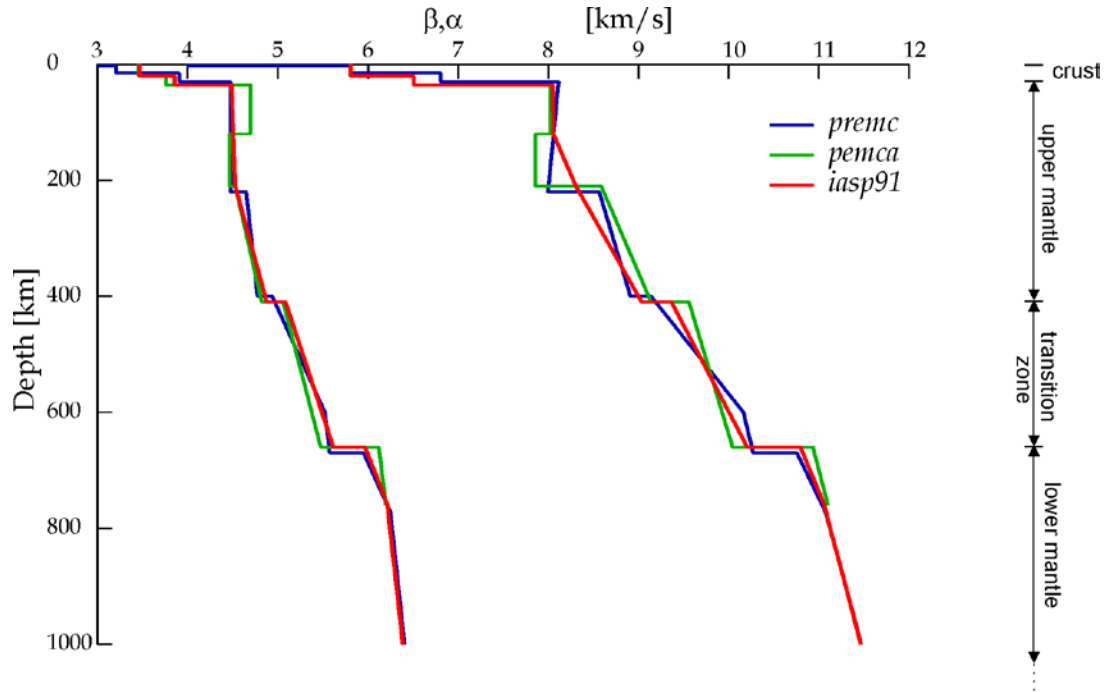
In 1987 the International Association of Seismology and Physics of the Earth’s Interior (IASPEI) initiated a major international effort to construct new global travel-time tables for earthquake location and phase identification. As a result of this effort two models were developed: IASP91 (Kennett and Engdahl, 1991); and SP6 (Morelli and Dziewonski, 1992). Although differences in predicted travel times between these two models were small, some effort was still required to reconcile the travel times of some important, well-observed seismic phases before either of these models could be used by the ISC and NEIC for routine earthquake location. The upper mantle part of the IASP91 model was fitted to summary P and S wave travel-times, binned in 1° intervals of epicenter distance, published by Dziewonski and Anderson (1981, 1983) (Fig. 2.76).



**Fig. 2.76** Fitting of IASP91 upper mantle travel times as a function of epicenter distance to the summary first-arrival travel times of P (top) and S waves (bottom) according to Dziewonski and Anderson (1981, 1983) in time-reduced presentation (from Kennett and Engdahl, 1991).

As shown in Fig. 2.77, the IASP91 upper mantle differed substantially from PREM and, in particular, IASP91 had no mantle low-velocity zone for either P or S waves. Although this did run counter to the prevailing ideas about upper mantle structure, it did have a practical advantage for locating events because the upper mantle travel times in IASP91 were not discontinuous. Characteristics of the main upper mantle discontinuities were also different from previous models. In IASP91 the 210 km discontinuity was essentially absent. The 410 km and 660 km discontinuity velocity jumps in IASP91 were slightly greater in amplitude than in PREM. Path coverage was generally more uniform in the lower mantle, so these parts of the IASP91 P and S models were considered to be more representative of the average

Earth. P structure was reasonably well constrained, except near the core-mantle boundary, but the complication of interfering phases put a practical limit on the amount and quality of data constraining S structure. Nevertheless, IASP91 seems to have done a reasonably good job of representing teleseismic travel times, as indicated by the analysis of arrival-time data from well-constrained explosions and earthquakes (Kennett and Engdahl, 1991).



**Fig. 2.77** Comparison of upper mantle velocity models for IASP91, PEMCA, and PREM (from Kennett and Engdahl, 1991). Left:  $\beta$  - speed of S wave; right:  $\alpha$  - speed of P wave.

Morelli and Dziewonski (1993) developed an alternative model (SP6) using the same model parameterization and upper mantle model as Kennett and Engdahl (1991). In their approach, they solved for multiple source-region station corrections averaged over  $5^\circ$  areas to account for lateral heterogeneity in an approximate manner. They then derived new sets of summary travel times for lower mantle and core P and S phases binned in  $1^\circ$  intervals of epicenter distance, and inverted those summary times for 1-D P and S velocity models. Although lower mantle P and S in the resulting model was generally comparable to IASP91, the models differed in that SP6 had slightly lower velocity gradients with depth and correspondingly higher velocity jumps at the 660-km discontinuity. Moreover, SP6 had incorporated a pronounced negative velocity gradient in the D'' region, a layer 100-150 km thick just above the core-mantle boundary. The SP6 model fitted the S data and all core-phase observations significantly better than IASP91. The differences in the seismic velocities between the models were significant for the core, owing to the addition of substantial core phase data in the construction of SP6.

The most significant differences between these new models and the older J-B travel-time model are in the upper mantle and core. The upper mantle is highly heterogeneous. Hence, velocities and major discontinuities in the upper mantle of recent models such as IASP91 and SP6 are set at values, which give an effective average representation of velocities for waves



traveling out to  $25^\circ$  (see Kennett and Engdahl, 1991). The core models for IASP91 and SP6 predict more accurately than the J-B model the observed travel times of later-arriving core phases bottoming in the lowermost part of the outer core.

These models also resolve a long-standing problem in that the relocation of nuclear tests using the J-B travel-time model results in incorrect estimates of the origin times of nuclear explosions by about -1.8 sec. This error will propagate into all derived travel times and may affect the procedure of phase association. Kennett and Engdahl (1991) resolved this error in the absolute travel time (or "baseline" error) by fitting the IASP91 model to the mean teleseismic residual estimated from the origin times and hypocenters reported for explosions and well-constrained earthquakes by "test event" contributors. As a result, the times of teleseismic P and S waves for the IASP91 model now appear to be in better agreement with the travel time data than the times predicted by the J-B model. The IASP91 model has been adopted as the global reference model for the International Data Centre in Vienna established under the 1996 Comprehensive Nuclear-Test-Ban Treaty (CTBT).

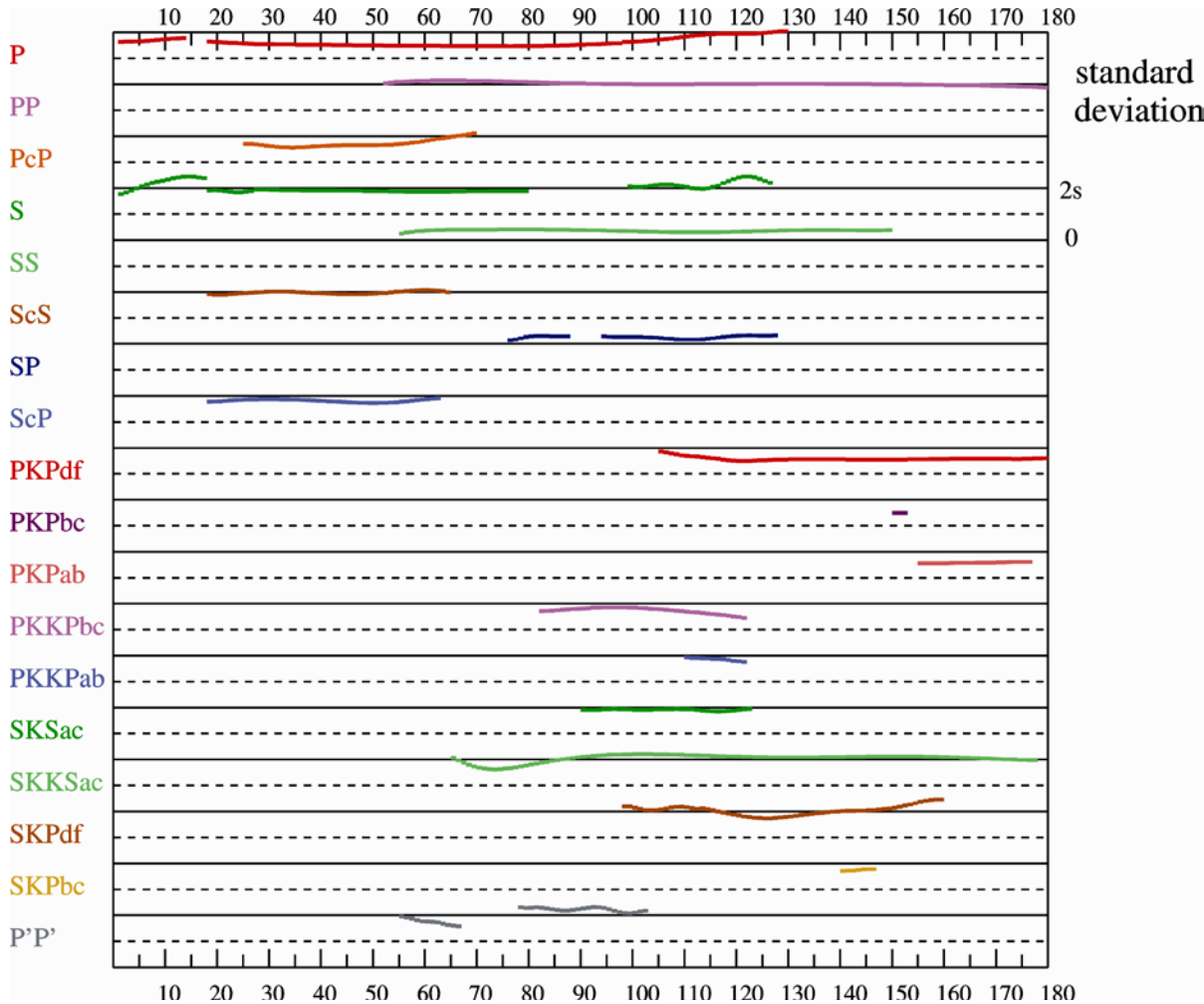
Subsequently, Kennett et al. (1995) began with the best characteristics of the IASP91 and SP6 models and sought to enhance the data quality by improving the locations of a carefully selected set of geographically well-distributed events. The basic strategy was to use a location algorithm developed by Engdahl et al. (1998) with a IASP91 model modified to conform to the SP6 core to relocate events and improve phase identifications using only first arriving P phases and re-identified depth phases (pP, pwP and sP). The resulting set of smoothed empirical relations between travel time and epicenter distance for a wide range of re-identified seismic phases was then used to construct an improved reference model for the P and S radial velocity profile of the Earth (AK135). A composite residual plot (Fig. 2.78) shows that the model AK135 provides a very good fit to the empirical times of 18 seismic phases. The baseline and trend of S is well presented and most core phase times are quite well matched. Thus, for improved global earthquake location and phase association, there has been convergence on effective global, radially symmetric P- and S-velocity Earth models that provide a good average fit to smoothed empirical travel times of seismic phases.

The primary means of computing travel times from such models is based on a set of algorithms (Buland and Chapman, 1983) that provide rapid calculation of the travel times and derivatives of an arbitrary set of phases for a specified source depth and epicenter distance. In the mantle, AK135 differs from IASP91 only in the velocity gradient for the D" layer and in the baseline for S wave travel times (about -0.5 sec). Significant improvement in core velocities relative to earlier model fits was also realized. Inner core anisotropy, as discussed in the literature, is not yet accounted for in any of the newer 1-D Earth models. However there are so few reported arrivals of PKP<sub>df</sub> at large distances along the spin axis of the Earth that the effects of this anisotropy in earthquake location are negligible.

The model AK135 has since been used for further reprocessing of the arrival time information (Engdahl et al., 1998). The reprocessed data set and the AK135 reference model have formed the basis of much recent work on high-resolution travel-time tomography to determine three-dimensional variations in seismic wave speed (e.g., Bijwaard et al., 1998). However, it is important to recognize that none of these models can properly account for the effect of lateral heterogeneities in the Earth on teleseismic earthquake location. Most deeper than normal earthquakes occur in or near subducted lithosphere where aspherical variations in seismic wave velocities are large (i.e., on the order of 5-10%). Such lateral variations in seismic velocity, the uneven spatial distribution of seismological stations, and the specific choice of

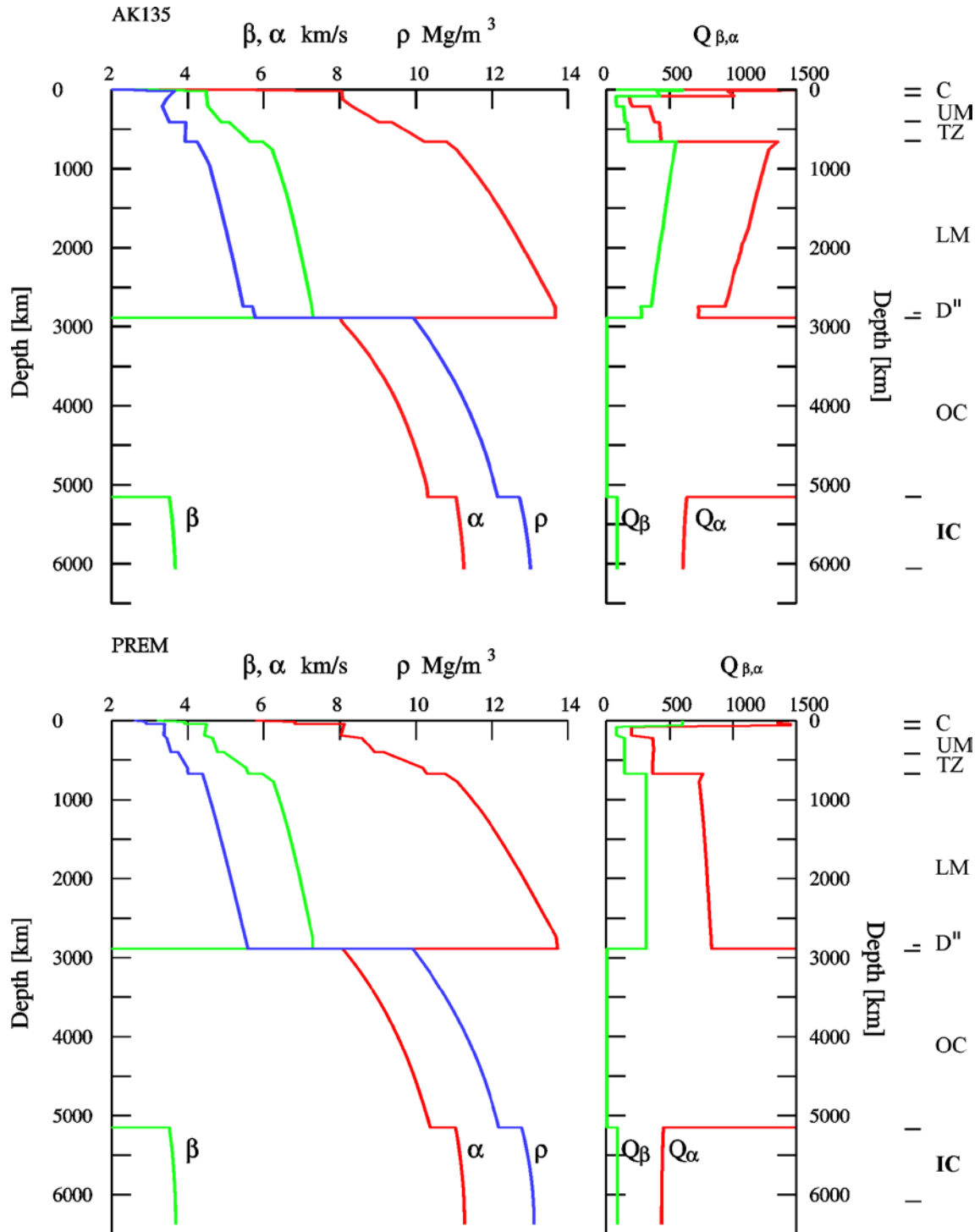


seismic data used to determine the earthquake hypocenter can easily combine to produce bias in teleseismic earthquake locations of up to several tens of kilometers (Engdahl et al., 1998). For a review of recent advances in teleseismic event location, with the primary emphasis on applications using one-dimensional velocity models such as AK135, the reader is referred to Thurber and Engdahl (2000). The most accurate earthquake locations are best determined using a regional velocity model with phase arrival times from a dense local network, which may differ significantly (especially in focal depth) from the corresponding teleseismic locations.



**Fig. 2.78** Composite display of the estimates of standard deviations for the empirical travel times used in the construction of the AK135 velocity model (Kennett et al., 1995).

The AK135 wave speed reference model is shown in Fig. 2.79. However, though the P- and S-wave speeds are well constrained by high-frequency seismic phases, more information is needed to provide a full model for the structure of the Earth.



**Fig. 2.79** Radial symmetric reference models of the Earth. **Top:** AK135 (seismic wave speeds according to Kennett et al., 1995), attenuation parameters and density according to Montagner and Kennett (1996); **Bottom:** PREM (Dziewonski and Anderson, 1981).  $\alpha$  - and  $\beta$ : P- and S-wave velocity, respectively;  $\rho$  - density,  $Q_{\alpha}$  and  $Q_{\beta} = Q_{\mu}$  - “quality factor”  $Q$  for P and S waves. Note that wave attenuation is proportional to  $1/Q$ . The abbreviations on the outermost right stand, within the marked depth ranges, for: C – crust, UM – upper mantle, TZ – transition zone, LM – lower mantle, D''-layer, OC – outer core, IC – inner core.

In particular, any reference model should also include the density and inelastic attenuation distributions in the Earth. Work by Montagner and Kennett (1996) provided these parameters which, although known less precisely than the seismic velocities, are needed because it makes the model suitable for use as a reference to compute synthetic seismograms (see 2.8) without requiring additional assumptions. Nevertheless, the primary use of AK135 (and IASP91) remains earthquake location and phase identification. The PREM model of Dziewonski and Anderson (1981), also shown for comparison in Fig. 2.79, forms the basis for many current studies on global Earth's structure using quantitative exploitation of seismic waveforms at longer periods. It is the objective of the 'Working Group on Reference Earth models' in the 'IASPEI Commission on Earth Structure and Geodynamics' to retrieve a new 1-D reference Earth model for many depth-depending parameters which is also in agreement with observations of the Earth's normal modes.

The IASPEI 1991 Seismological Tables (Ed. Kennett, 1991) are now out of print. The more recent global P- and S-wave velocity and density model AK135, and the related body wave travel-time tables and plots are available via <ftp://rses.anu.edu.au/pub/ak135> and can be downloaded or printed in postscript. Additionally, software for travel-time routines and for corrections of the ellipticity of the Earth can be obtained via <http://rses.anu.edu.au/seismology/ttsoft.html>.

### **2.7.2 3-D models and their use in event location**

To first order, the structure of the Earth is dominated by its radial structure. However, important deviations between observed and theoretical travel times of seismic waves with respect to 1D-reference models cannot be explained by these simple 1D models. These differences, though relatively small (<10%) are due to the existence of lateral heterogeneities of physical properties within the different layers of the Earth. The determination of 3D models of seismic parameters of the mantle (also coined tomographic models) consists in imaging the structure of convection in order to provide clues to the nature of the driving mechanism and to investigate mantle convective processes, the engine of plate tectonics. Thanks to the intensive use of computers which can handle very large data sets, the techniques of seismic tomography can image the 3D deep structure of the Earth and provide unavoidable constraints of possible models of mantle convection and makes it possible to test different competing hypotheses. However, the main limitation of seismic tomography is that it only provides an instantaneous image of our planet Earth and it is necessary to confront seismic results with other earth science fields providing information on the history of our planet.

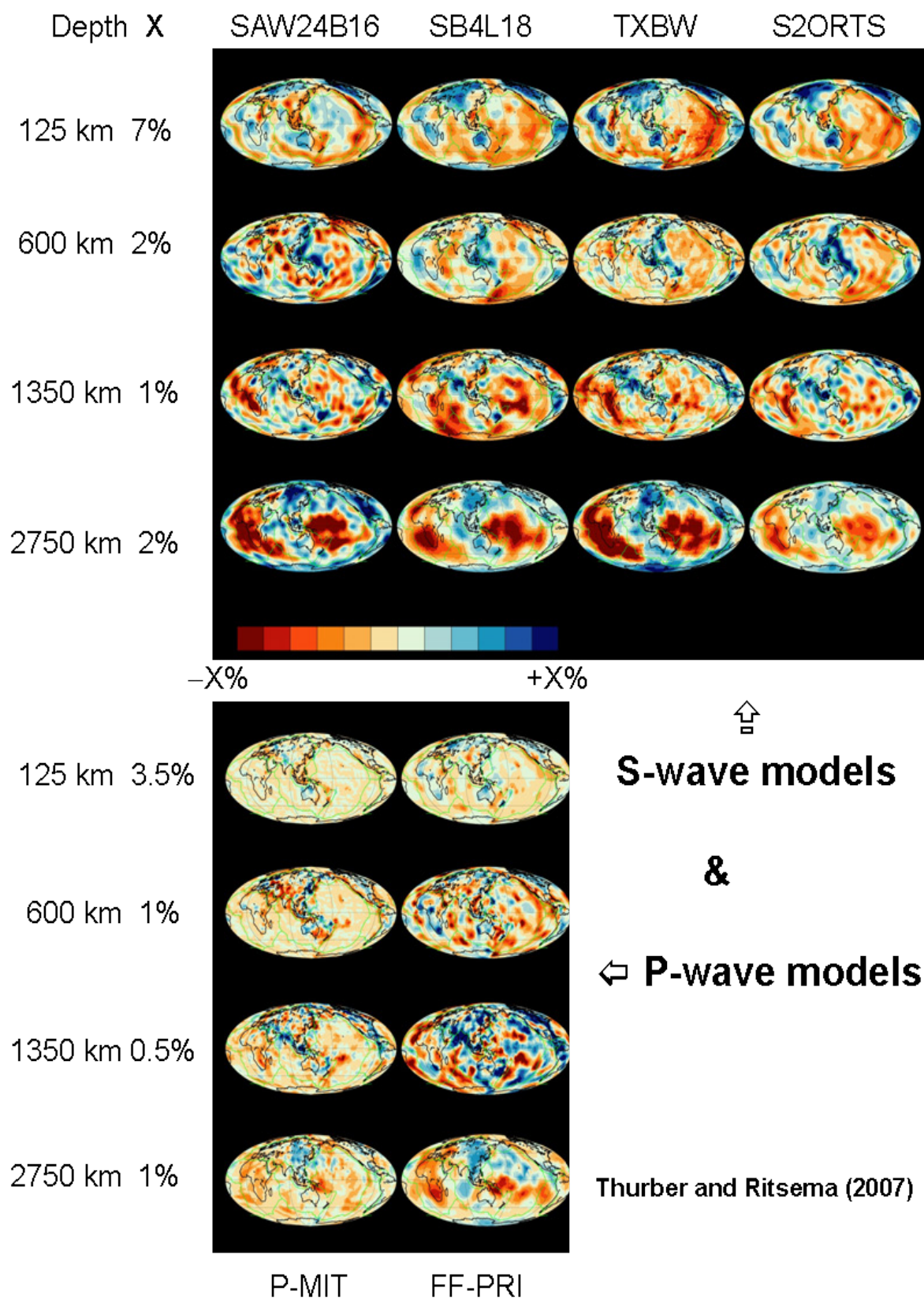
Seismic wave propagation is very sensitive to temperature, chemical, and mineralogical anomalies. These anomalies reflect the active dynamics of the Earth. It was observed for many decades that seismic velocity below old continents is much larger than the velocity beneath young oceans. This difference between tectonic provinces can be explained by a different history: cratons older than 1 billion years had a lot of time to get colder, whereas below oceans, the younger and warmer lithosphere is permanently recycled within the mantle. An increase in temperature is usually translated into decrease in seismic velocity, whereas an increase in pressure is translated into velocity increase. At a given depth (approximately constant pressure), the lateral variations of seismic velocity can be primarily interpreted in terms of temperature variations. A large variety of tomographic techniques similar to ultra-sonography or scanner have been developed for getting the 3D structure of the Earth, notwithstanding the geological nature of the surface.

The first 3D models of the Earth's mantle were proposed by the end of the 1970s (for example, Dziewonski et al., 1977), but the true revolution of seismic tomography took place in the middle 1980s when a complete set of tomographic models was proposed from the surface down to the center of the Earth. The present lateral resolution at global scale for the whole Earth is approximately 1,000km. Tomographic models (Fig. 2.80) fundamentally renewed our vision of earth dynamics, and shed new light on deep processes. At 100km depth, the distribution of seismic velocity anomalies reflects the geological surface structure. Almost all plate boundaries are slow since they are often associated with active volcanism. In oceanic zones, seismic velocity increases with the age of the sea floor confirming the cooling of plates with age. This remarkable agreement between observed seismic structure and structure deduced from geology was the first proof of the validity of the tomographic approach. At larger depths, the correlation between surface geology and seismic structure progressively vanishes and the amplitude of seismic anomalies decreases. The continental roots can be found down to 250-300km but mid-ocean ridges are no longer visible. In contrast, subducting slabs associated with high velocities can be traced down very deeply. The transition zone (410-660km) is still one of the less well-resolved depth ranges. It is characterized by weak heterogeneities but the velocity distribution is dominated by a simple scheme, with high velocities around the Pacific ocean and slow velocities below central Pacific and Africa, the so-called “degree 2” pattern (Masters et al., 1982).

The behaviour of slabs in regional studies does not seem to be uniform (Fig. 2.81). Some slabs seem to fall down to the core-mantle boundary (van der Hilst, et al., 1997), whereas others, e.g. beneath Japan (Fukao et al, 2001) are stagnant in the transition zone. Mantle plumes and the associated hotspots might initiate continental breakup, inducing the opening of new ridges of oceans, and might dramatically affect biodiversity. After plate tectonics, plume tectonics? There is still a controversy on the origin of plumes. It is likely that they do not have a single origin, but can originate from the different boundary layers within the Earth, in the asthenosphere, transition zone and D''-layer. There are still lively debates about the origin at depth of mantle plumes and two opposite extreme models (plate model and plume model) have been proposed. At the base of the mantle, the D''-layer is still very mysterious since it is the probable graveyard of slabs and a good candidate for being the matrix of some mantle plumes giving birth to hotspots at the surface of the Earth.

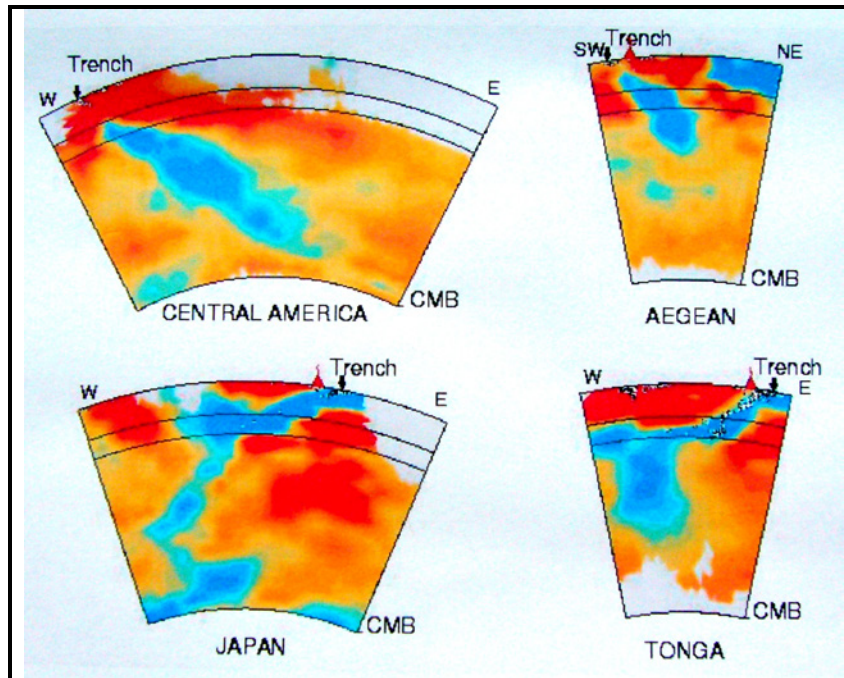
For sake of mathematical simplicity, it was usually assumed that the propagating elastic medium is isotropic, in spite of the large amplitude of anisotropy in several depth ranges. And only 1-D reference models of attenuation are incorporated in seismic modelling. Global tomographic models improved over years not only by an increase in the number of data but also by more general parameterizations. They are now including anisotropy, general slight anisotropy (for example, Montagner and Tanimoto, 1991), and anelasticity. Whereas isotropic heterogeneities enable one to map hot and cold regions within the Earth, seismic anisotropy gives access to the convective flow.

Impressive progress through global tomography, geochemistry and mineral physics has been made during the last twenty years in our understanding of global geodynamics, demonstrating how active and turbulent our planet is. All layers are heterogeneous, interact and exchange matter. The geosciences community must improve the lateral resolution and the quality of the 3D images and incorporate on a routine basis, anisotropy and anelasticity. There is a real need for a 3D seismic reference earth model in agreement with geological, mineralogical data, and fluid dynamics modelling.



**Fig. 2.80** Maps through S-velocity models SAW24B16, SB4L18, TXBW, and S2ORTS and P-velocity models P-MIT and FF-PRI at depths of 125, 600, 1350, and 2750 km (compiled by P. Bormann according to data published by Thurber and Ritsema, 2007).





**Fig. 2.81** Tomographic images of slabs (Top: van der Hilst et al., 1997) and plumes (Bottom: Montelli et al., 2004). **Blue colors** and **red colors** indicate positive and negative velocity perturbations to reference mantle velocities, respectively.

Currently almost all published earthquake catalogues have applied traditional, iterative linearized inversion schemes and 1-D Earth models to obtain event location and uncertainty parameters. Although there is a considerable effort to apply 3-D Earth models for travel time predictions, these methods and Earth models have yet to find their way into routine production of earthquake catalogs. Nevertheless, progress is being made.

In the local distance range ( $0^{\circ}$ – $2.5^{\circ}$ ) it has been shown (Bondar et al, 2004) that, using an accurate 1-D local velocity model and Pg and Sg arrival times recorded by a dense network of stations at distances less than about 250 km, one can achieve a location accuracy of 5 km or better at the 95% confidence level. However, at regional ( $2.5^{\circ}$ – $20^{\circ}$ ) distances lateral heterogeneity in the Earth's crust and uppermost mantle can severely affect Pn travel times to stations in that distance range, leading to location errors of 25 km or more when using a 1-D model. This has been a challenge to the test ban monitoring community, which has led to new developments in the use of 3-D models and azimuthally based station corrections to reduce location errors to as small as 5 km when using regional station arrival times to locate events in Eurasia.

When stations at teleseismic distances are used for location, P waves are travelling primarily in the Earth's lower mantle, with only 1-2% lateral heterogeneity, and location errors can be reduced to on average 15 km for earthquakes occurring in continental regions. However, in subduction zones location errors can be as large as several tens of km because of the effects of high velocity (+8 to 10%) downgoing slabs in the mantle. Only now are 3-D global models of regional and lower mantle structure being developed that can account for these effects, but for location applications these models require intensive ray tracing using high-speed computers for travel time prediction and phase identification.

## 2.8 Synthetic seismograms and waveform modeling (R. Kind and P. Bormann)

A good measure of the advancement made by a scientific discipline is its ability to predict the phenomena with which it is dealing. One of the goals of seismology, as stated already over a hundred years ago by Emil Wiechert, is to understand every wiggle on the seismogram. This requires, as sketched in Fig. 1.1 of Chapter 1, an understanding and quantitative modeling of the contributions made to the seismic record (the output) by the various subsystems of the complex information chain: the source effects (input), the propagation effects (medium), the influence of the seismograph (sensor) and of the data processing. It is possible nowadays to model each of these effects quite well mathematically and thus to develop procedures for calculating *synthetic seismograms*. While the modeling of the seismometer response (see Chapter 5) and of the source effects (see 3.5 and IS 3.1) have been outlined in more detail in this Manual, it is beyond the scope of a handbook on observatory practice to go into the depth of wave propagation theory. Here we have to refer to pertinent textbooks such as Aki and Richards (1980 and 2002), Kennett (1983, 2001 and 2002), Lay and Wallace (1995), Dahlen and Tromp (1998) or, for some condensed introduction, to Shearer (1999). Below we will only sketch some of the underlying principles, refer to some fundamental approaches, discuss their potential and shortcomings and give a few examples of synthetic seismogram calculation and waveform modeling for near and teleseismic events.

Based on advanced theoretical algorithms and the availability of powerful and fast computers the calculation of synthetic seismograms for realistic Earth models is becoming more and more a standard procedure both in research and in advanced observatory routines. Such calculations, based on certain model assumptions and parameter sets for the source, propagation path and sensor/recorder are sometimes referred to as the solution of the *direct* or *forward problem* whereas the other way around, namely, to draw inferences from the observed data itself on the effects and relevant parameters of propagation path and source is termed the *inverse problem* (see Fig. 1.1). With the exception of a few specialized cases of direct analytical solutions to the inverse problem (such as using the Wiechert-Herglotz inversion (Eqs. (2.21) and (2.22)) for calculating the velocity-depth distribution of the medium from the observed travel-time curves), most inverse problems are solved by comparing synthetic data with observed ones. The model parameters are then changed successively in an iterative process until the differences between the observed and the synthetic data reach a minimum. The procedure of comparing synthetic and observed seismograms is known as *waveform modeling*. It can be used in routine practice for better identification of seismic phases and more reliable onset-time picking in case of noisy data. Additionally, more and more advanced seismological data centers, such as NEIC, now make use of waveform fitting for fast seismic moment tensor and other source parameter solutions, such as source depth (see 3.5.6.1).

The underlying mathematical tool for constructing synthetic seismograms is the *linear filter theory*. The seismogram is thus treated as the output of a sequence of linear filters, each accounting for relevant aspects of the seismic source, propagation path and sensor/recorder. Accordingly, the seismogram  $u(t)$  can be written as the result of convolution of three basic filters, namely:

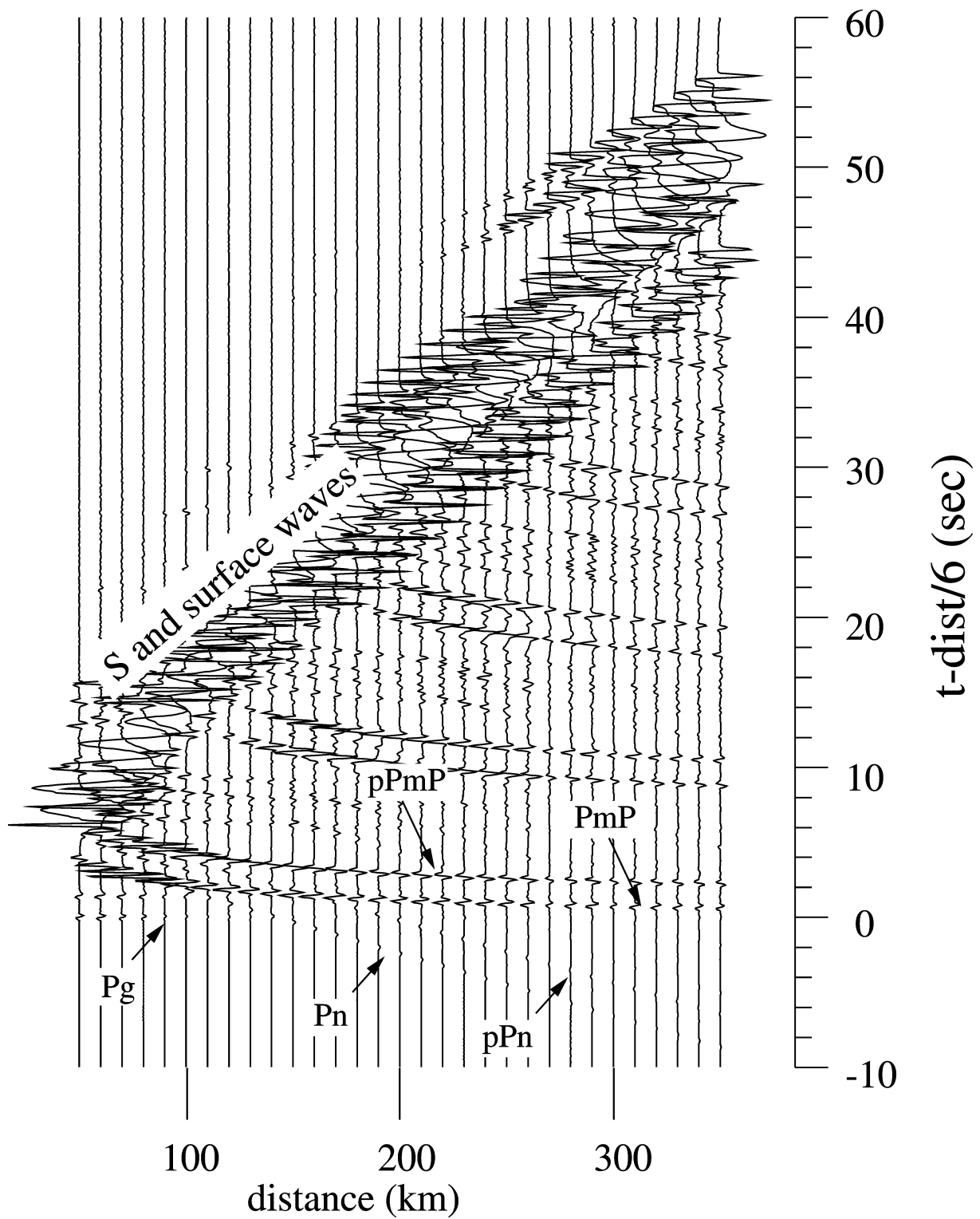
$$u(t) = s(t) * g(t) * i(t), \quad (2.37)$$

where  $s(t)$  is the signal from the seismic source,  $g(t)$  is the propagation filter, and  $i(t)$  is the overall instrument response. These basic filters can in fact be broken down into various sub-filters, each accounting for specific effects of the source (such as source radiation directivity, source-time function), the propagation medium (such as structure and attenuation) or the instrument (such as sensor and recorder). This makes it possible to study in detail the effects of a specific parameter or process on the character of the seismogram, e.g., the effects of the shape and bandwidth of the seismograph response on the recording (see 4.2) or of the source depth, rupture orientation or time-history of the rupture process on the signal shape (see pp. 400-412 in Lay and Wallace, 1995). With respect to the propagation term in Eq. (2.37) it may be modelled on the basis of a full wave-theoretical approach, solving Eq. (2.5) for 1-D media consisting of stacks of homogeneous horizontal layers. The complete response of such series of layers may be described by matrixes of their reflection and transmission coefficients and a so-called *propagator algorithm* (Thomson, 1950 and Haskell, 1953) or by generalized reflection and transmission coefficients for the entire stack as in the reflectivity method by Fuchs and Müller (1971), Kennett (1983), Müller (1985). Another, ray theoretical approach (e.g., Červený et al., 1977; Červený, 2001) is possible when assuming that variations in the elastic parameters of the media are negligible over a wavelength and thus these gradient terms tend to zero at high frequencies. While pure ray tracing allows one only to model travel-times, the assumption of so-called "*Gaussian beams*", i.e., "ray tubes" with a Gaussian bell-shaped energy distribution, permits the modeling of both travel-times and amplitudes and thus to calculated complete synthetic seismograms also for non-1-D structures.

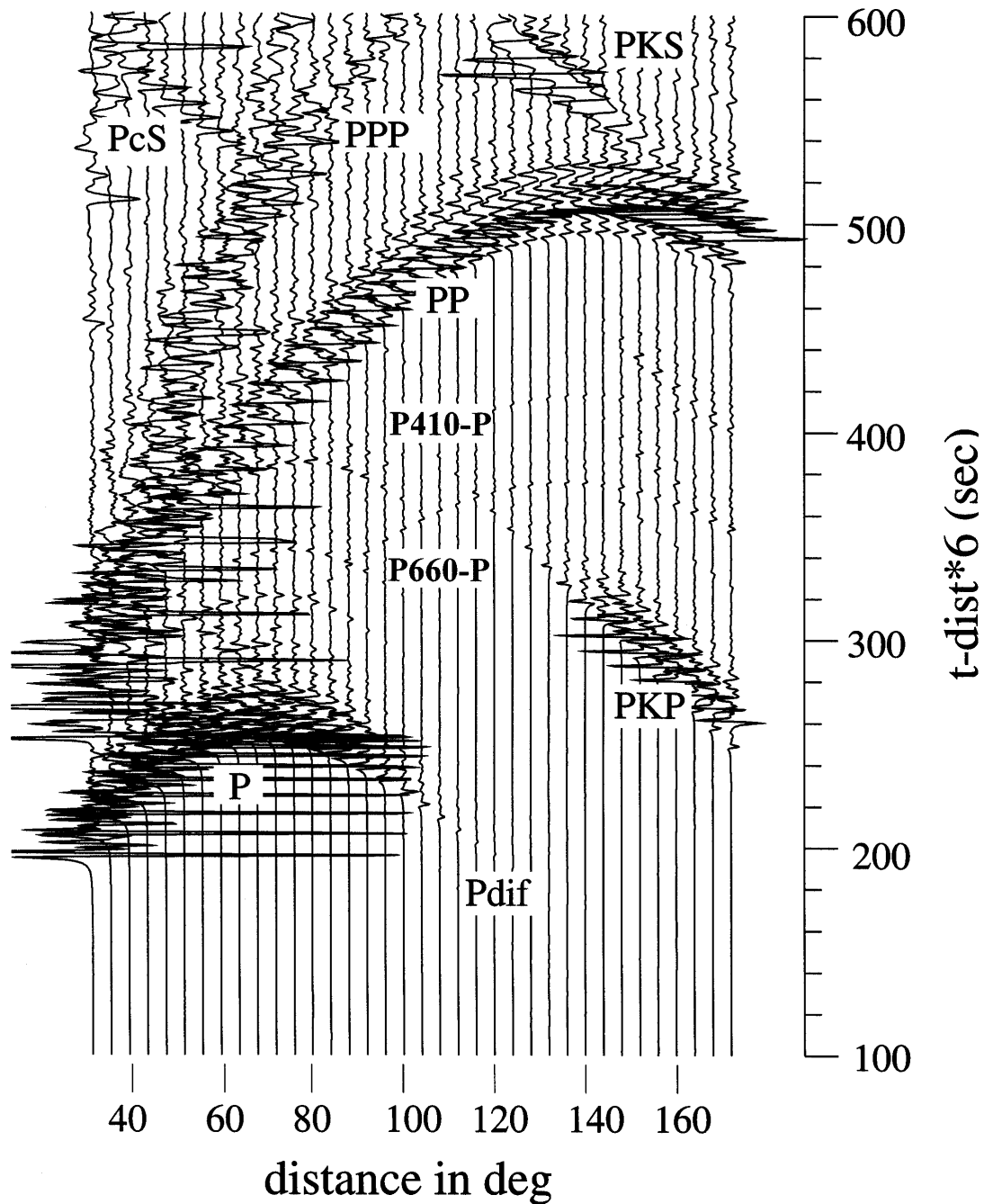
While a decade ago limited computer power allowed one to model realistically only relatively long-period teleseismic records, it is now possible to compute complete short-period seismograms of up to about 10 Hz or even higher frequencies. Several program packages (e.g. Fuchs and Müller, 1971; Kind, 1978; Kennett, 1983; Müller 1985; Sandmeier, 1990; Wang, 1999) permit one to compute routinely for given source parameters and, based on 1-D Earth models, synthetic seismograms for both near field and teleseismic events.

Two examples of synthetic seismogram sections in reduced travel-time presentation are shown below. Fig. 2.82 shows records for the local/regional distance range between 50 and 350 km with P, S and surface waves in the frequency range between about 0.5 and 2 Hz. Fig. 2.83 compiles synthetic records for longitudinal and some converted phases with frequencies between about 0.1 and 0.3 Hz in the teleseismic distance range between 32° and 172°. The earth-flattening approximation of Müller (1977) is used to transform the flat layered model into a spherical model. This approximation does not permit calculation of phases travelling close to the center of the Earth. The theoretical record sections are noise-free and have simpler waveforms than most real seismograms, owing to the assumption of a simple source function. Fig. 2.82 does not show signal-generated codas of scattered waves that are so typical for short-period records of local events.





**Fig. 2.82** Synthetic seismogram sections in the distance range 50-350 km, calculated for a hypothetical explosive source at 6 km depth in a homogenous single layer crustal model of 30 km thickness. For the calculation the program by Kind (1978) was used.



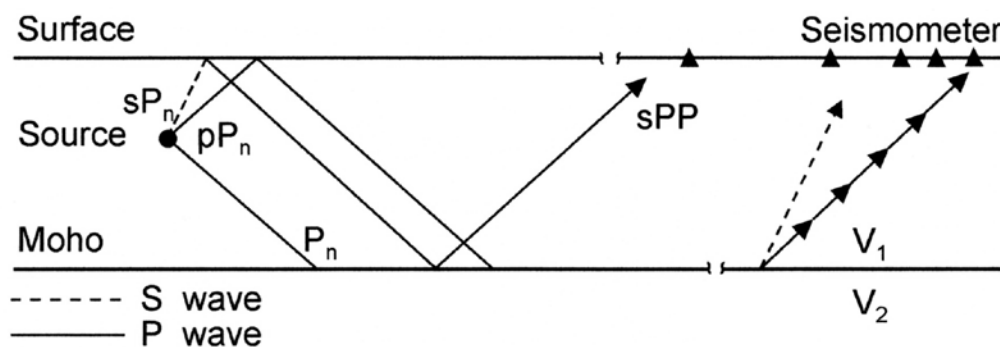
**Fig. 2.83** Long-period synthetic seismic record section for the epicenter distance range 36°-166°, assuming a surface explosion and wave-propagation through the IASP91 model (Kennett and Engdahl, 1991). For the calculation the program by Kind (1978) was used.

The synthetic record sections shown in Figs. 2.82 and 2.83 provide some general insights into basic features of seismograms in these two distance ranges such as:

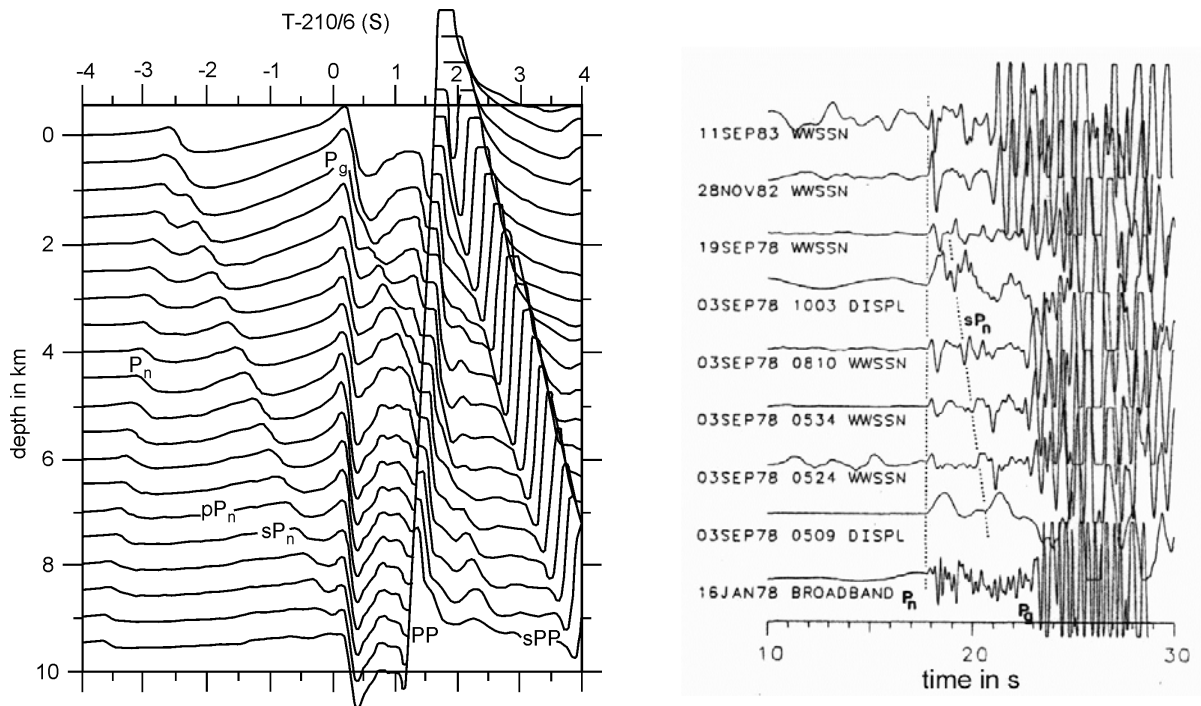
- The overcritical Moho reflections PmP have the largest amplitudes in the P-wave part of near seismic recordings, with maximum amplitudes near the critical point around 70 km;
- Pg is the first arrival up to about 140 km (for a crustal thickness of 30 km) with amplitudes decaying rapidly with distance in this simple model example;

- Since the travel-time curve of PmP approaches that of Pg asymptotically for larger distances, it may be difficult to separate Pg from Pm in real Earth for distances larger than about 100 km (see Fig. 2.67);
- Pn takes over as first arrival beyond about 140 km with generally rather weak amplitudes and higher apparent velocity;
- Sg (and in case of shallow events also surface waves, e.g., Rg) has (have) much larger amplitudes than the various types of direct, refracted or reflected P waves in records of local/regional events;
- The core shadow due to the strongly reduced P-wave velocities in the outer core is indeed clearly developed at epicenter distances between about 100° and 140°, however, long-period diffracted P waves may still be observable as relatively weak first arrivals up to 120° and more;
- PP is the first strong wave arrival in the core shadow range and, if Pdif or the weak inner-side reflections of P from the 660km or 410 km discontinuities (phase names P660-P and P440-P, respectively) are buried in the noise, PP can easily be misinterpreted as P-wave first arrival;
- The caustic of PKP around 145° produces very strong amplitudes comparable to those of P between about 50° to 70°;
- The branching of PKP into three travel-time branches beyond the caustic is well reproduced in the synthetic seismograms;
- Converted core reflections (PcS) and converted core refractions (PKS) may be rather strong secondary later arrivals in the P-wave range between about 35°-55° and in the core-shadow range between about 120°-140°, respectively.

The following figures illustrate the potential of waveform modeling. Depth phases are not only very useful for determining the focal depth from teleseismic records, they are also frequently observed at regional distances and permit accurate depth determinations. Fig. 2.84 shows the ray paths for the phases Pn, pPn, sPn and sPP in a single layer crust from an event at depth  $h$ , as recorded in the distance range beyond 150 km, when Pn appears as the first arrival. Fig. 2.85 (left) shows the theoretical seismograms for all these phases at a distance of 210 km and as a function of source depth. It is easy to identify the depth phases. Fig. 2.85 (right) presents a compilation of the summation traces of all available vertical component records of the Gräfenberg array stations for the 1978 Swabian Jura (Germany) earthquake (September 3, 05:09 UT;  $M_L = 6.0$ ) and for several of its aftershocks. All these events have been recorded at an epicenter distance of about 210 km. Depth phases sPn were observed in most records. From the correlation of sPn in neighboring traces it becomes obvious that the source depth migrated within 5 hours from the main shock at  $h = 6.5$  km to a depth of only about 2-3 km for the aftershock at 10:03 UT.



**Fig. 2.84** Ray path of the sPn phases.

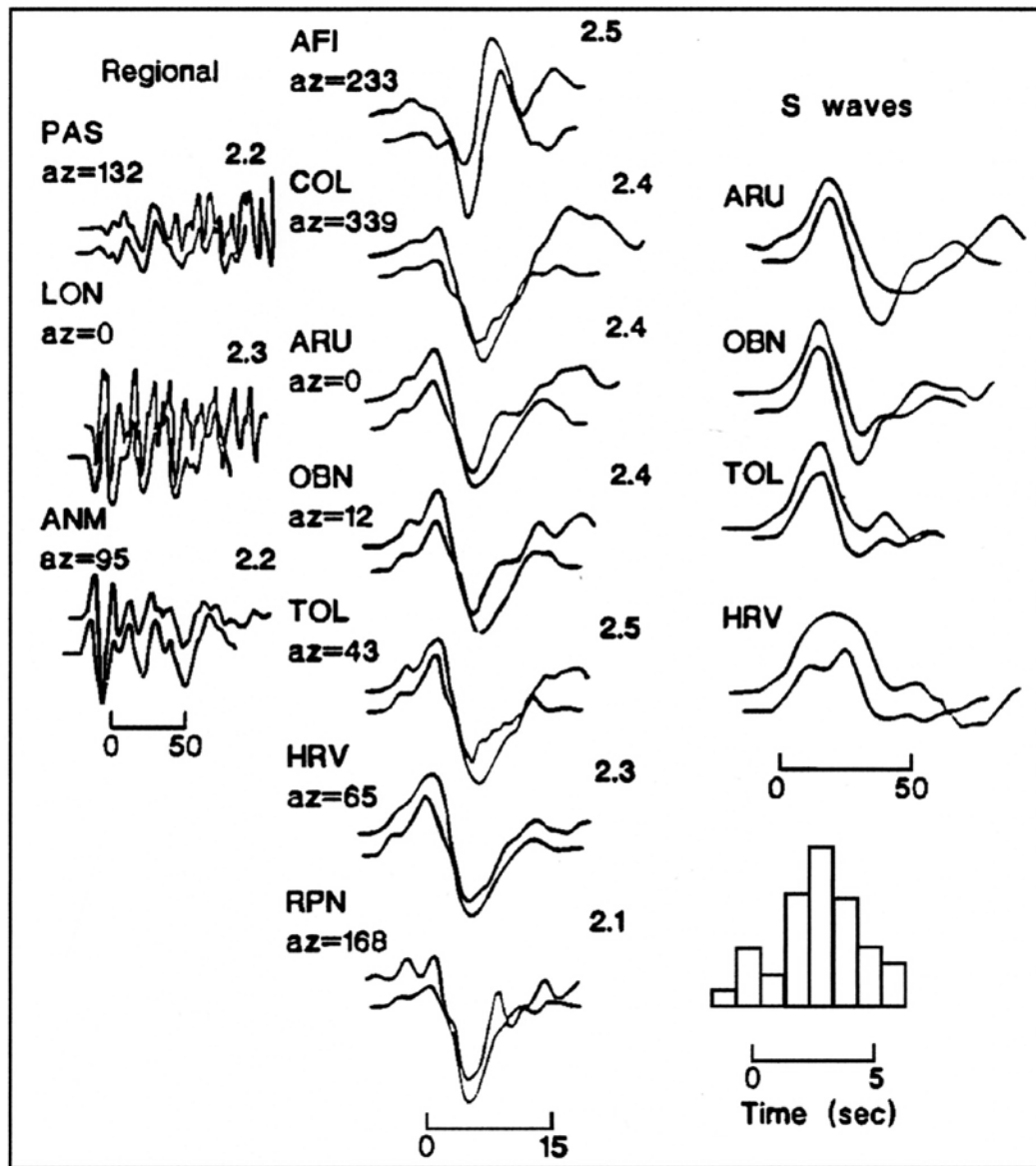


**Fig. 2.85** **Left:** Theoretical seismograms in reduced travel-time presentation at 210 km epicenter distance as function of source depth for a single-layer crust of 30 km thickness. A clear depth phase  $sP_n$  is recognizable between  $P_n$  and  $P_g$ ; **right:** Gräfenberg records of Swabian Jura events in southern Germany. Epicenter distance is 210 km. Between the  $P_n$  and  $P_g$  arrival, a clear depth phase  $sP_n$  can be observed. These observations indicate that after the main shock on September 3 at 05:09 the aftershocks migrated from 6.5 km depth to 2-3 km depth within 5 hours (from Kind, 1985).

Langston and Helmberger (1975) studied the influence of hypocenter depth  $h$ , type of source mechanism, source-time function and of stress drop on seismic waveforms. The superposition of  $P$ ,  $pP$  and  $sP$ , which follow close one after another in the case of crustal earthquakes, make it difficult to separate these individual phases properly in more long-period teleseismic records and to pick the onset times of the depth phases reliably. However, because of the pronounced changes in the waveform of this  $P$ -wave group as a function of depth, one may be able to constrain also the source depth of distant earthquakes rather well by waveform modeling with an accuracy of about 5 km. On the other hand, one should be aware that there is a strong trade-off between source depth and the duration of the source-time function. A deeper source with source function of shorter duration may be similar to a shallower source with a longer source function. For simple sources, broadband data may help to overcome much of this trade-off. For complex source functions, however, these may trade-off with differences in source depth if only data from single stations are available. Using data from several stations instead could reduce this problem.

Generally, waveform modeling is much more powerful than first-motion focal mechanism determinations (see 3.4) in constraining fault orientation. Even with only a few stations and limited azimuthal coverage around the source superior results may be achieved. This is of particular importance for a fast determination of source parameters. Additionally, by comparing predicted and observed amplitudes of waveforms, the seismic moment can be

determined rather reliably (see 3.5). Fig. 2.86 shows an example of waveform modeling in the teleseismic distance range for records of the 1989 Loma Prieta earthquake in different azimuth around the source. From the best fitting synthetics, the source-time function, fault strike  $\phi$ , dip  $\delta$ , rake  $\lambda$  and seismic moment  $M_0$  were estimated. However, Basham and Kind (1986) could show that even with the broadband data from only one teleseismic station good estimates of fault depth, strike, dip and rake could be derived from waveform modeling.



**Fig. 2.86** Results of waveform modeling for the 1989 Loma Prieta earthquake. Depicted are the pairs of observed (top trace) and synthetic waveforms (bottom trace) for long-period Pn (left column), teleseismic P (middle column) and SH waves (right column). The time function used is shown at the lowermost right side. From the inversion of these data the following source parameters were determined:  $\phi = 128^\circ \pm 3^\circ$ ,  $\delta = 66^\circ \pm 4^\circ$ ,  $\lambda = 133^\circ \pm 7^\circ$ , and the moment  $M_0 = 2.4 \times 10^{19}$  Nm (reproduced from Wallace et al., 1991, A broadband seismological investigation of the 1989 Loma Prieta, California, earthquake: Evidence for deep slow slip? Bull. Seism. Soc. Am., Vol. 81, No. 5, Fig. 2, page 1627; 1991; © Seismological Society of America).

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## Recommended overview readings

Aki and Richards (1980 and 2002)  
Bullen and Bolt (1985)  
Chapman (2002)  
Di Giacomo and Bormann (2011)  
Kennett (2001 and 2002)  
Lay and Wallace (1995)  
Lognonne and Clevede (2002)  
Sato et al. (2002)  
Shearer (1999)  
Stein and Wysession, M. (2003)

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